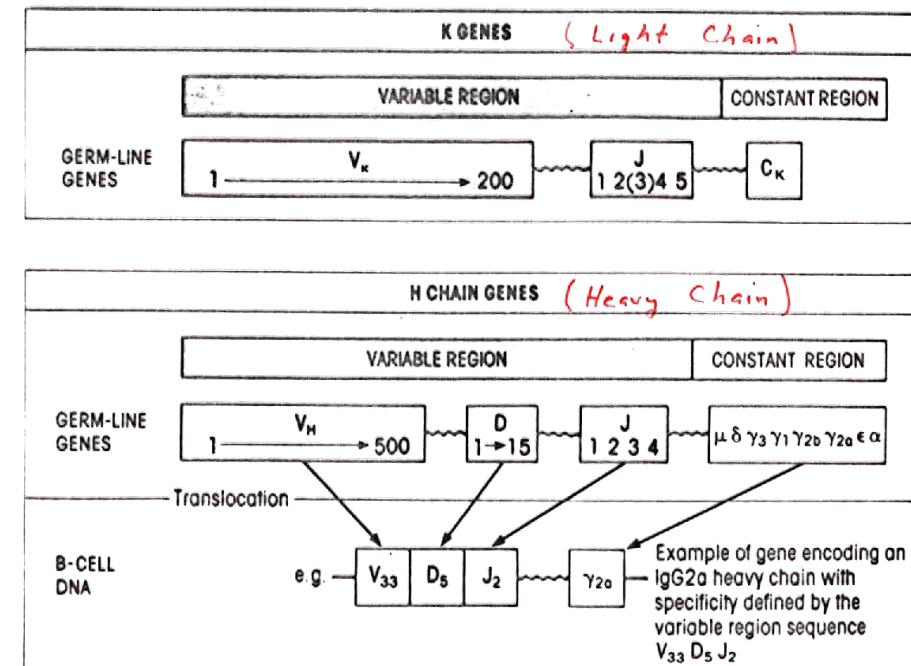
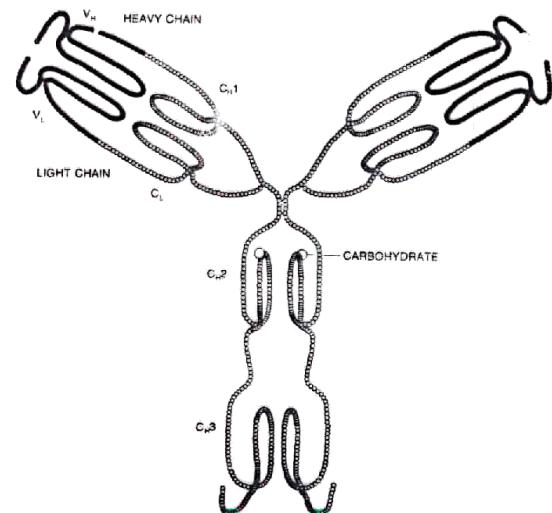


Antibody



Immune system uses combinatorics to generate large number of antibodies from few genes:

$$\# \text{ heavy chains: } 500 \times 15 \times 4 = 3 \times 10^5$$

$$\# \text{ light chains: } 200 \times 5 = 10^3$$

$$\# \text{ antibody: } \text{heavy} \times \text{light} = 3 \times 10^8$$

plus point mutation, errors in joining gene segments

The Fundamental Problem of Immunology:

How do you recognize every possible pathogen -

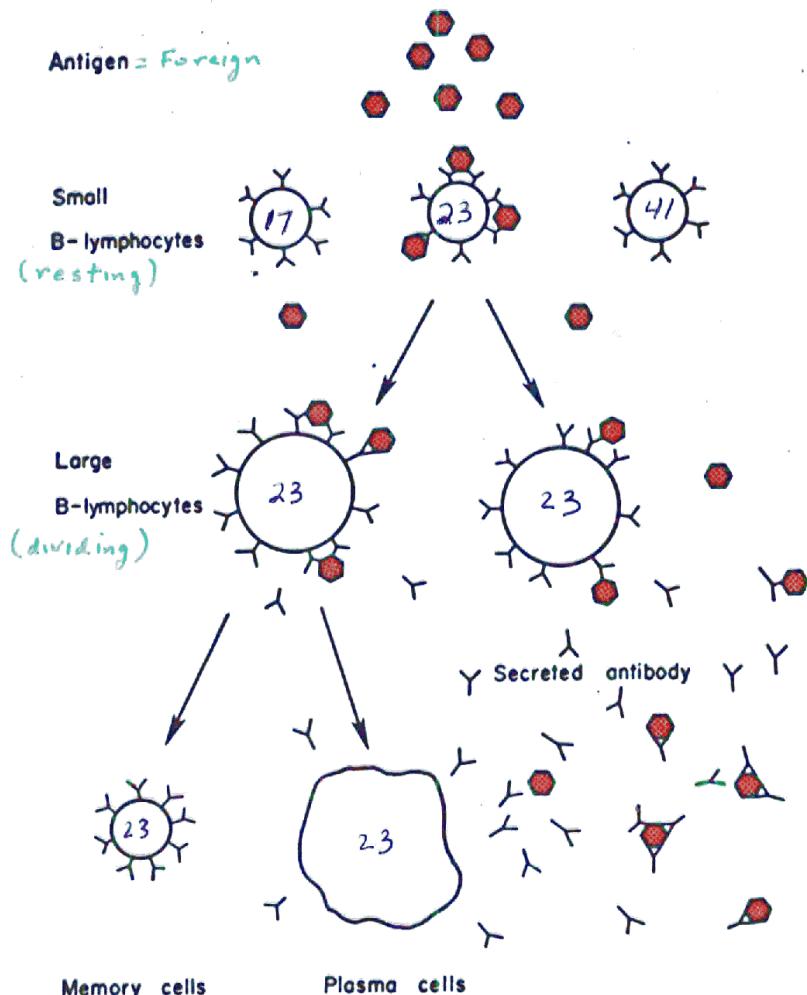
even pathogens that have never existed before in all of evolutionary history, such as a new strain of flu or HIV?

Solution: Clonal Selection

slippy

Make detectors (receptors) at random.

Select and amplify the useful ones.

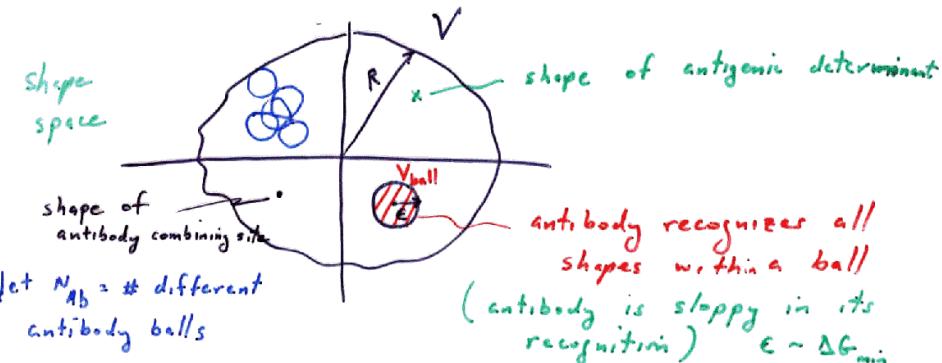


Recognition of Foreign Molecules by Antibody (Perelson + Oster J. Theor. Biol. 1979)

ϵ -antigenic determinant
"epitope"

J. Theor. Biol.
1979

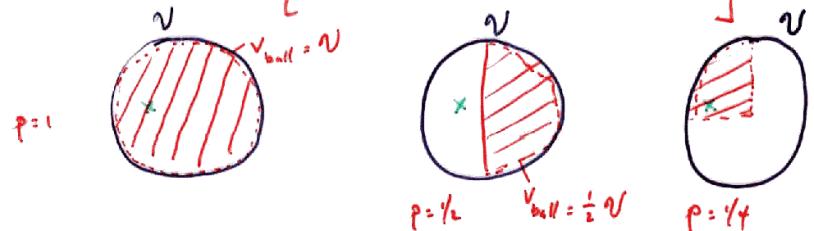
Assume generalized shape of an antigenic determinant determined by N characteristics, e.g. length, width, height, charge



antibodies complementary to antigenic determinant; for simplicity assume complementarity map = identity map

probability an antibody recognizes a foreign shape

$$p = V_{ball}/V \left[= \left(\frac{\epsilon}{R} \right)^N \text{ if Euclidean} \right]$$



Expt Expose B cells to a foreign antigen
(dropping antibody ball on antigen X)

Measure fraction of B cells that respond to antigen
This fraction is an estimate of p !

$$p \approx 10^{-5}$$

Probability antigen escapes detection if there are N_{Ab} different antibodies in the repertoire

$$P_{\text{escape}} = (1-p)^{N_{Ab}} = e^{-N_{Ab}p}$$

$$\text{If } N_{Ab} = 10^8 \text{ then } P_{\text{escape}} = e^{-10^8 \cdot 10^{-5}} = e^{-1000}$$

$$\text{i.e. } P_{\text{escape}} = 10^{-430} !! \text{ everything recognized!}$$

Smallest known immune system

$$\text{young tadpole } N_{Ab} \approx 10^{15} - 10^{16}$$

$$\therefore P_{\text{escape}} = e^{-1} = .37 \text{ barely works!}$$

$$\text{if } N_{Ab} = 10^6: e^{-10} = 5 \times 10^{-5} \text{ works fine}$$

$$\text{with } p = 10^{-5}$$

$$N_{Ab} = \text{repertoire size}$$

tadpole	10^5
	10^6
mouse	10^7
	10^8

$$P_{\text{escape}}$$

.37
5×10^{-5}
3×10^{-44}
10^{-480}

- If repertoire is 10^8 then only necessary that a small fraction of repertoire be generated at random for this to still work
e.g. 1% random $\Rightarrow N_{Ab} \approx 10^6$

- If $N_{Ab} = 10^8$ and $p = 10^{-5}$ then total volume of all antibody balls, $N_{Ab} V_{\text{ball}}$, is 1000 times volume of shape space

$$N_{Ab} p = N_{Ab} \frac{V_{\text{ball}}}{V} = 10^3$$

\Rightarrow on average each point of shape space covered by 1000 antibody balls

response is highly redundant

average connectivity of network element = 1000!

Impose Dynamics on Algorithm

- antibody of a given type is rare

mice - 10^8 lymphocytes 10^7 - 10^8 types

humans - 10^{12} lymphocytes "

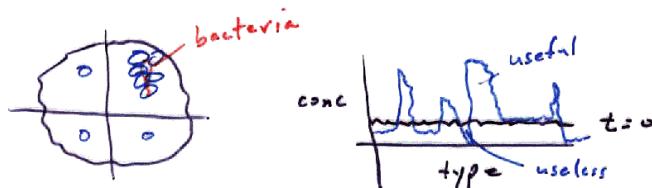
\Rightarrow 1) If antibody is useful, i.e. detects something, make more of them

System has finite size

\Rightarrow 2) If antibody useless, over some time period, eliminate it ($>10^6$ cells/sec !!)

\Rightarrow 3) Immune Forgetting

1) + 2) \Rightarrow concentrations of different detectors will vary

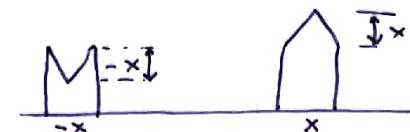


System can "learn" which detectors are useful. Must "remember" this information.

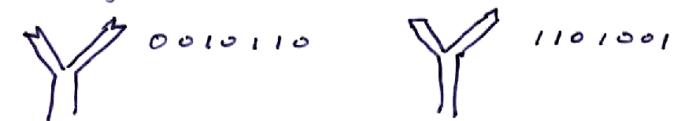
Approaches to Network Topology

1. Study fixed topologies - trees, different lattices, etc. Compare results, look for generic behavior

2. Geometric (Shape Space) Models



3. Bitstring Model



32 bits = repertoire 4×10^9

4. Random Networks - connection matrix J_{ij}
random $\{0, 1\}$ matrix

5. Experimentally Derived Matrix

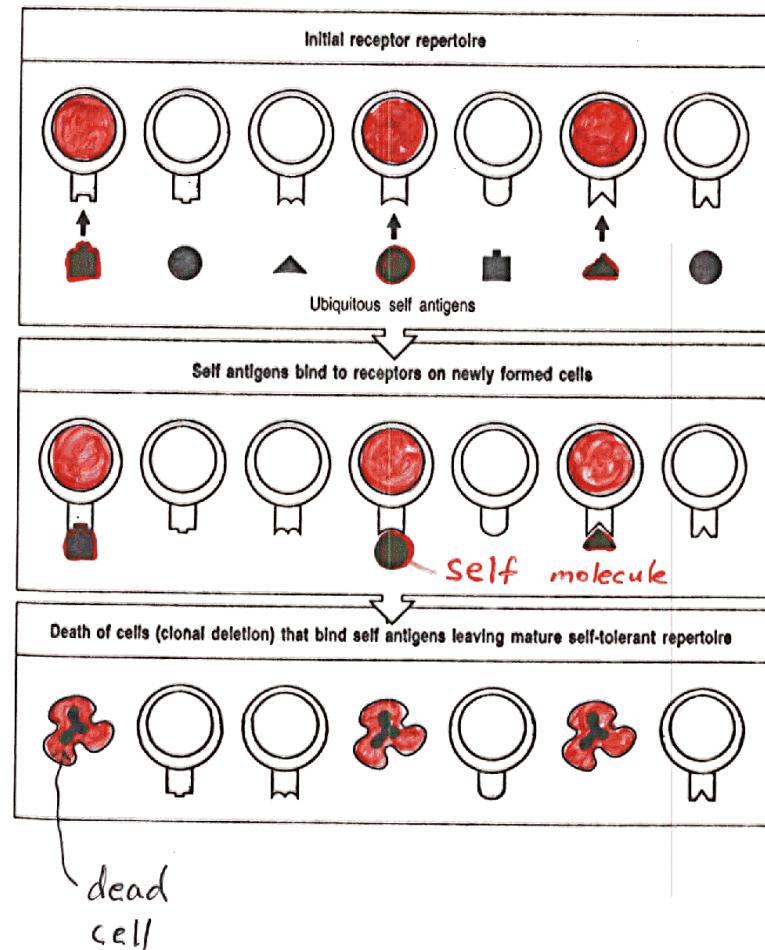
PROBLEM: Clonal selection is too good!

Everything is recognized including self.

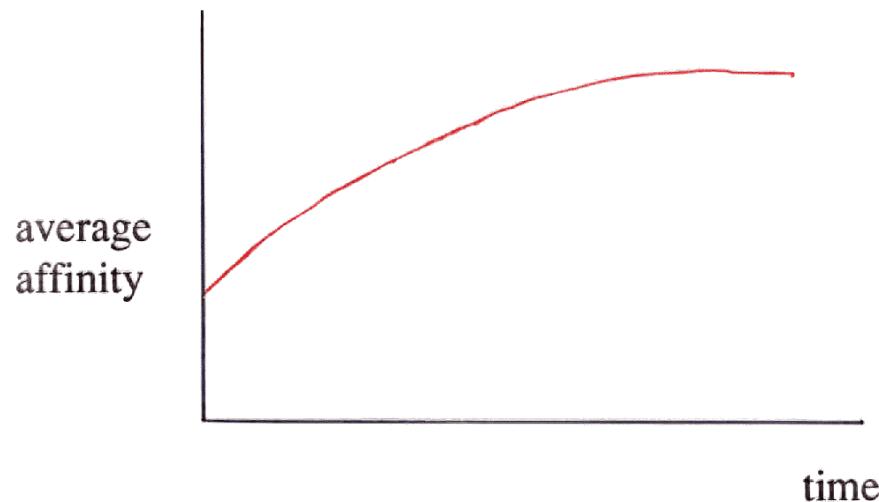
Solution:) Delete clones that recognize self.

2) Fine tune recognition specificity

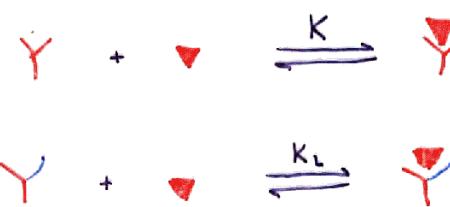
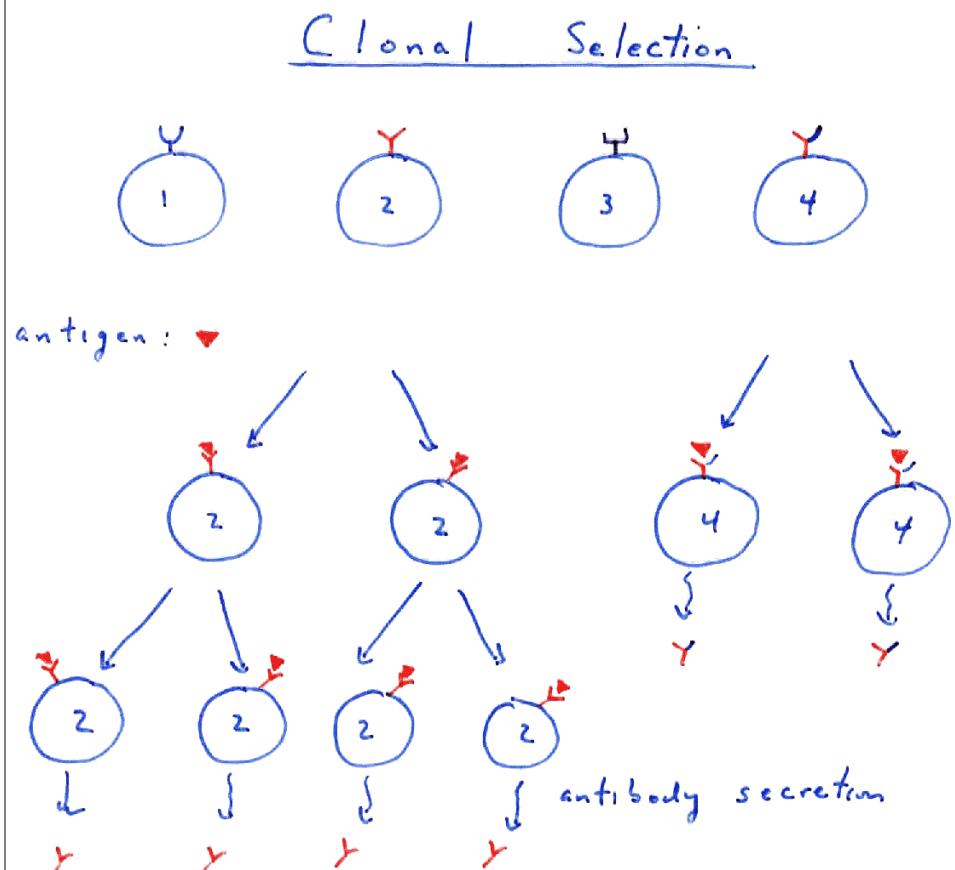
Clonal Deletion



Maturation of the Immune Response



Classical explanation: competition for limiting amounts of antigen causes low affinity cells to drop out of the response, leaving only high affinity B cells.



$$K = \text{affinity equilibrium constant}$$

$$K_L = \text{low affinity}$$

Somatic Mutation

Antibody Gene

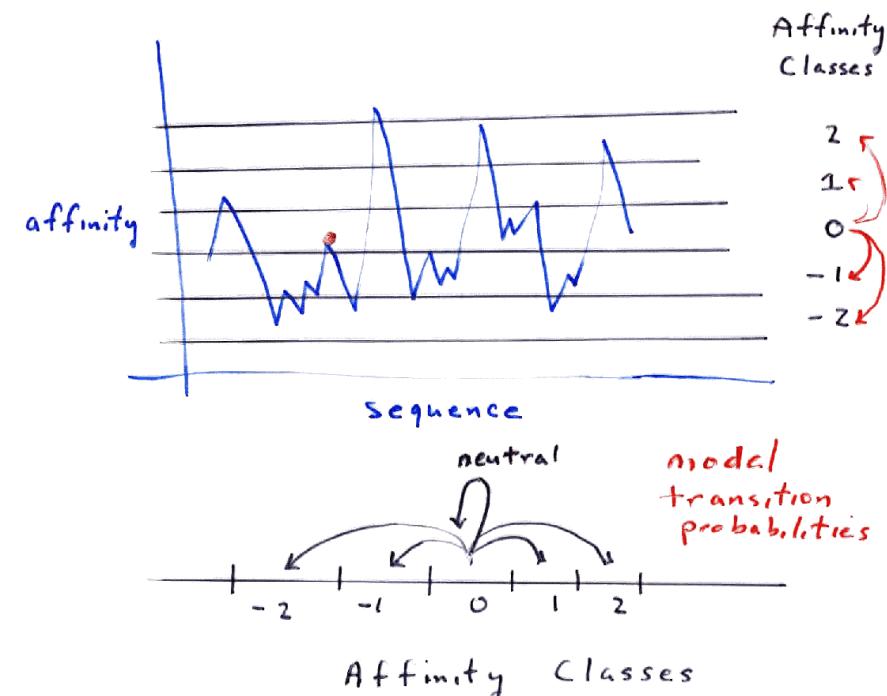
...AAT AAT GGT...*germline gene*

mutation

AAT ATT GGT

mutation

GAT ATT GGT

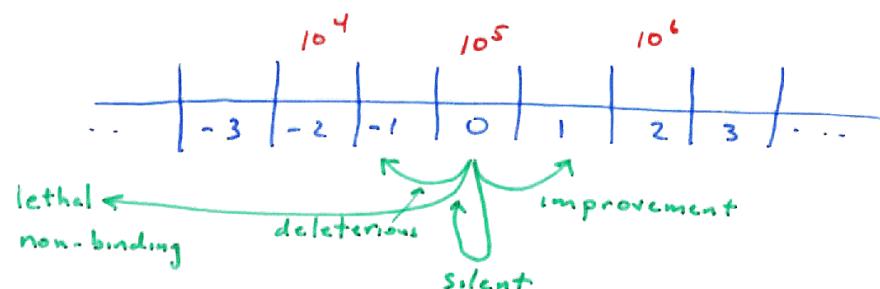
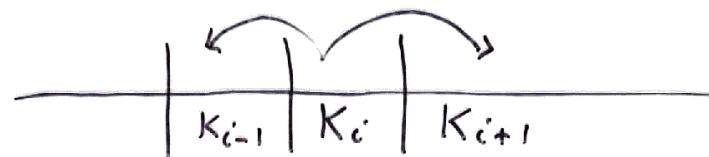


Build stochastic or deterministic models for population dynamics

Models can be simple enough to study control of mutations

Kepler + PerelsonJ. Theoret. Biol. 164, 37 (1993)Immunol. Today 14, 412 (1993)

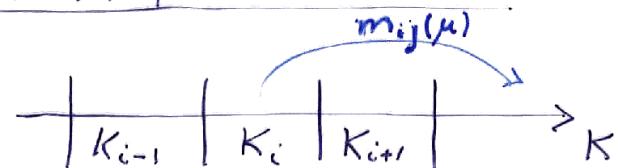
Proc. Natl. Acad. Sci. US(1995)

Affinity ClassesAffinity ClassesPopulation Dynamics

b_i = # B cells in affinity class i

$$\frac{db_i}{dt} = \text{growth} - \text{death} - \text{loss by mutation into classes } i+1, i-1, \dots + \text{gain by mutation of cells in other classes}$$

growth - competition for antigen
high K_i cells grow better

AFFINITY CLASSESPopulation Dynamics

$$\frac{db_i}{dt} = b_i \Theta_i \left[k_p h_i (2m_{i,i-1}) - k_d (1-h_i) \right] + 2k_p \sum_{j \neq i} m_{ji} b_j h_j \Theta_j$$

growth *fraction stimulated*
death *unstimulated*

either of 2 daughter cells of type j can mutate into i

\uparrow \uparrow *j mutates into i*

where

$$\Theta_i = \begin{cases} 1 & \text{if } b_i \geq 1 \\ 0 & \text{if } b_i < 1 \end{cases}$$

$$h_i = \frac{K_i a}{1 + K_i a}$$

antigen *fraction receptors bound*

Antigen conserved on surface of FDC

$$a + \sum_i b_i h_i \sigma_i = a_0$$

receptors/cell/vol.

Assume evolution has optimized the performance of the immune system.

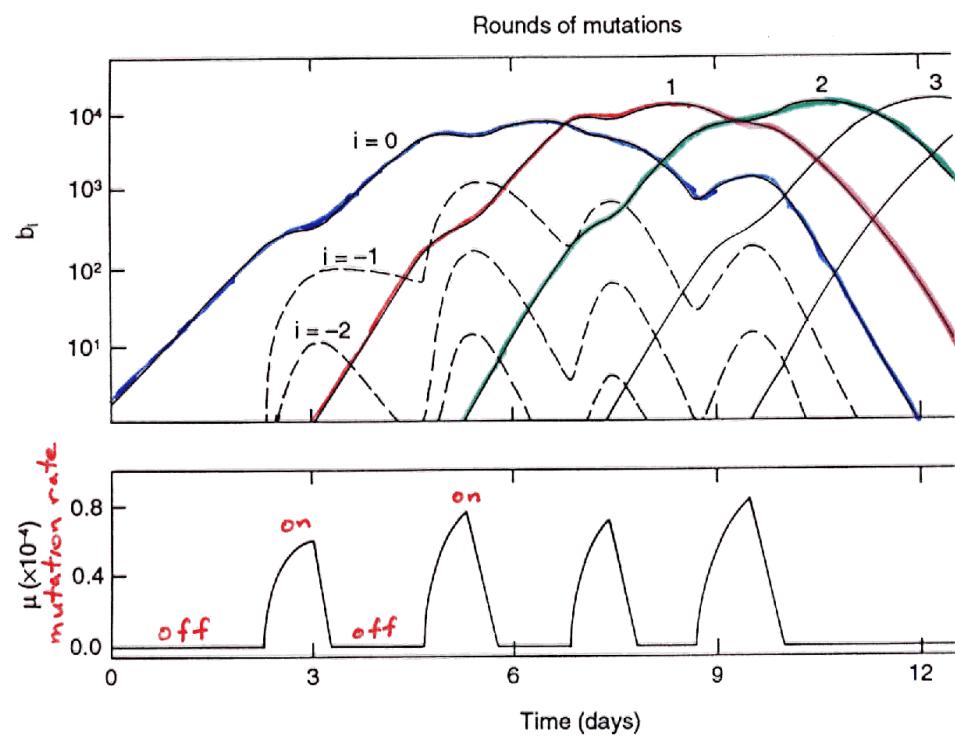
$$\text{Maximize } A(t) = \sum_i b_i(t) K_i \text{ at } t=T$$

e.g. 14 days

of B cells of type i affinity of antibody i

What mutation rate $\mu(t)$ maximizes $A(t)$?

$$m_{ij} = m_{ij}(\mu(t))$$



Mutation should be
phasic

How can the immune system implement phasic mutation?

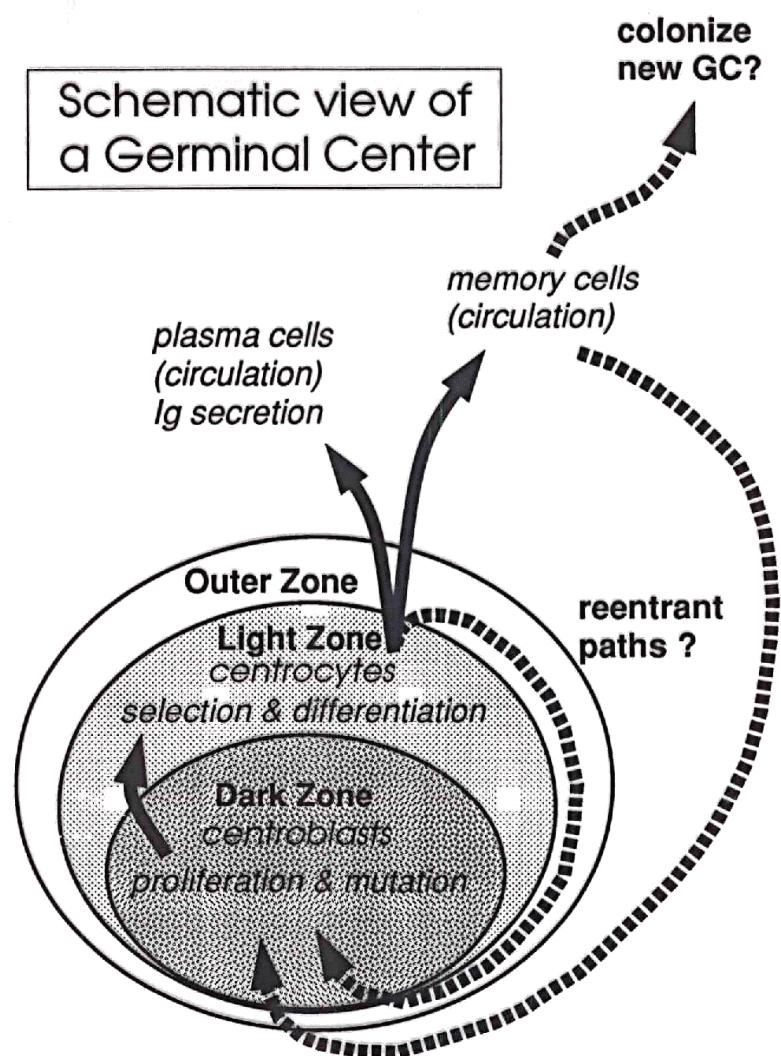
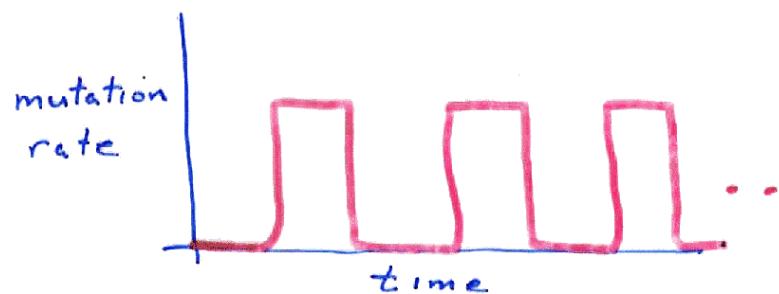
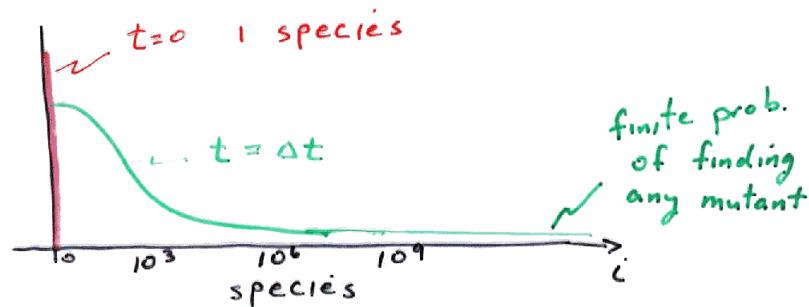


Fig. 5

RESULTS

- In evolving systems based on replication, mutation and selection of fitter variants, mutation should not be "on" all of the time — it should be phasic

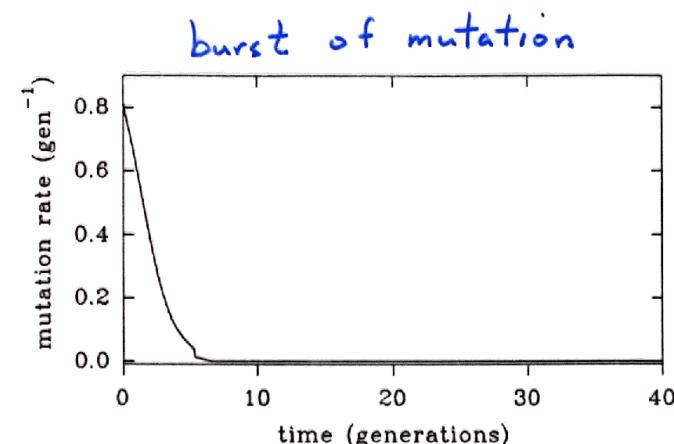




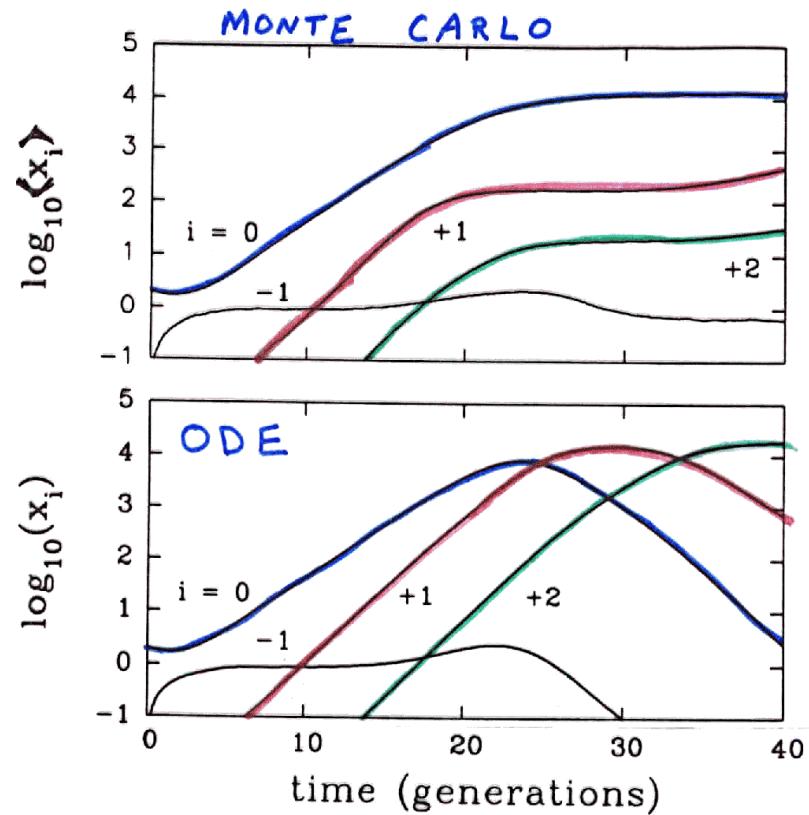
As soon as mutation is turned "on", all possible mutant species are populated - mutation travels with infinite propagation speed through (sequence) species space.

With strong selection model can pick out best possible variant
- unrealistic

Simple Example



4 species (or affinity classes)
- 1 | 0 | 1 | 2
founder
deleterious | most fit



10,000 Monte Carlo replicates
only in 0.2% of runs was
a +2 mutant created.

Hybrid Model

$P_i(t)$ = probability that the i^{th} class not populated at time t

$$P_i(t + \Delta t) = P_i(t) \left(1 - \sum_{j \neq i} m_{ji} x_j(t) \Delta t \right)$$

mutation rate
 from class j
 to class i

stochastic $\frac{d P_i}{d t} = -P_i \sum_{j \neq i} m_{ji} x_j(t)$

deterministic $\frac{d x_i}{d t} = [\text{growth} - \text{death} - \text{loss by mutation}] \Theta(t - t_i) + \delta(t - t_i)$

t_i = time of creation of i^{th} species

$$\Theta(t - t_i) = \begin{cases} 1 & \text{if } t - t_i > 0 \\ 0 & \text{otherwise} \end{cases}$$

Threshold Model

Replace stochastic arrival time t_i
by real indicator variable τ_i ,

e.g.

$$P_i(\tau_i) = 1/e$$

τ_i similar to median $[P_i(\tau_i) = \frac{1}{2}]$

$$\text{Solve } \frac{dP_i}{dt} = -P_i \sum_{j \neq i} m_{ji} x_j$$

until $P_i = 1/e$, then populate
 i^{th} class and solve

$$\frac{dx_i}{dt} = \dots, t > \tau_i$$

$$x_i(\tau_i) = 1$$

Equation for P_i and x_i never solved
simultaneously!

Let

$$\begin{aligned} s_i &= -\ln P_i & t \leq \tau_i \\ &= x_i & t > \tau_i \end{aligned}$$

$$\text{at } \tau_i, P_i(\tau_i) = 1/e \Rightarrow s_i = 1$$

$$\begin{aligned} \frac{ds_i}{dt} &= [\text{growth - death}] \Theta(s_{i-1}) \\ &\quad + \sum_{j \neq i} m_{ji} s_j \Theta(s_{j-1}) \end{aligned}$$

Thus single ode valid for all
time.

