

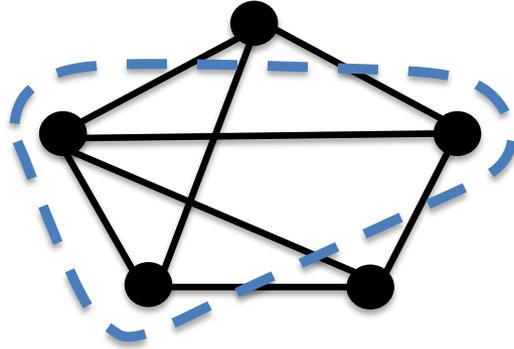
# Sum-of-Squares, with a View Towards Average-case Complexity

Ankur Moitra (MIT)

KITP Tutorial, January 11, 2019

# A CLASSIC HARD PROBLEM: MAXCUT

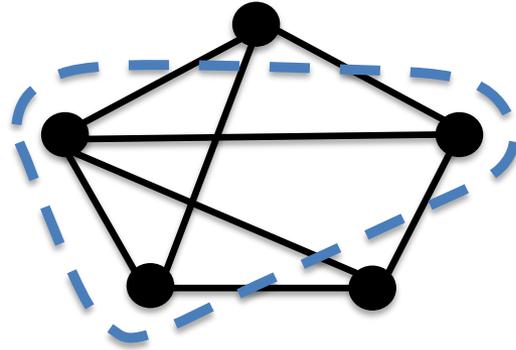
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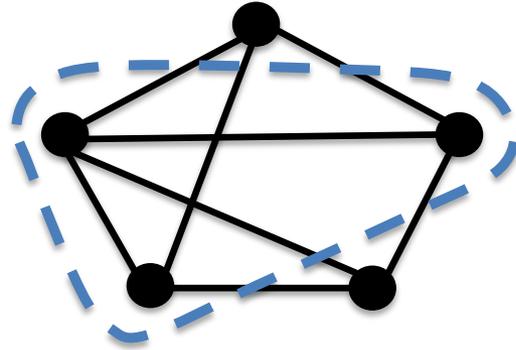


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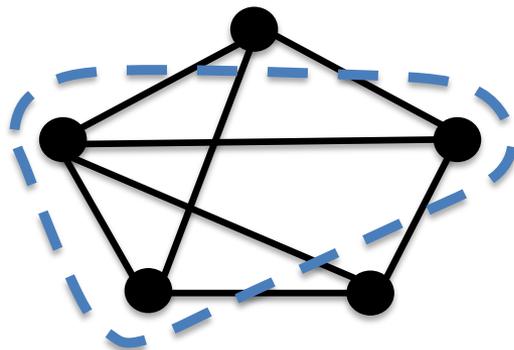
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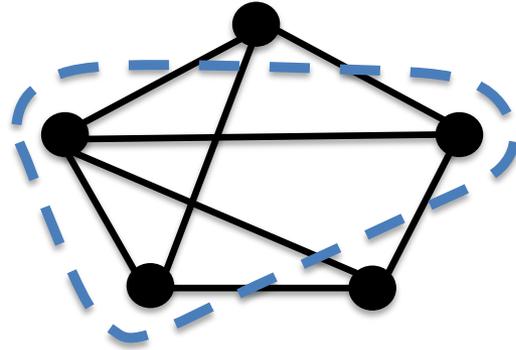
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How well can we approximate MAXCUT?

Simple  $\frac{1}{2}$ -approximation algorithm: Choose  $U$  randomly. **But can we do better?**

# MAXCUT AS A QUADRATIC PROGRAM

We can also formulate MAXCUT as optimizing a polynomial, subject polynomial constraints:

$$\max \sum_{(i,j) \in E} (x_i - x_j)^2$$

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Now we can leverage the **Sum-of-Squares (SOS) Hierarchy**...

# SUM-OF-SQUARES HIERARCHY

Introduced by [Parrilo '00], [Lasserre '01]

- strengthens **Sherali-Adams, Lovasz-Schrijver, LS+**
- breaks integrality gaps for other hierarchies [Barak et al, '12]
- highly successful convex relaxation
  - sparsest cut [ARV '04]
  - unique games [ABS '10], [BRS '12], [GS '12]
- optimal among all poly. sized SDPs for random CSPs [LRS '15]
- best known algorithm for several **average-case** problems
  - planted sparse vector, dictionary learning [BKS '14, '15]
  - noisy tensor completion [BM '15], tensor PCA [HSS '15]

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Let's see what it looks like for MAXCUT...

Degree  $d$  relaxation for MAXCUT:

$$\max \tilde{\mathbb{E}}\left[\sum_{(i,j) \in E} (x_i - x_j)^2\right]$$

such that:

- (1)  $\tilde{\mathbb{E}}$  is linear
- (2)  $\tilde{\mathbb{E}}[1] = 1$
- (3)  $\tilde{\mathbb{E}}[p^2] \geq 0$  for all  $\deg(p) \leq d/2$
- (4)  $\tilde{\mathbb{E}}[x_i^2 p] = \tilde{\mathbb{E}}[x_i p]$  for all  $\deg(p) \leq d-2$

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But why is this a relaxation for MAXCUT?

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**Proof:** if  $a_1, a_2, \dots, a_n$  is the indicator vector of the cut  $U$ , set

$$\tilde{\mathbb{E}}[p(x_1, x_2, \dots, x_n)] = p(a_1, a_2, \dots, a_n) \quad \blacksquare$$

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How well does SOS approximate MAXCUT?

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# APPROXIMATION ALGORITHMS FOR MAXCUT

Revolutionary work of **[Goemans, Williamson]**:

**Theorem:** There is a  $\alpha_{GW}$ -approximation algorithm for

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**We will give an alternate proof by rounding the degree two Sum-of-Squares relaxation**

**Main Question:** How do you round a pseudo-expectation to find a cut?

I.e. if I give you  $\tilde{\mathbb{E}}$  how do you find a cut with at least

$$\alpha_{GW} \tilde{\mathbb{E}} \left[ \sum_{(i,j) \in E} (x_i - x_j)^2 \right]$$

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**Aside:** Rounding higher degree relaxations is **much** harder b/c you cannot necc. find a r.v. whose moments match the pseudo-moments

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**Intuition:** You can always change  $U$  to  $V \setminus U$  without changing the value of the cut, so WLOG  $x_i$  has probability  $1/2$  of being in  $U$

# GAUSSIAN ROUNDING

Let  $y$  be a Gaussian vector with mean  $\mu$  and covariance  $\Sigma$  for

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We will show that for each  $(i, j)$  we have

$$\mathbb{E}[(a_i - a_j)^2] \geq \alpha_{GW} \tilde{\mathbb{E}}[(x_i - x_j)^2]$$

which, by linearity of expectation, will complete the proof

For each edge (i,j), calculate contribution to **objective value**:

$$\tilde{\mathbb{E}}[(x_i - x_j)^2] = \tilde{\mathbb{E}}[x_i^2] - 2\tilde{\mathbb{E}}[x_i x_j] + \tilde{\mathbb{E}}[x_j^2]$$

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Now we can compute:

$$\mathbb{P}[a_i \neq a_j] = \mathbb{P}[\text{sgn}(s) \neq \text{sgn}(\rho s + \sqrt{1 - \rho^2} t)]$$

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Putting it all together, we have for every edge (i, j):

$$\mathbb{P}[a_i \neq a_j] \geq \frac{2 \arccos \rho}{(1-\rho)\pi} \tilde{\mathbb{E}}[(x_i - x_j)^2] \geq \alpha_{GW} \tilde{\mathbb{E}}[(x_i - x_j)^2]$$

which completes the proof 

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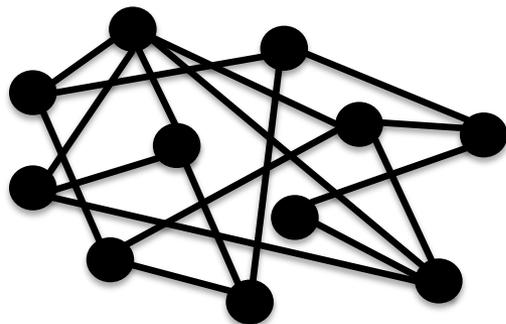
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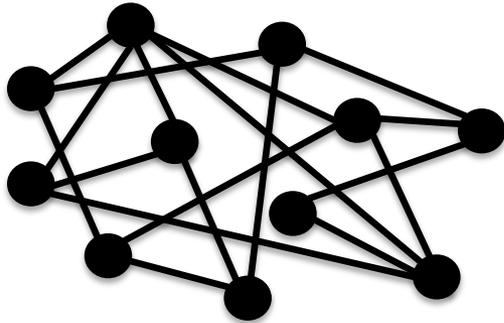
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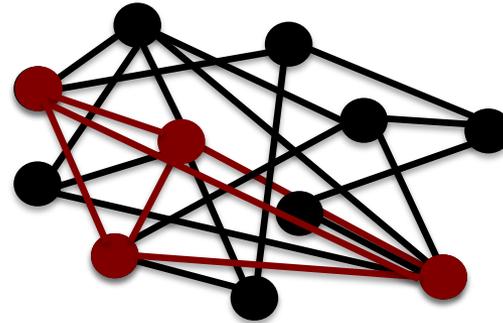
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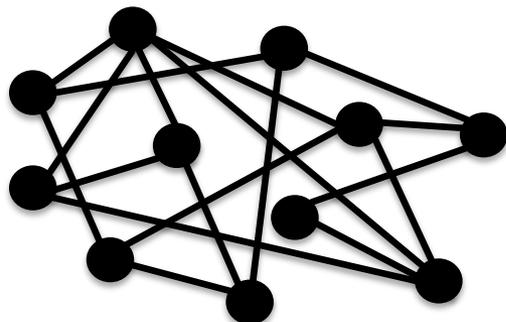
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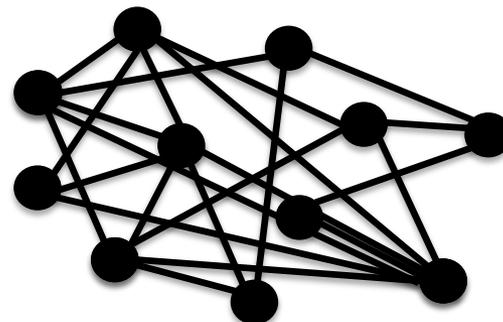
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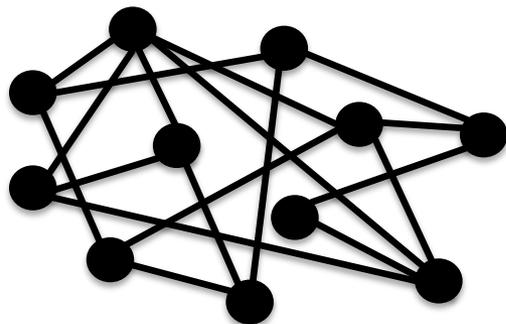
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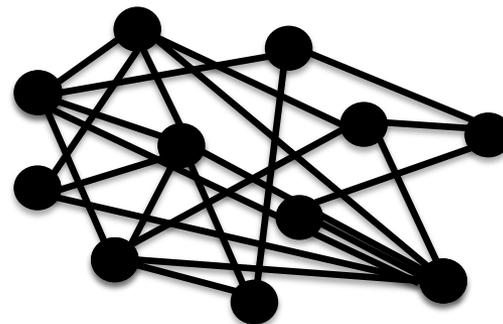
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**Step #1:** Generate E-R  
random graph  $G(n, \frac{1}{2})$



**Step #2:** Add a clique on  
random set of  $\omega$  vertices

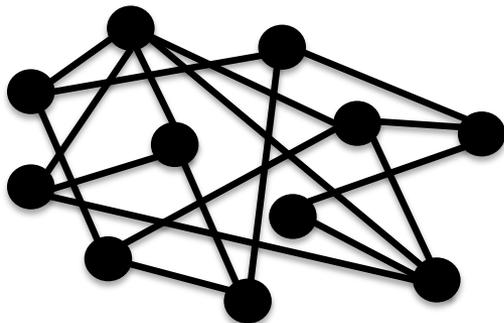


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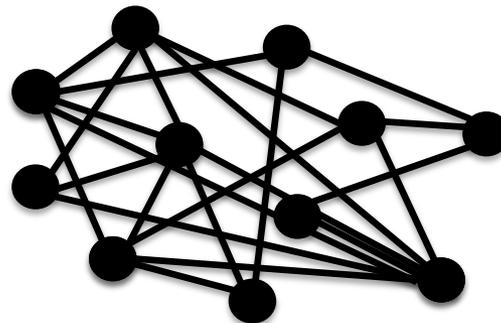
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Can we find the planted clique?

And how large does  $\omega$  need to be?

## Quasi-polynomial time:

**Fact:** There is an  $n^{O(\log n)}$ -time algorithm (brute-force) that can find planted cliques of size  $\omega \geq C \log n$ , for any  $C > 2$

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**Theorem [Deshpande, Montanari]:** There is a nearly linear time algorithm that succeeds (whp) for  $\omega \geq \sqrt{n/e}$

# APPLICATIONS OF PLANTED CLIQUE

Planted Clique (and variants) are basic problems in **average-case complexity**, imply many other hardness results:

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Planted Clique (and variants) are basic problems in **average-case complexity**, imply many other hardness results:

- Discovering motifs in biological networks [Milo et al '02]
- Computing the best Nash Equilibrium [HK '11], [ABC '13]
- Property testing [Alon et al '07]
- Sparse PCA [Berthet, Rigollet '13]
- Compressed sensing [Koiran, Zouzias '14]
- Cryptography [Juels, Peinado '00], [Applebaum et al '10]
- Mathematical finance [Arora et al '10]

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**Our best evidence seems to Sum-of-Squares lower bounds**

Sum-of-Squares for planted clique:

(1)  $\tilde{\mathbb{E}}$  is linear

(2)  $\tilde{\mathbb{E}}[1] = 1$

(3)  $\tilde{\mathbb{E}}[p^2] \geq 0$

for all  $\deg(p) \leq d/2$



**general**

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(clique size)

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Constraints on the pseudo-expectation:

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**specific to planted clique**

Can SOS find  $n^\epsilon$ -sized planted cliques in polynomial time?

# A STRONG LOWER BOUND

Nearly optimal lower bound against SOS, for the planted clique problem (via pseudo-Bayesian techniques):

**Theorem [Barak, Hopkins, Kelner, Kothari, Moitra, Potechin]:**

The integrality gap of the level  $d$  Sum-of-Squares hierarchy is

$$n^{\frac{1}{2} - c\sqrt{d/\log n}}$$

for some constant  $c > 0$

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Builds on [Meka, Potechin, Wigderson '14], [Deshpande Montanari '15], [Hopkins, Kothari, Potechin, Raghavendra, Scrhamm '16]

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New insights into what makes SOS powerful, and how to fool it

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New insights into what makes SOS powerful, and how to fool it

When our *recipe* fails, it often yields spectral algorithms

# OUTLINE

## **Part I: Introduction**

- MAXCUT and the Sum-of-Squares Hierarchy
- A Dual View via Pseudo-expectation

## **Part II: Rounding SOS**

## **Part III: Fooling SOS**

- Planted Clique and its Applications
- The MPW Moments and Corrections
- Pseudo-calibration and Fourier Analysis

## **Part IV: Sparse PCA and Computational vs. Statistical Tradeoffs**

## **Part V: Equivalence with Spectral Methods**

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# PSEUDO-MOMENTS

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**Theorem [Feige, Krauthgamer]:** The integrality gap of the level  $d$  LS+ hierarchy is

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In particular, set:

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**Approach:** Spectral bounds on **locally random matrices**

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But these bounds are *tight* (for *these* moments)

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Do the MPW moments work beyond  $n^{1/(\lceil d/2 \rceil + 1)}$ ?

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**Need:**  $\omega \leq n^{1/(\ell+1)} = n^{1/(d/2+1)}$  otherwise something is wrong

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**Intuition:** A good pseudo-expectation attempts to **hide** info about what vertices participate in the planted clique

But vertices with a **standard deviation higher degree**, should be a constant factor more likely to be in the p.c. (**soft constraint**)

# FIXING THE MPW-MOMENTS

This family of polynomials is essentially the only thing that goes wrong at  $d = 4$

**Theorem [Hopkins et al.], [Raghavendra, Schramm]:** The integrality gap of the level 4 Sum-of-Squares hierarchy is

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36 pgs  $\longrightarrow$  40 pgs  $\longrightarrow$  26 pgs  $\longrightarrow$  69 pgs  $\longrightarrow$  ??? pgs

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# PSEUDO-CALIBRATION

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$$\mathbb{E}_{G \leftarrow G(n, 1/2)}[\tilde{\mathbb{E}}[f(G, x)]] = \mathbb{E}_{(G, x) \leftarrow G(n, 1/2, \omega)}[f(G, x)]$$

for all *simple* functions  $f$ ?

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for all polynomials  $f$  that are low-degree in  $G_{i,j}$ 's and  $x_i$ 's?

Consider the pseudo-expectation of some monomial:

$$\tilde{\mathbb{E}}[x_A] : G \rightarrow \mathbb{R}, \text{ and let } \chi_T(G) = \prod_{(i,j) \in T} G_{i,j}$$

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We can write any such function in terms of its **Fourier expansion**

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How should we set the Fourier coefficients?

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**pseudo-calibration**  $\xrightarrow{\quad}$   $\triangleq \mathbb{E}_{(G, x) \leftarrow G(n, 1/2, \omega)}[x_A \chi_T(G)]$

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**pseudo-calibration**  $\xrightarrow{\quad}$   $\triangleq \mathbb{E}_{(G, x) \leftarrow G(n, 1/2, \omega)} [x_A \chi_T(G)] = \binom{\omega}{n} |V(T) \cup A|$

The Fourier coefficients are chosen for us, by pseudo-calibration

Utilizing the expression

$$\tilde{\mathbb{E}}[x_A](G) = \sum_{T \subseteq \binom{[n]}{2}} \widehat{\tilde{\mathbb{E}}[x_A]}(T) \chi_T(G)$$

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It turns out , we need to **truncate** but at what degree?

# TRUNCATION

Our pseudo-moments are:

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**(1)** This is why we need to truncate

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**(3)** Can always renormalize pseudo-expectation so  $\tilde{\mathbb{E}}[1] = 1$

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**(4)** Similar bound holds (again by standard concentration) for

$$\tilde{\mathbb{E}}\left[\sum_i x_i\right] = \omega(1 \pm n^{-\Omega(\epsilon)})$$

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This is why we use  $|V(T) \cup A| \leq \tau$  for truncation

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**Lemma:** Let  $f_G(x) = \sum_{|S| \leq 2d} c_A(G) x_A$  where  $\deg(c_A) \leq \tau$ , then

$$\mathbb{E}_{G \leftarrow G(n, 1/2)}[\tilde{\mathbb{E}}[f_G(x)]] = \mathbb{E}_{(G, x) \leftarrow G(n, 1/2, \omega)}[f_G(x)]$$

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Interestingly it is much easier to show that

$$\mathbb{E}_{G \leftarrow G(n, 1/2)}[\tilde{\mathbb{E}}[p^2]] \geq 0$$

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## **Part II: Rounding SOS**

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# SPARSE PRINCIPAL COMPONENT ANALYSIS

**Goal:** Given samples  $X_1, X_2, \dots, X_n \in \mathbb{R}^d$  from

$$\mathcal{N}(0, I + \theta vv^T) \quad \text{spiked covariance model}$$

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where  $v$  is  $k$ -sparse and its nonzero entries are  $\pm 1/\sqrt{k}$

**How large does the signal parameter  $\theta$  need to be to detect the spike?**

**Theorem:** There is a  $d^{O(k)}$ -time algorithm (brute-force) that can detect the spike (with failure probability  $\delta$ ) when

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**Select the  $k$  largest entries along the diagonal of the empirical covariance matrix**

# LOWER BOUNDS FROM PLANTED CLIQUE

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**Theorem:** Assuming that there is no polynomial time algorithm for finding a planted clique of size

$$k = n^{1/2-\epsilon}$$

for any  $\epsilon > 0$  then there is no polynomial time algorithm for **subgaussian** sparse PCA with

$$\sqrt{\frac{k^\alpha}{n}} \leq \theta \leq \sqrt{\frac{k^2 \log d}{n}}$$

for any  $1 \leq \alpha < 2$  that succeeds with constant probability

## DISCUSSION

Their reduction leaves open the following possibility:

**Is there a quasi-polynomial time algorithm for detecting a spike in sparse PCA for much smaller values of  $\theta$ ?**

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**Evidence for average-case complexity without reductions!**

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**Theorem [Hopkins et al.]:** Suppose degree  $d$  SOS can distinguish between planted and unplanted instances and that the problem is **resilient to rerandomizing most coordinates**.

Then there is an  $n^{O(d)} \times n^{O(d)}$  matrix  $Q$  whose entries are degree  $O(d)$  polynomials in the instance variables where

$$(1) \mathbb{E}_{\mathcal{I} \sim \text{unplanted}}[\lambda^+(Q(\mathcal{I}))] \leq 1$$

$$(2) \mathbb{E}_{\mathcal{I} \sim \text{planted}}[\lambda^+(Q(\mathcal{I}))] \geq n^{10d}$$

# OPEN QUESTIONS

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i.e. no spectral method on low degree subgraph counts succeeds would give new proof of SOS lower bound for planted clique

**Can you prove SOS lower bounds for community detection beneath the Kesten-Stigum bound?**

Can tools from random graph theory/statistics (e.g. **small subgraph conditioning method**, **contiguity**) be useful?

## Summary:

- Sum-of-Squares hierarchy as a relaxation for **polynomial optimization**
- Upper bounds for **MAXCUT** and lower bounds for **planted clique**
- Lower bounds as a form of evidence for average-case hardness, **computational vs. statistical gaps**

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# Thanks! Any Questions?