

Recent Developments in Asymptotically Good Quantum LDPC Codes

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DYNISQ22 – KITP

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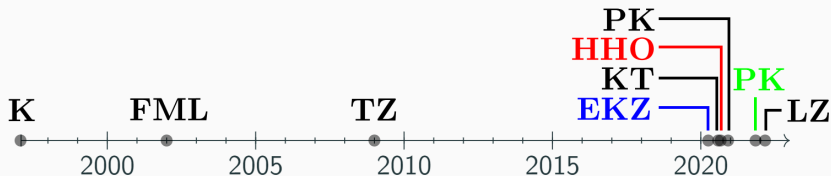
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What is the fundamental limitation to efficient quantum information storage?

The Quantum LDPC Progression

k	d	Name
2	$\sqrt{n\sqrt{\log n}}$	Freedman-Meyer-Luo
n	\sqrt{n}	Tillich-Zémor
n	$\sqrt{n} \log n$	Evra-Kaufman-Zémor
\sqrt{n}	$\sqrt{n} \log^c n$	Kaufman-Tessler
$n^{3/5}/\text{polylog} n$	$n^{3/5}/\text{polylog} n$	Haah-Hastings-O'Donnell
$\log n$	$n/\log n$	Panteleev-Kalachev
$\Theta(n)$	$\Theta(n)$	Panteleev-Kalachev
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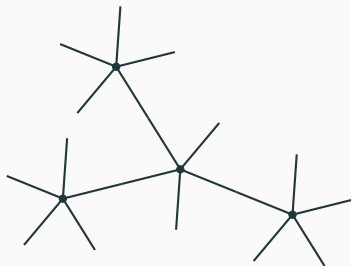
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The code family is *low-density parity check* (LDPC) if every row and column of H has $O(1)$ non-zero entries.

Classical Tanner Codes

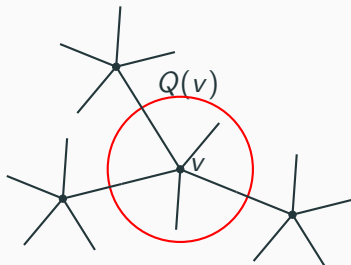
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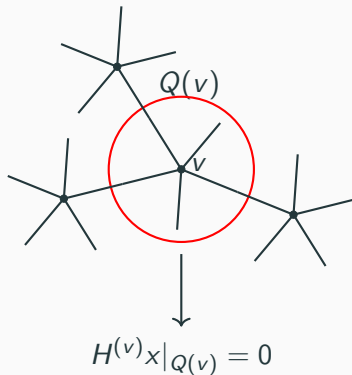


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The *Tanner code* $T(\Gamma, C) \subseteq \mathbb{F}_2^E$ is defined with bits placed on the edges of Γ so that $x \in T$ if and only if $x|_{Q(v)} \in C$ for each vertex $v \in V$.



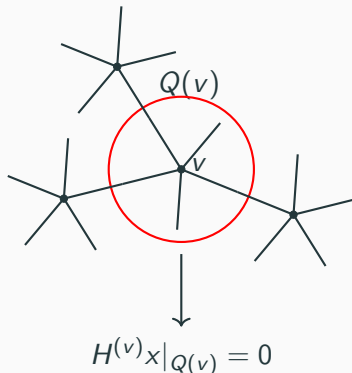
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Efficiently decodable good classical LDPC code family [SS96].



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4. Sufficient expansion implies $|x| \geq \delta\Delta|V'|/2 = \Theta(|E|)$.

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The distance of the CSS code is given by

$$d_X = \min_{x \in C_Z \setminus C_X^\perp} |x|, \quad d_Z = \min_{x \in C_X \setminus C_Z^\perp} |x|, \quad (5)$$

with $d = \min(d_X, d_Z)$.

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2. Appropriate choices of local codes to ensure that the two codes compatible. This local compatibility is amplified by the expanding complex $\Gamma_1 \otimes_G \Gamma_2$ into a global compatibility.

Left-Right Cayley Complex [BE20, DELLM21]

Let G be a group. Let $A, B \subseteq G$ be two generating sets of size Δ such that $\text{Cay}(A, G)$ and $\text{Cay}(G, B)$ are bipartite λ -expanders.

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3. Faces (squares) Q , where each face $q \in Q$ is a set of four vertices of the form

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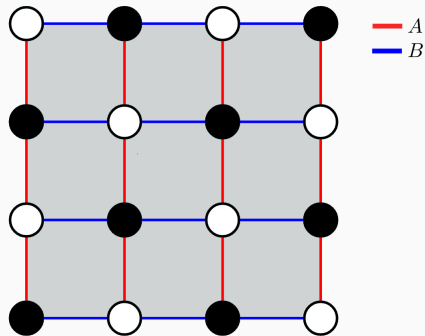
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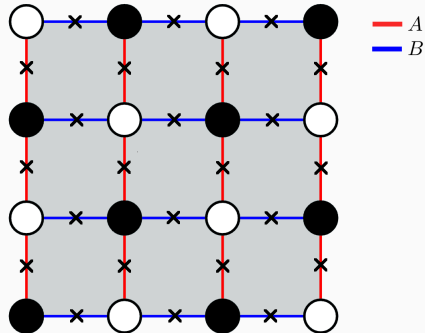
We impose a technical restriction, called *total non-conjugacy* to ensure that faces are non-degenerate.

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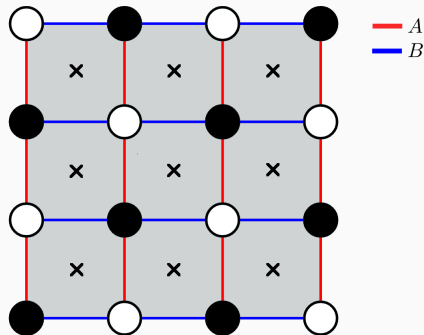
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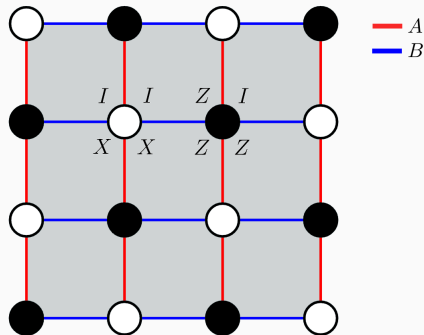


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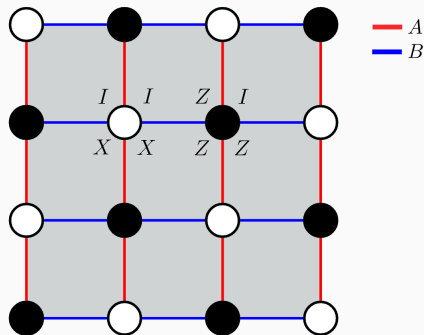
We will choose local codes C_X and C_Z such that X (resp. Z) stabilizers correspond to codewords of C_X (resp. C_Z).



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These collection of stabilizers define a CSS code \mathcal{C} :

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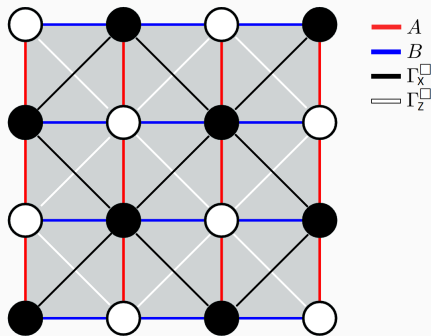


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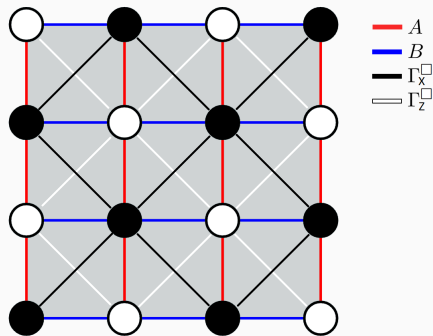
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Then we have

$$T_X \equiv \ker H_X = T(\Gamma_X^\square, C_X^\perp),$$

$$T_Z \equiv \ker H_Z = T(\Gamma_Z^\square, C_Z^\perp),$$

with $\mathcal{C} = \text{CSS}(T_X, T_Z)$.



The Local View

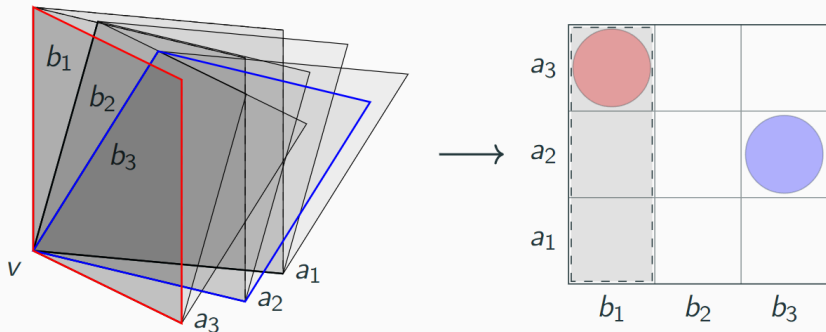
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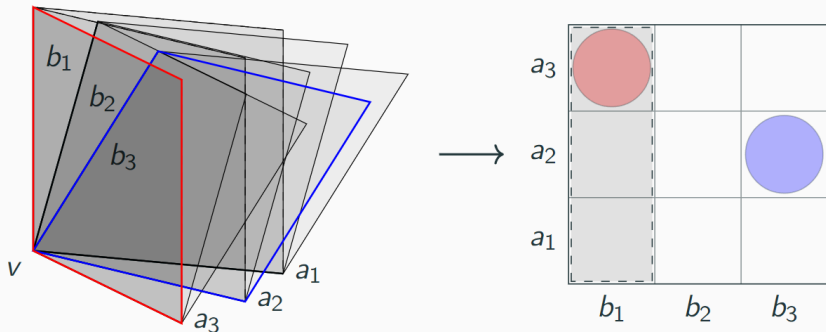
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Convenient to pick the local codes as *tensor codes*: $C = C_1 \otimes C_2$.



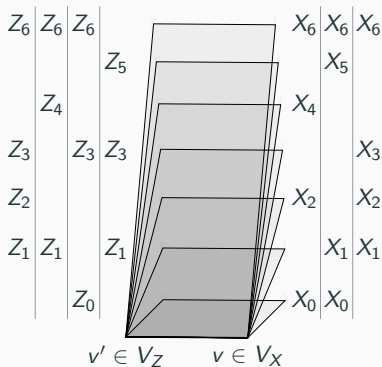
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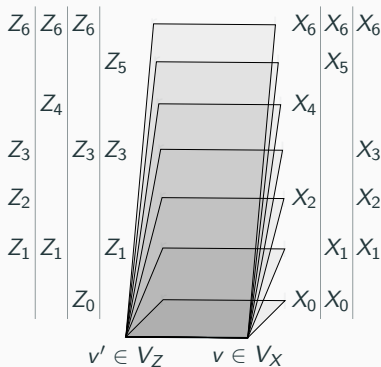


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To satisfy the CSS condition, we want to choose C_X so that each row is orthogonal to C_B and each column to C_A , i.e., $C_X = C_A^\perp \otimes C_B^\perp$.



Robust Testability

Let's look at the constituent Tanner code T_X . A string $x \in \mathbb{F}_2^Q$ is a codeword for T_X iff

$$x|_{Q(v)} \in C_X^\perp = (C_A^\perp \otimes C_B^\perp)^\perp = C_A \otimes \mathbb{F}_2^B + \mathbb{F}_2^A \otimes C_B \quad (6)$$

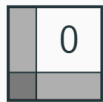
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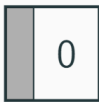
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Robust Testability

Let's look at the constituent Tanner code T_X . A string $x \in \mathbb{F}_2^Q$ is a codeword for T_X iff

$$x|_{Q(v)} \in C_X^\perp = (C_A^\perp \otimes C_B^\perp)^\perp = C_A \otimes \mathbb{F}_2^B + \mathbb{F}_2^A \otimes C_B \quad (6)$$

for all $v \in \Gamma_X^\square$.

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Robust testability is a property of a pair of codes (C_A, C_B) saying that there cannot be “miraculous cancellations”.

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A pair of independently randomly chosen codes (C_A, C_B) will be robustly testable with high probability [DHLV22, KP22].

Distance Bound

Recall minimum distance for a CSS code is

$$d_Z = \min_{x \in T_X \setminus T_Z^\perp} |x|, \quad d_X = \min_{x \in T_Z \setminus T_X^\perp} |x|. \quad (8)$$

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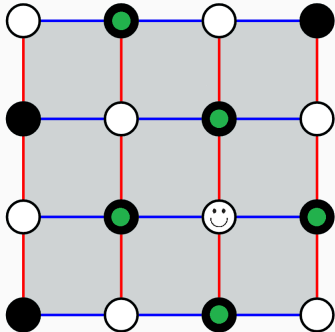
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3. By our previous discussion, “good” local views have rows and columns which are close to codewords of C_A and C_B .

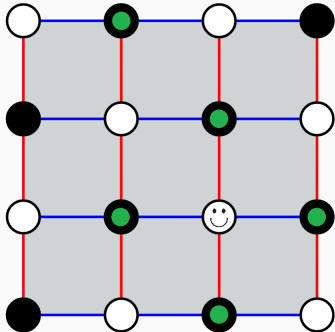
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4. Expansion implies that we can find a vertex $v_0 \in \Gamma_Z^\square$ which is adjacent to mostly “good” local views.



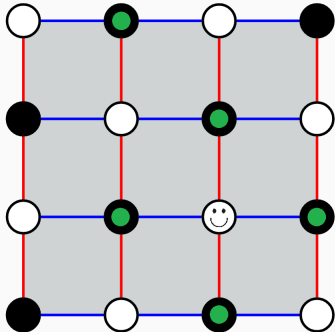
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- Expansion implies that we can find a vertex $v_0 \in \Gamma_{\frac{\square}{Z}}$ which is adjacent to mostly “good” local views.
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- Iterating, it follows we can always decrease the weight of any sufficiently low weight codeword by stabilizers.



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Decoding Problem for Quantum Tanner Codes

Let $e \in \mathbb{F}_2^Q$ be a X error. Given the syndrome $\sigma = H_Z e$ as input, attempt to output a correction $f \in \mathbb{F}_2^Q$ such that $e + f \in T_X^\perp$.

Decoder for Quantum Tanner Codes

Decoding Procedure:

1. Define a “potential” or “mismatch” function U which serves as a proxy for the weight of the remaining error.

Potential Function: Let $e \in \mathbb{F}_2^Q$ be an error. The *potential* of e is defined by

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Theorem: Let $e \in \mathbb{F}_2^Q$ be an error of weight $|e| \leq \delta n / 6\Delta^{1+\varepsilon}$ with syndrome $\sigma = H_Z e$. Then there exists $v \in V$ and some $f \in \mathbb{F}_2^Q$ supported on the local view $Q(v)$, such that $U(\sigma + H_Z f) < U(\sigma)$.

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Putting everything together:

Theorem [GPT22, LZ22, DHLV22]: Fix $\varepsilon > 0$, $\rho \in (0, 1/2)$, and $\delta \in (0, 1/2)$ with $\delta < h^{-1}(1 - \rho)$, where $h(x)$ is the binary entropy function. For some Δ sufficiently large, there is an infinite family of quantum Tanner codes with parameters

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such that for each n , there exists a $O(n)$ -time decoder which can correct all errors of weight

$$|e| \leq \frac{\delta n}{14\Delta^{3+\varepsilon}}.$$

Corollary – Soundness and NLTS

Corollary (Soundness): Let e be a correctable error. Then we have

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This is precisely soundness, so we generally expect *efficiently decodable* good qLDPC codes to be NLTS.

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- Good quantum LDPC code + Efficient Decoder = NLTS.

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