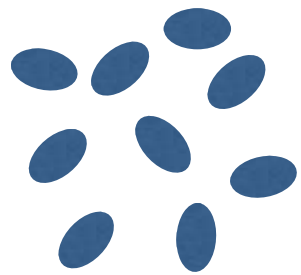


Scatter and bias in Weak Lensing Mass Estimates

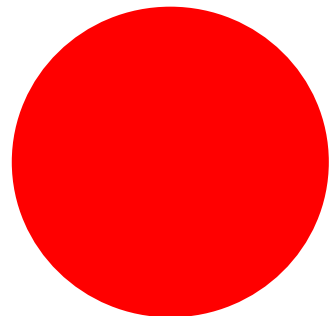
Matthew Becker & Andrey Kravtsov
The University of Chicago

2010, ApJ submitted
[arXiv/1011.1681](https://arxiv.org/abs/1011.1681)

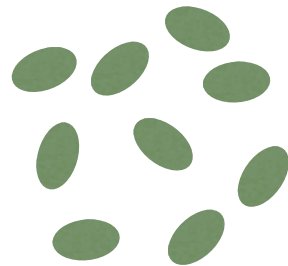
A Lightning Review of Weak Lensing Cluster Mass Estimates



background galaxies
(assumed to be oriented randomly)



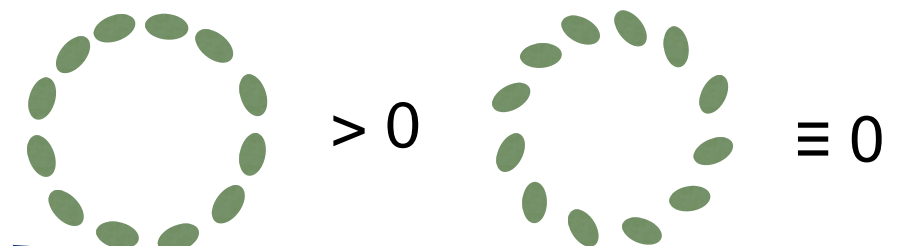
cluster



images of background galaxies
(definitely not oriented randomly)

Galaxy clusters introduce a net tangential alignment in the weakly lensed images of background galaxies. They do not produce patterns with handedness.

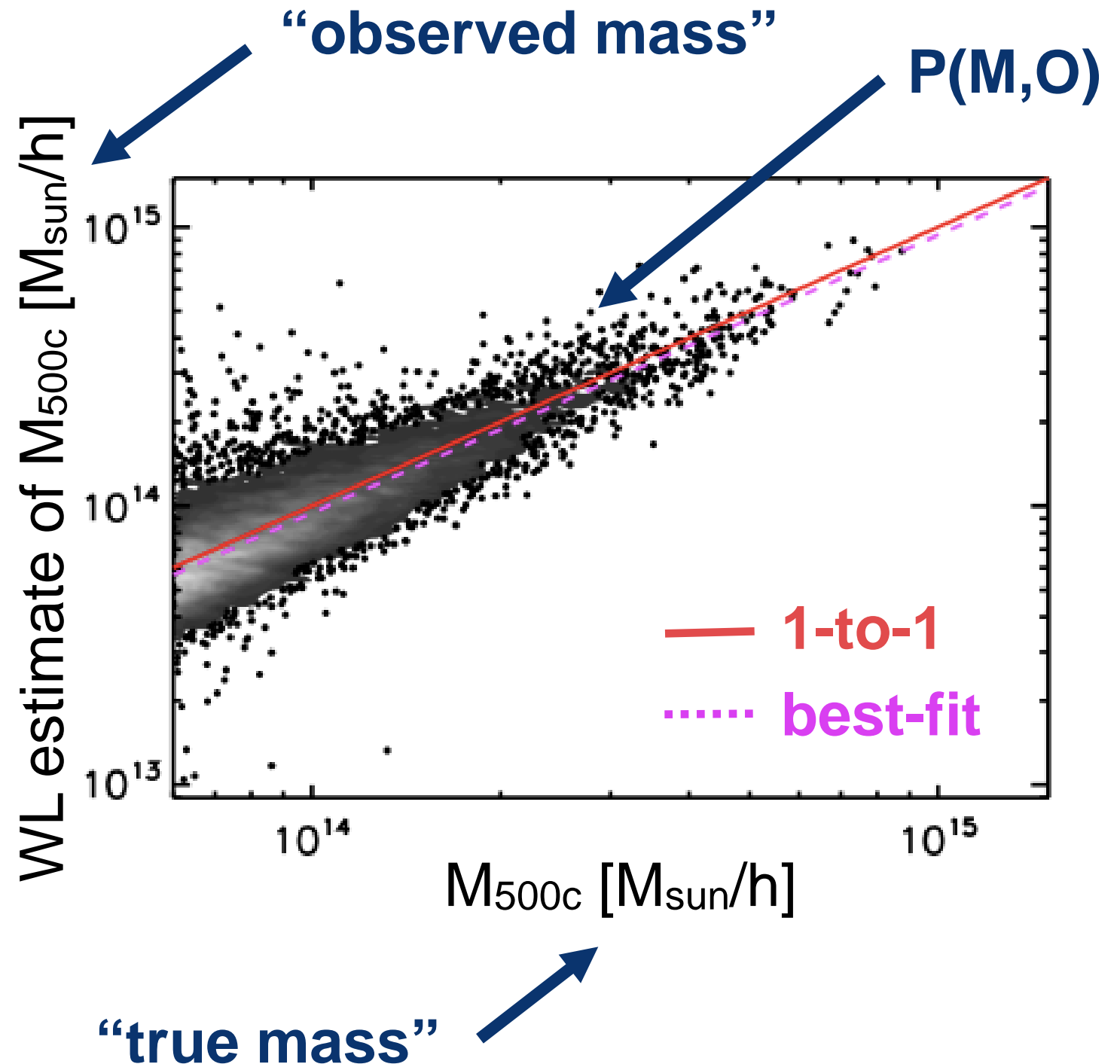
Mass along the line-of-sight will deflect the paths of photons traveling between a source and the observer through the geodesic and Einstein equations from General Relativity. Small deflections which result in changes to the shapes of galaxies are known as **weak lensing (WL)**.



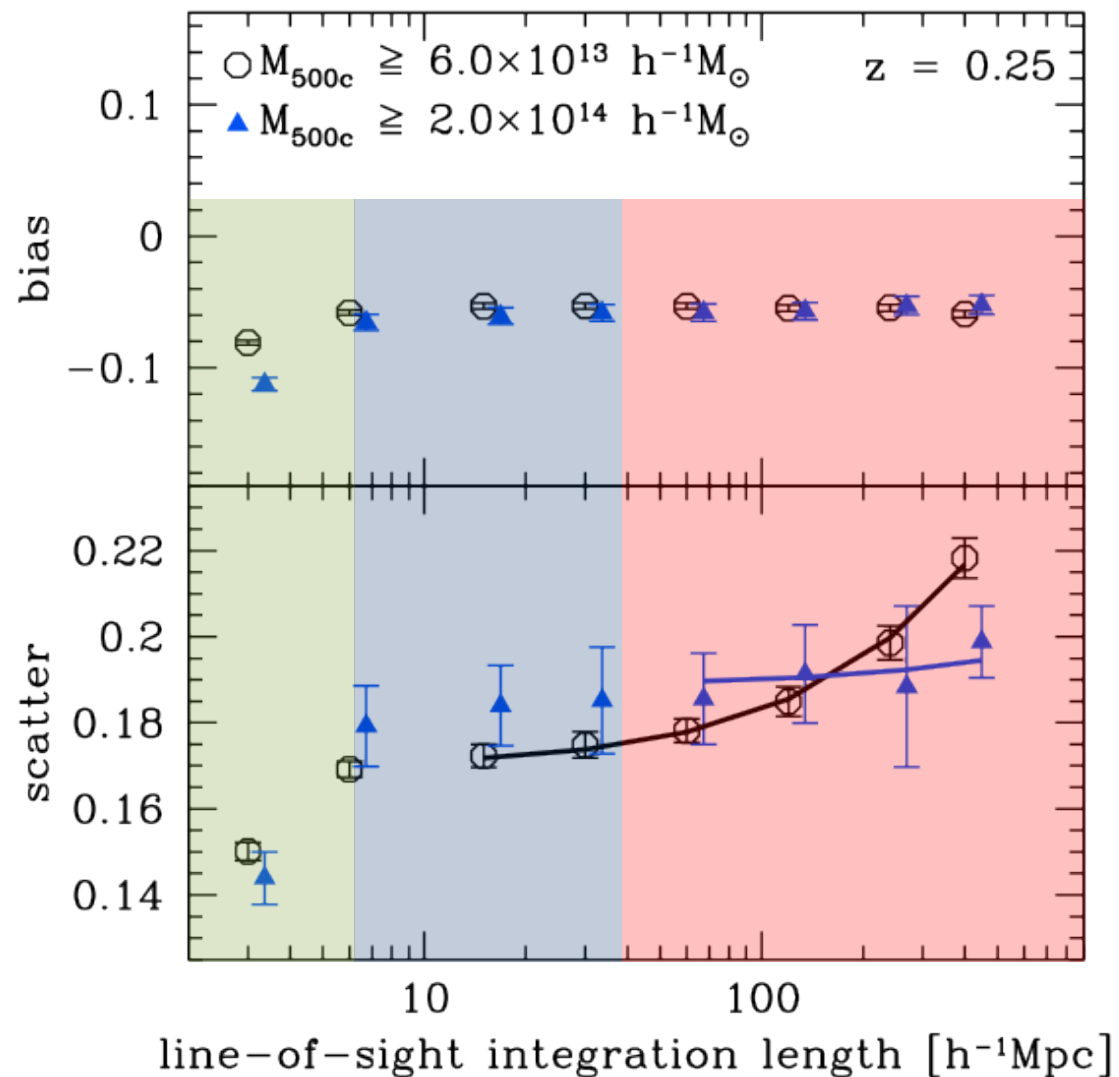
- 1) Measurements of the mean **tangential shear** can tell you about the mass of the cluster.
- 2) You need to measure the shapes of galaxies accurately which is very difficult. (Not what an N-body simulator generally worries about though.)
- 3) **Mass projected along the line-of-sight along with the cluster and modeling errors create scatter and bias in WL masses. We will focus on this issue here.**

WL estimate of M_{500c}

- We attempt to calibrate the $M_{\text{WL}}-M_{\text{TRUE}}$ relation directly in DM-only N-body simulations. (Sensitive to mass only, so robust to the gross effects of galaxy formation?)
- Get the WL mass from fitting the reduced shear profile for each cluster with NFW prediction (radial range 1 to 20 arcminutes, 15 logarithmic bins)
- NO SHAPE NOISE in this plot (WL mass estimates are intrinsically noisy!)
- For $M_{500c} > 2 \times 10^{14} M_{\text{sun}}/h$ at $z=0.25$ find $\sim 20\%$ intrinsic scatter, -5% bias



The WL Mass Error Budget



The line-of-sight integration length is measured from behind the cluster to in front of it (so that 200 Mpc/h is -100 Mpc/h to 100 Mpc/h).

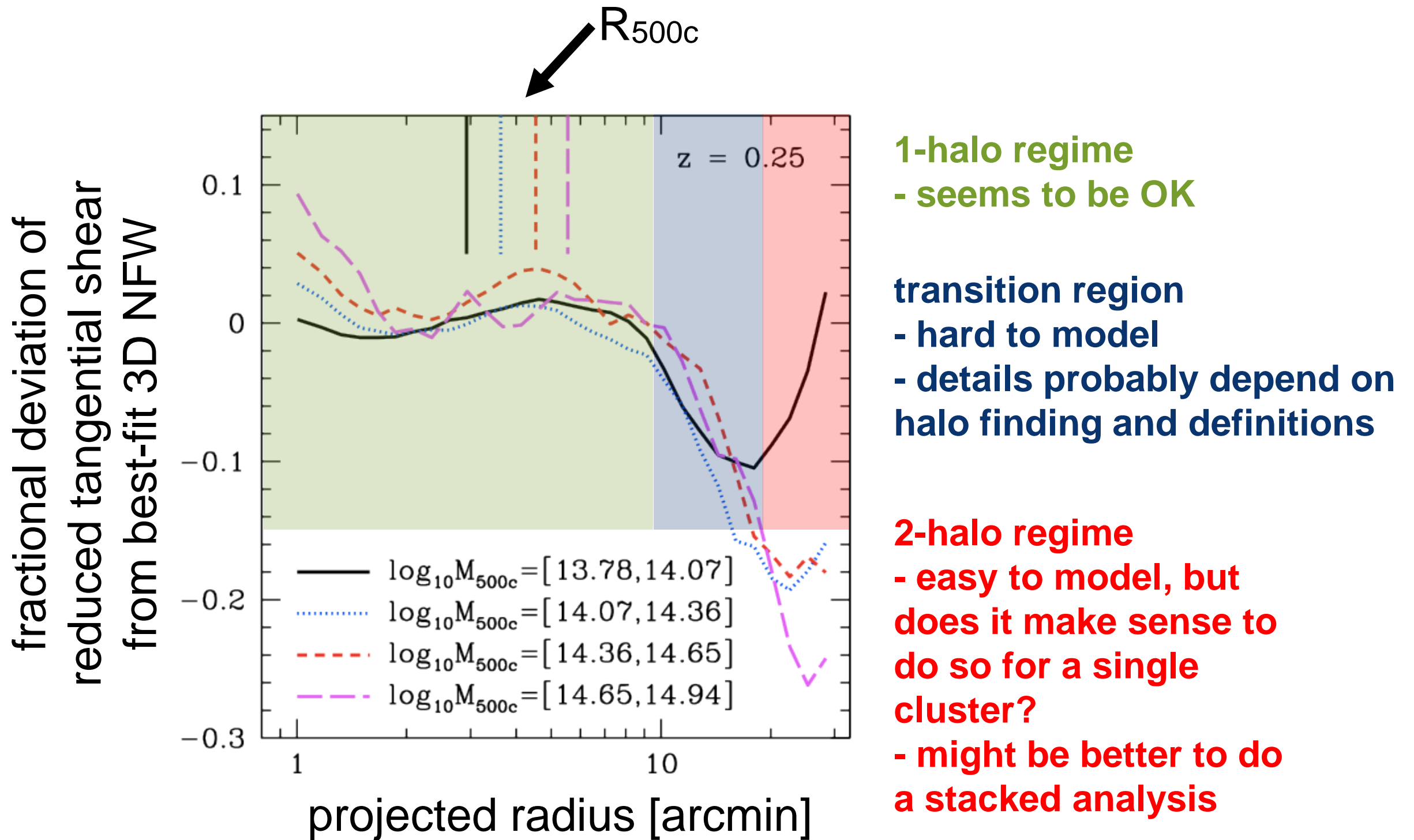
Quibbling over where to put the boundaries between the colors is a little silly.

source	scatter	bias
halo shape	~16%	-5%
correlated LSS	$\leq 8\%$	0%
random projections	up to 18%	0%
shape noise	31%	0%
total	36-40%	-5%

Notes:

- 1) Some of this was known before, but we put it all together.
- 2) We assume typical ground-based source density (10 gals/arcmin²) and shape noise (0.4 per component).
- 3) Add scatter numbers in quadrature down table.
- 4) Add bias linearly down table.
- 5) Random projections affect small mass halos more (They produce less shear). The largest halos have very little extra the scatter due to random projections.
- 6) The solid lines to the left are based on an analytic model by Hoekstra (2003) for scatter due to random projections.

Modeling Errors Create Bias



NB: results are confirmed by Oguri & Hamana arXiv/1101.0650 using analytic models of clusters