

# Depinning, Coagulation & Hysteresis

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Depinning and Coagulation:  
DCK & MM, [EPL](#), **103** (2013) 46002,  
DCK & MM, [Ann. H. Poinc.](#), **16** (2015) 2837,  
MI, DCK & MM [EPL](#), **115** (2016) 46003.

Memory and RPM:  
MMT & MM, [arXiv-preprint](#)

MEMFORM18, Goleta

## Depinning as paradigm for models of friction, earthquakes, jamming transitions?, ...

- Interface pinned by disorder
- Interested in response of elastic interface to loading.
- Evolution through abrupt changes: **Avalanches**.
- With increased loading, **transition** from a **pinned phase** to a macroscopically **sliding phase**.
- Characterization of the **subthreshold evolution** towards the depinning transition.
- **This talk:** Look at hysteretic behavior

# Revisiting old problems – Old wine in new bottles?

## Questions & Goals:

- Obtain exact results from first principles.
- Are dynamical critical phenomena just plain old critical phenomena?

## Our results for a 1d CDW type model:

- Threshold configuration as solution of a **variational problem**.
- Explicit construction of threshold configuration  $\Rightarrow$  **characterization of scaling behavior**.
- Generic subthreshold evolution: **coagulation process**, mechanism for **growth of correlation length**.

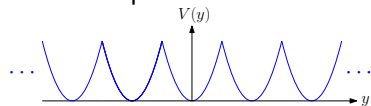
**This talk:** Hysteresis, return-point-memory, **structure of state-transition graphs**, response to periodic forcing.

# The Fukuyama-Lee-Rice CDW Hamiltonian

A 1d chain of particles connected by springs:

$$\mathcal{H}(\mathbf{y}) = \sum_i \frac{1}{2} (y_i - y_{i-1})^2 + \lambda V(y_i - \alpha_i) - F y_i, \quad \text{PBC: } y_{i+L} = y_i.$$

- Each particle rests on a **1-periodic substrate**:  $V = \frac{1}{2}(y - \llbracket y \rrbracket)^2$ :



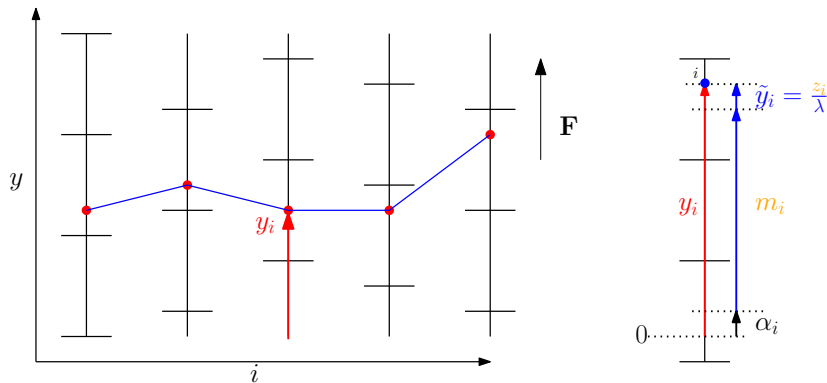
- $\llbracket y \rrbracket$  is the nearest integer to  $y$ ,
- $\lambda$  controls potential strength

- Substrates translated by **random**  $\alpha_i$ , i.i.d. uniform on  $(-\frac{1}{2}, +\frac{1}{2})$ .
- A force  $F$  is applied **uniformly** to all particles.
- Impose **relaxational dynamics**:

$$\frac{dy_i}{dt} = -\frac{\partial \mathcal{H}}{\partial y_i}.$$

# Particle configurations and coarse-graining: $y_i \rightarrow m_i$ :

$$y_i \in \mathbb{R} \longrightarrow (m_i, z_i) \in \mathbb{Z} \times \mathbb{R}$$



- well number  $m_i = \llbracket y_i - \alpha_i \rrbracket \in \mathbb{Z}$ , and
- well coordinate  $\tilde{y}_i = \frac{z_i}{\lambda} = y_i - \alpha_i - m_i \in (-1/2, 1/2)$ .

# The 1d toy model in the AQS regime

- 1 We consider  $L$  particles indexed as  $i = 0, 1, 2, \dots, L - 1$ .
- 2 The neighbours of particles  $i$  are  $i \pm 1 \pmod L$  (periodic BC).
- 3 To each site  $i$  we assign a
  - **well-coordinate**:  $z_i \in \mathbb{R}$ , (“local position” inside pinning well)
  - **well-number**:  $m_i \in \mathbb{Z}$ , (“interface height”)
  - **quenched disorder**:  $\rho_i \sim \text{Uniform}[-1, 1]$ , drawn *i.i.d.*
- 4 We have a constitutive equation (condition for static equilibrium)

$$z_i = \rho_i + m_{i+1} - 2m_i + m_{i-1} = \rho_i + \Delta m_i$$

- 5 Initially we set

$$m_i = 0,$$

$$z_i = \rho_i,$$

so we start with a set of  $L$  **random** numbers  $z_i$  uniformly distributed between  $[-1, 1]$ .

# Evolution to Depinning

Given a configuration  $(\mathbf{z}, \mathbf{m})$ , produce a new configuration  $(\mathbf{z}', \mathbf{m}')$  as follows:

(A1) Record  $h_c = \max_i z_i$ .

(A2) For any  $j$  with  $z_j \geq h_c$  do

$$m_j \rightarrow m_j + 1$$

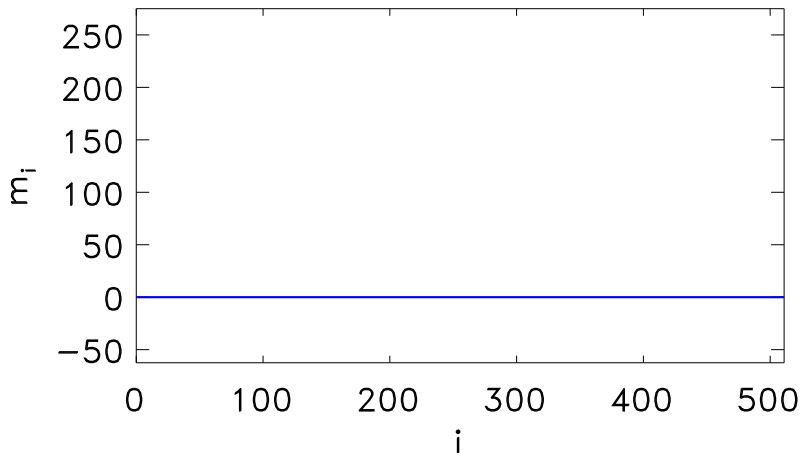
$$z_{j\pm 1} \rightarrow z_{j\pm 1} + 1$$

$$z_j \rightarrow z_j - 2.$$

(A3) Repeat (A2), until  $\max_i z_i < h_c$ .

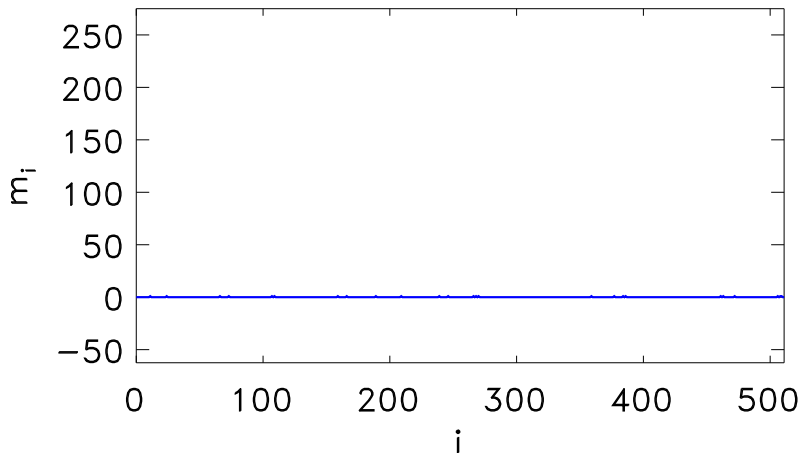
- The termination by (A3) forms a **step** of the algorithm. Next step, start with (A1), *etc.*
- The integer  $m_i$  counts the number of times site  $i$  has “jumped”, (**height of interface**).

# Avalanche Algorithm in Action – Step 0

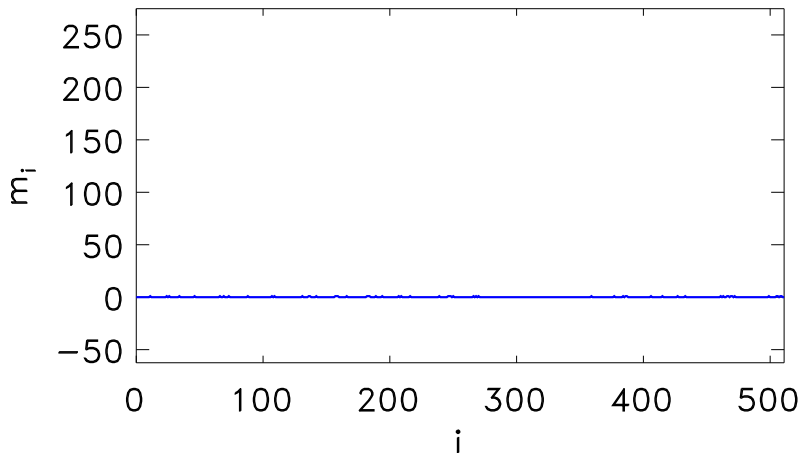




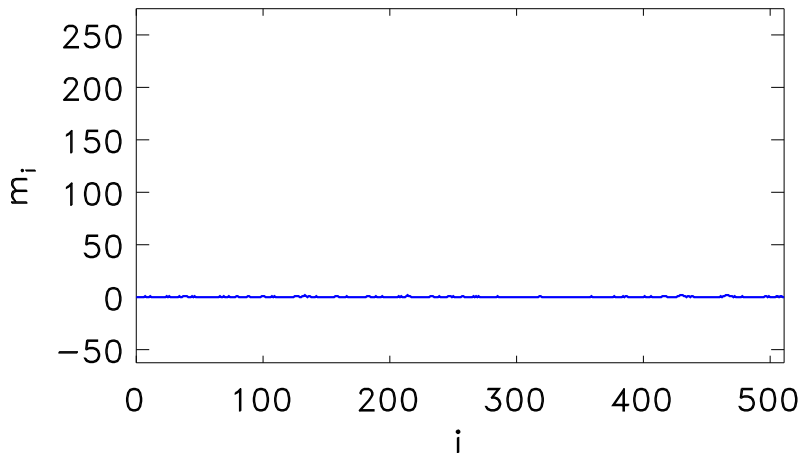
# Avalanche Algorithm in Action – Step 25



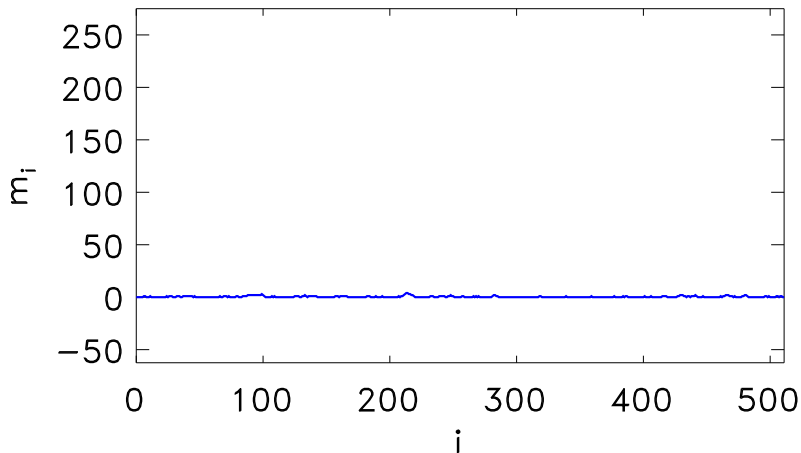
# Avalanche Algorithm in Action – Step 50



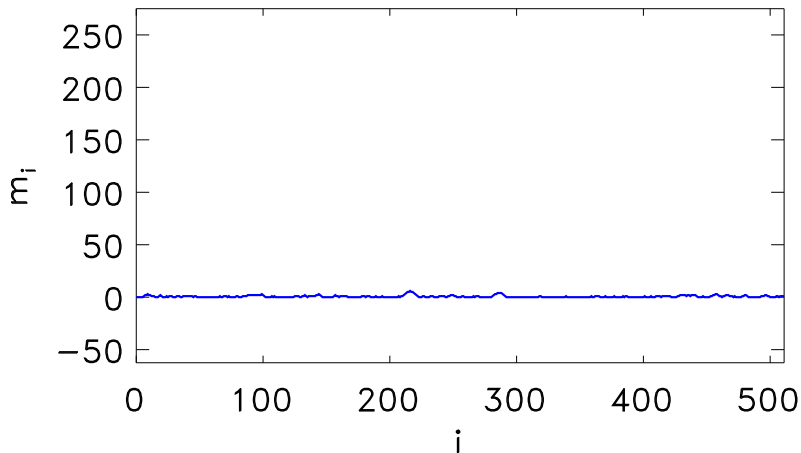
# Avalanche Algorithm in Action – Step 75



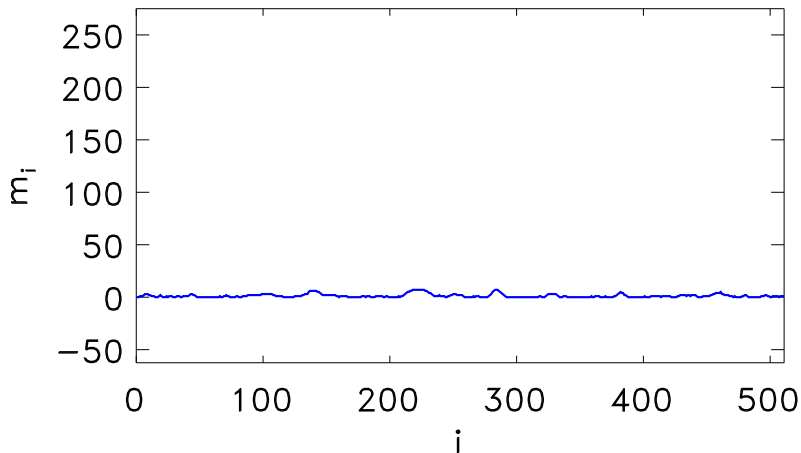
# Avalanche Algorithm in Action – Step 100



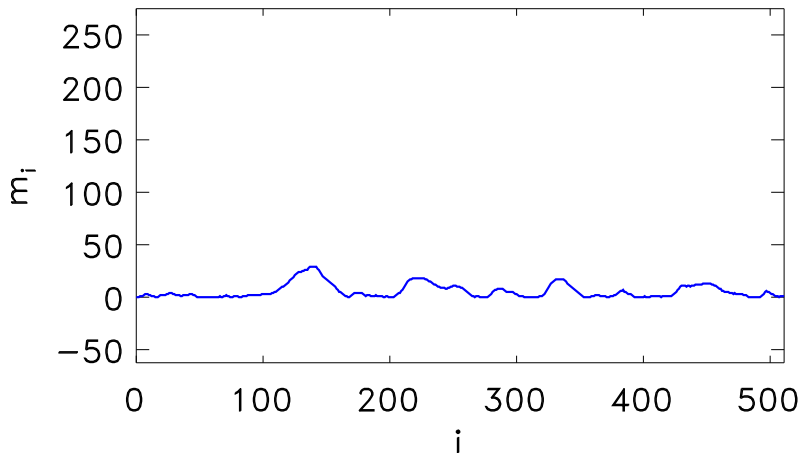
# Avalanche Algorithm in Action – Step 125



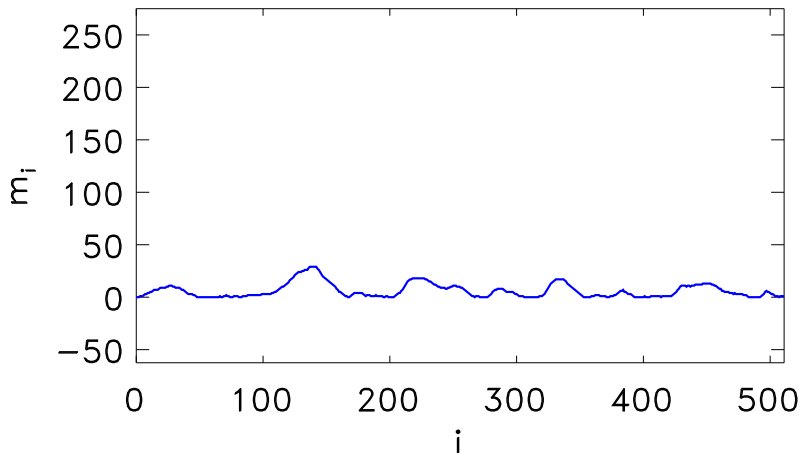
# Avalanche Algorithm in Action – Step 150



# Avalanche Algorithm in Action – Step 175

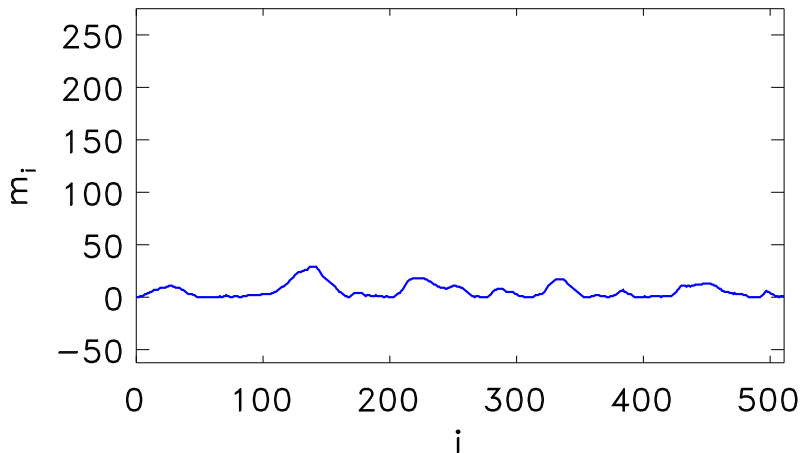


# Avalanche Algorithm in Action – Step 176

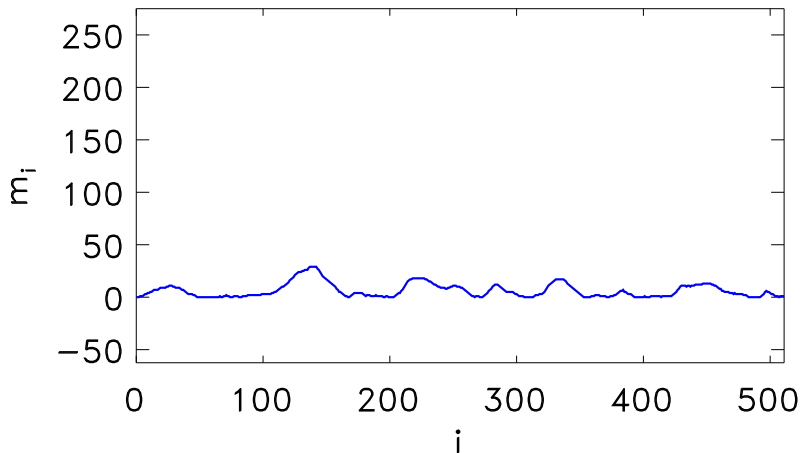




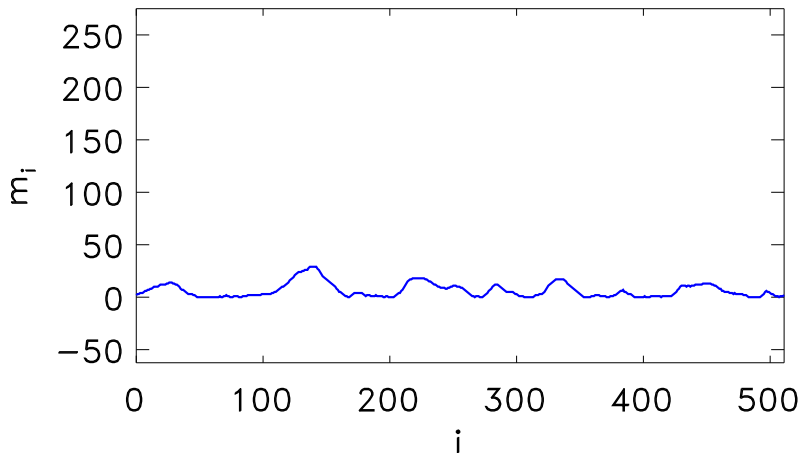
# Avalanche Algorithm in Action – Step 177



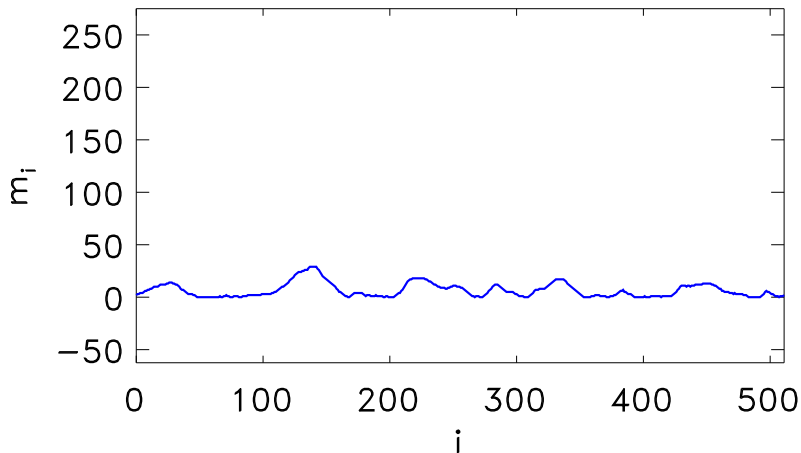
# Avalanche Algorithm in Action – Step 178



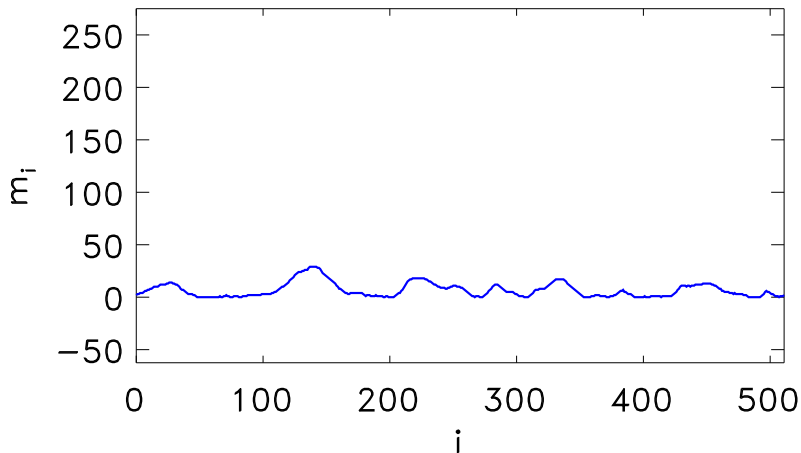
# Avalanche Algorithm in Action – Step 179



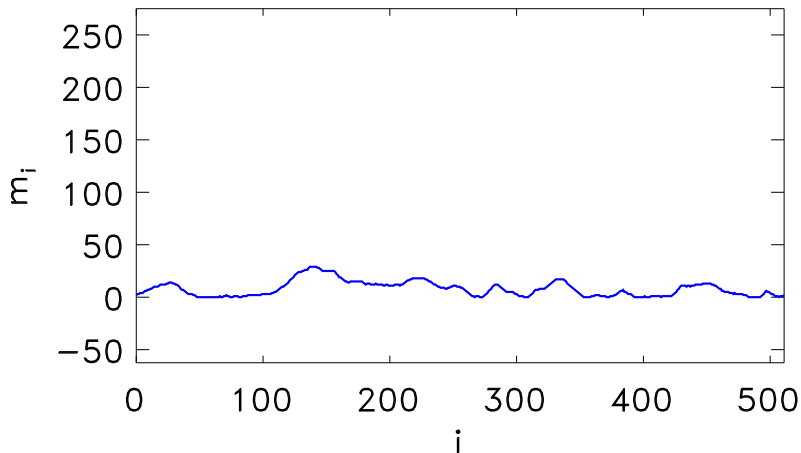
# Avalanche Algorithm in Action – Step 180



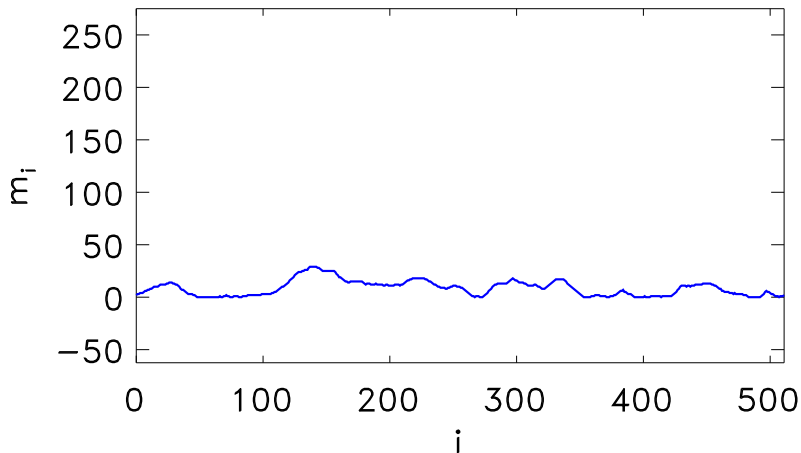
# Avalanche Algorithm in Action – Step 181



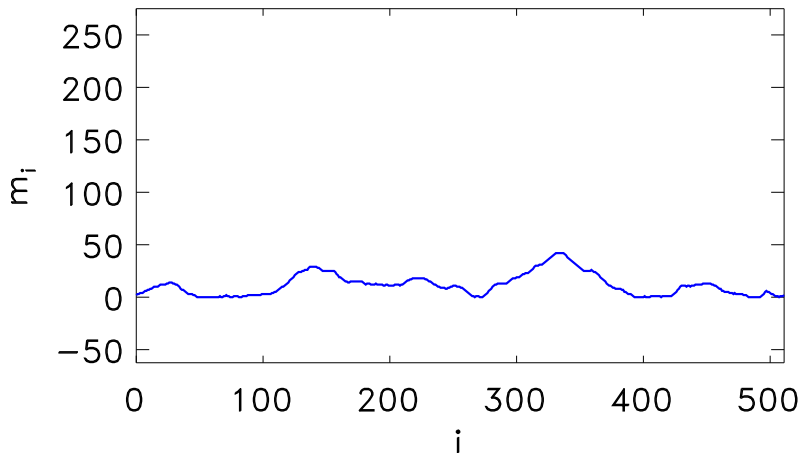
# Avalanche Algorithm in Action – Step 182



# Avalanche Algorithm in Action – Step 183

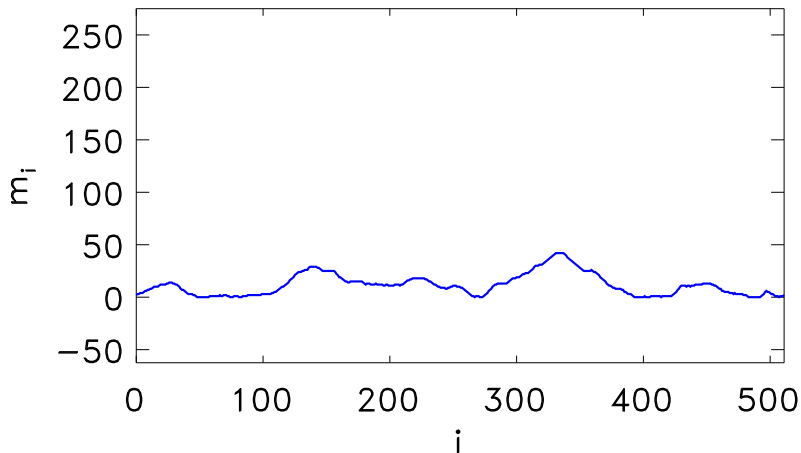


# Avalanche Algorithm in Action – Step 184

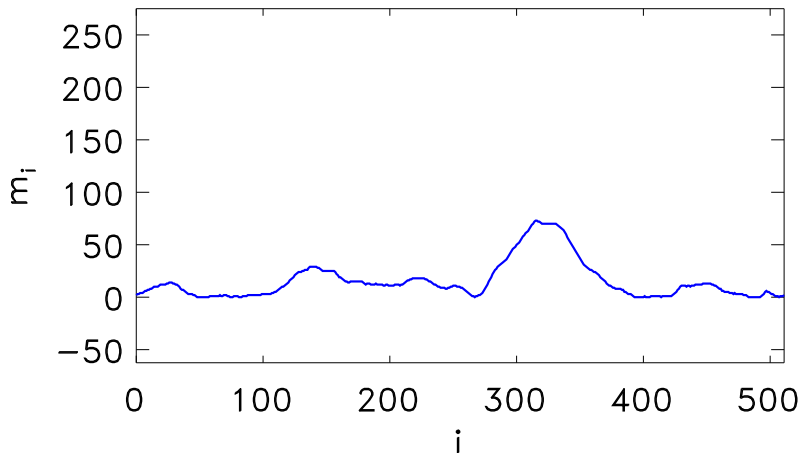




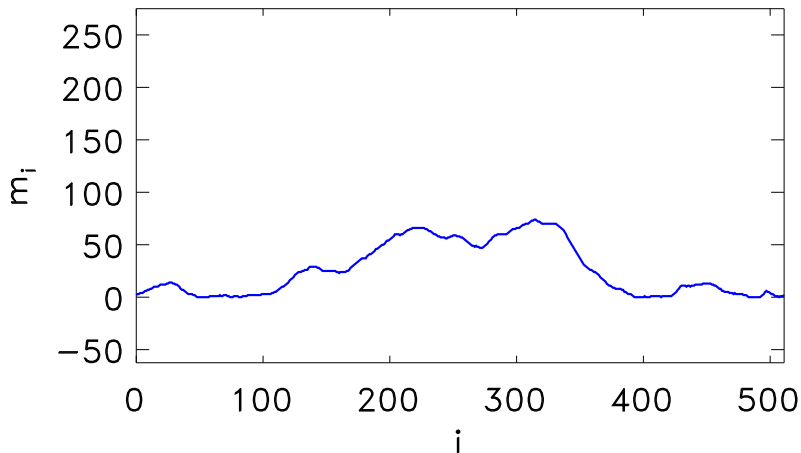
# Avalanche Algorithm in Action – Step 185



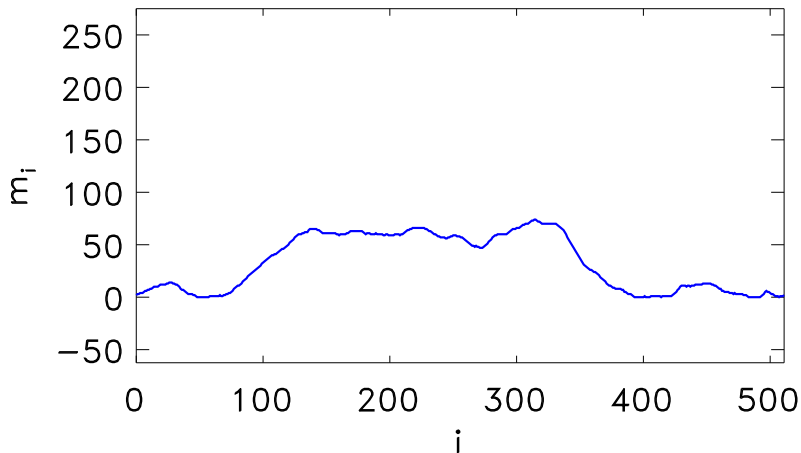
# Avalanche Algorithm in Action – Step 186



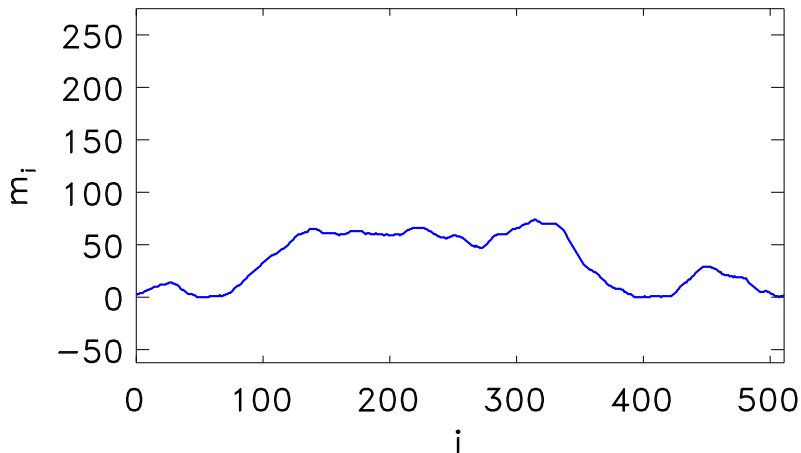
# Avalanche Algorithm in Action – Step 187



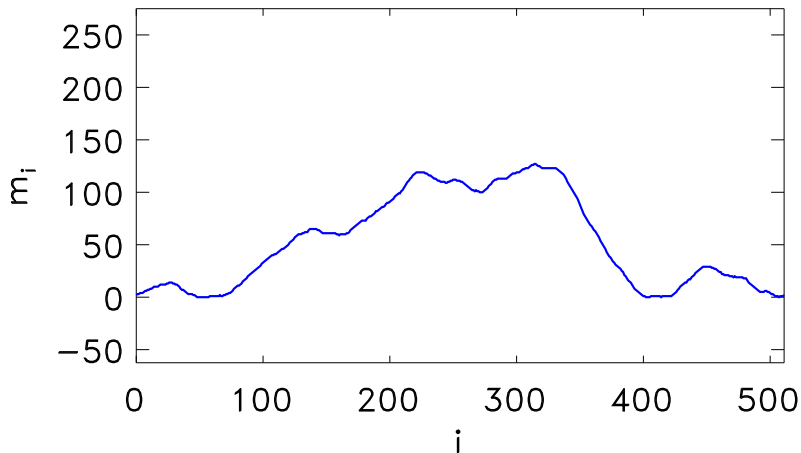
# Avalanche Algorithm in Action – Step 188



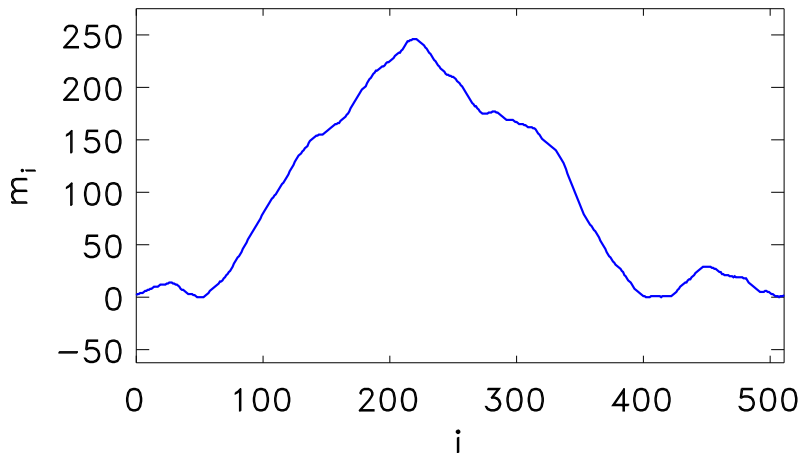
# Avalanche Algorithm in Action – Step 189



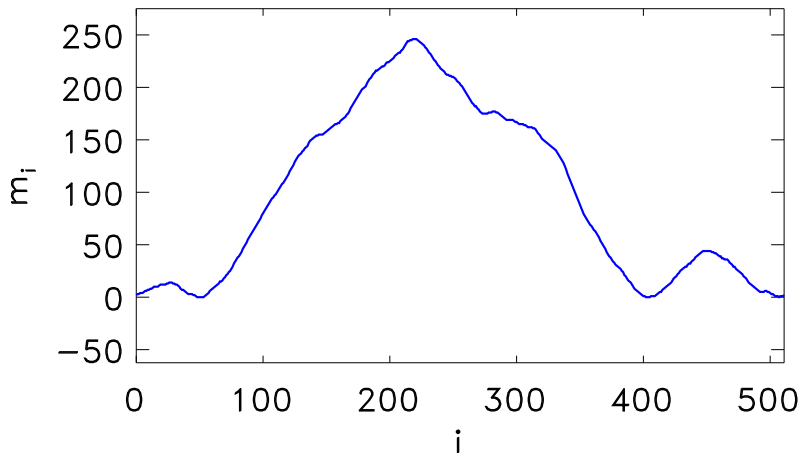
# Avalanche Algorithm in Action – Step 190



# Avalanche Algorithm in Action – Step 191

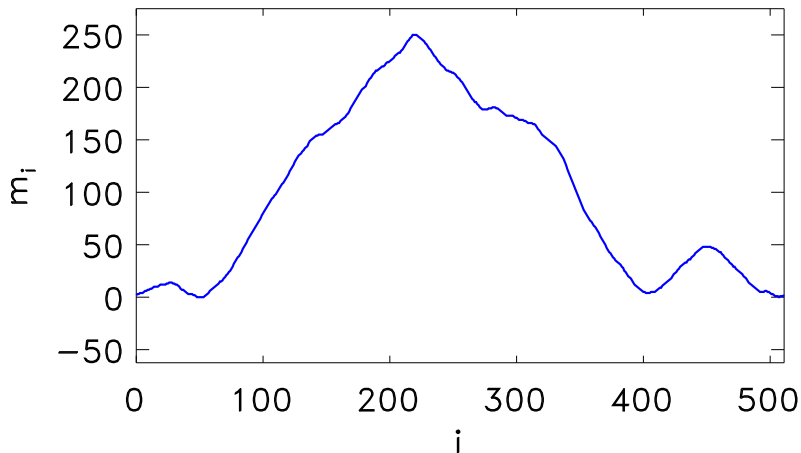


# Avalanche Algorithm in Action – Step 192

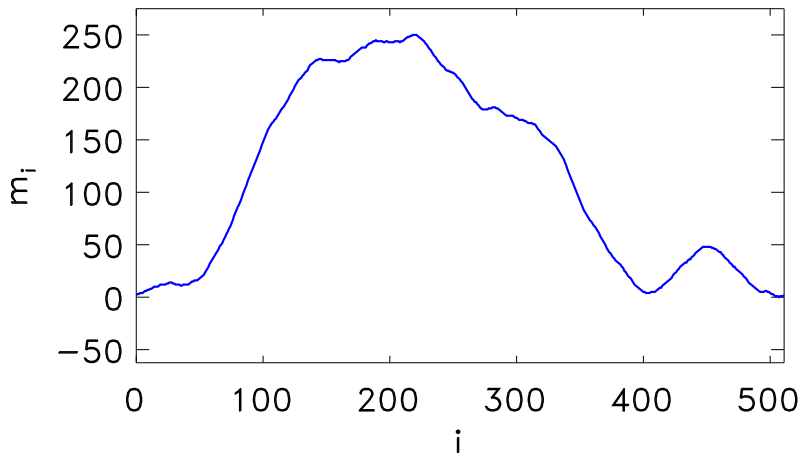




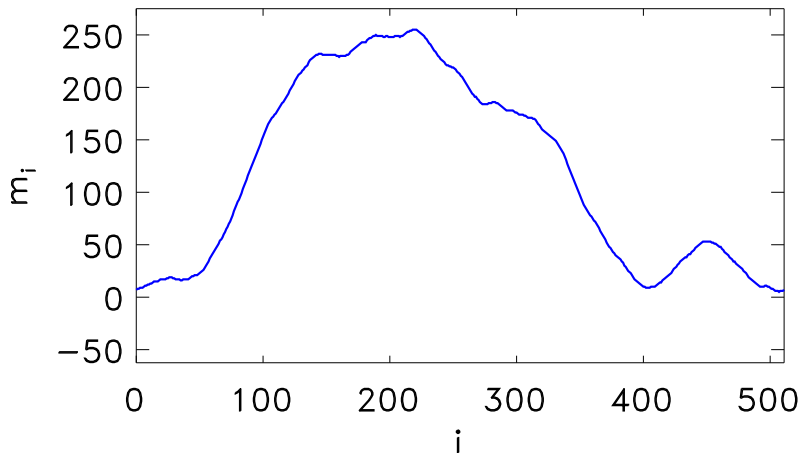
# Avalanche Algorithm in Action – Step 193



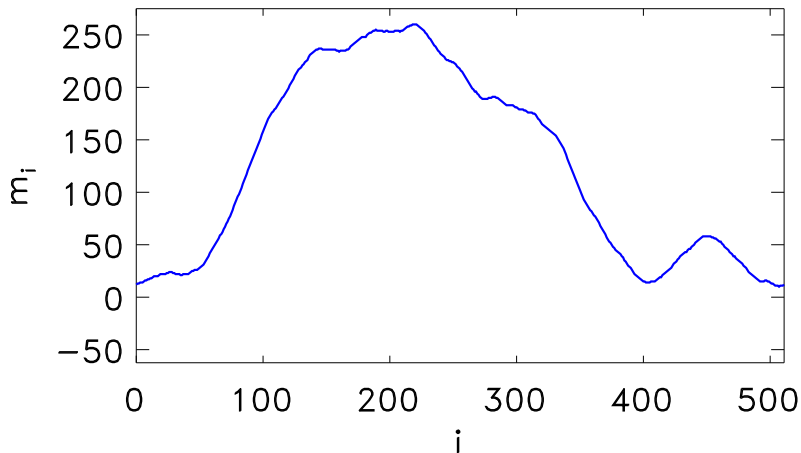
# Avalanche Algorithm in Action – Step 194



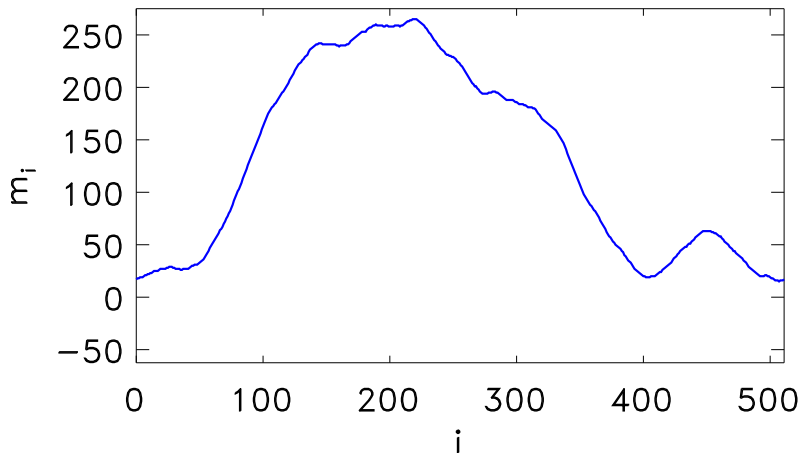
# Avalanche Algorithm in Action - Depinned!



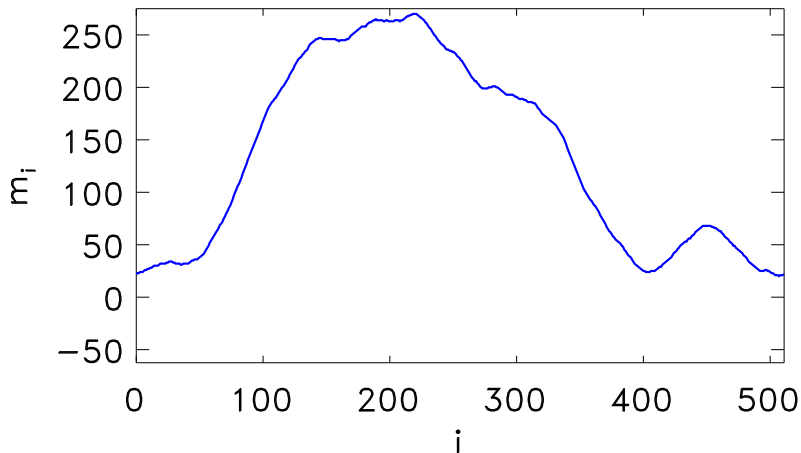
# Avalanche Algorithm in Action - Depinned!



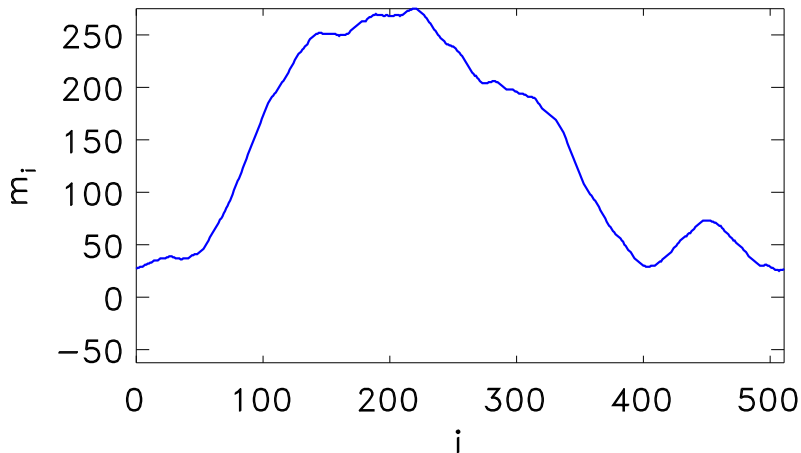
# Avalanche Algorithm in Action - Depinned!



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# Avalanche Algorithm in Action - Depinned!



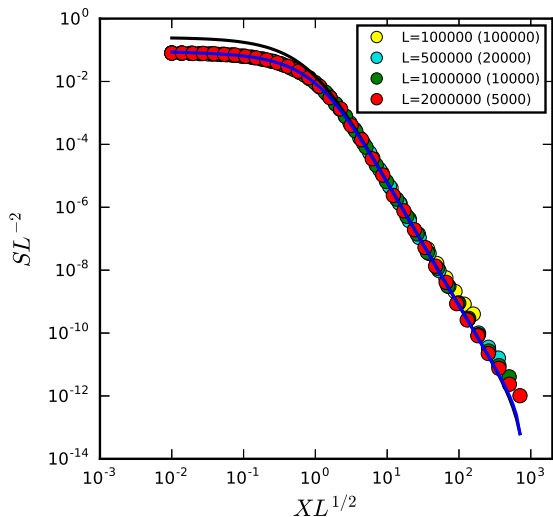
# Parametrization of the Evolution

Critical behavior of the **evolution to threshold**.

- Label the steps as  $\tau = 0, 1, 2, \dots$
- Index the configurations using  $X(\tau) = \max_i z_i(\tau) - \max_i z_i^+$ .
- Evolution to threshold:  $X \searrow 0$ .
- We are interested in the behavior of the disorder-averaged correlation length and avalanche size,  $\xi(X)$  and  $\mathcal{S}(X)$ .



# Criticality of Avalanche Size and Correlation Length



From the finite size scaling:

$$\xi \sim X^{-\nu},$$

$$\mathcal{S} \sim X^{-\gamma},$$

with

$$\nu = 2 \quad \gamma = 4.$$

(Narayan Middleton 1994).

# Start of Avalanche Step:

## Avalanche Step:

1.  $h_c = \max_i z_i$

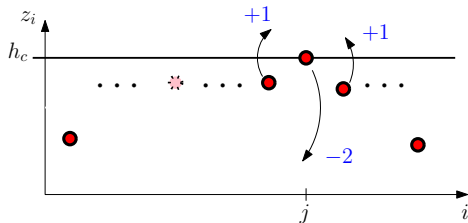
2. For any  $z_j \geq h_c$ :

$$m_j \rightarrow m_j + 1,$$

$$z_j \rightarrow z_j - 2,$$

$$z_{j\pm 1} \rightarrow z_{j\pm 1} + 1$$

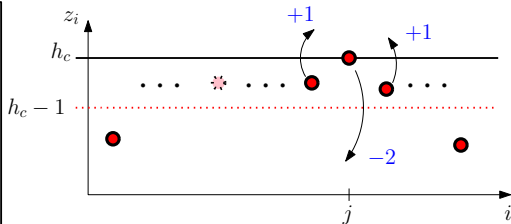
3. Repeat 2. until  $z_i < h_c$  for all sites  $i$ .



# Start of Avalanche Step:

## Avalanche Step:

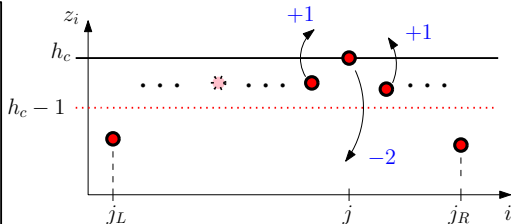
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# Start of Avalanche Step:

## Avalanche Step:

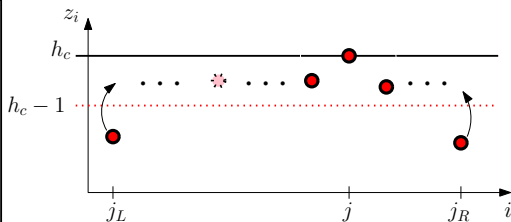
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# Start of Avalanche Step:

## Avalanche Step:

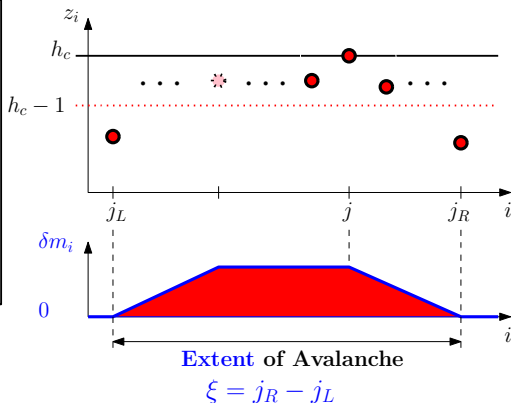
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# Start of Avalanche Step:

## Avalanche Step:

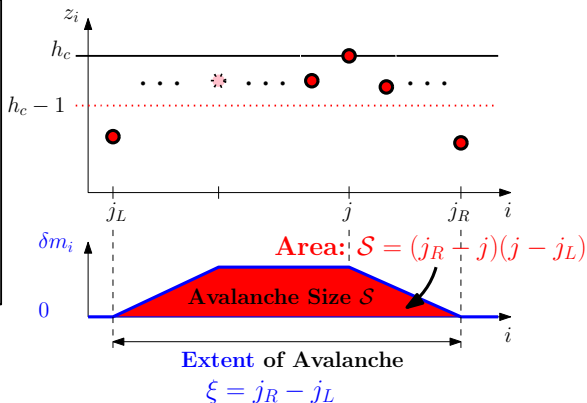
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# Start of Avalanche Step:

## Avalanche Step:

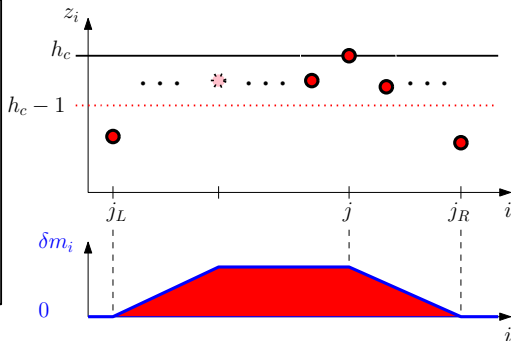
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# Start of Avalanche Step:

## Avalanche Step:

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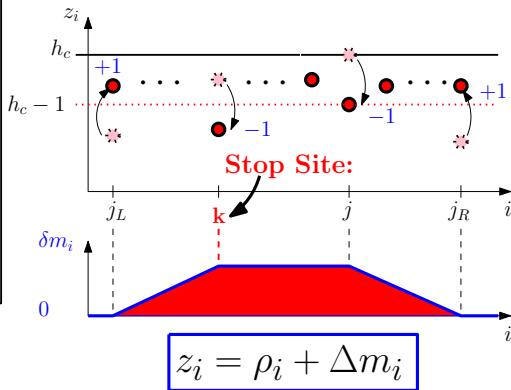




# End of Avalanche Step:

## Avalanche Step:

1.  $h_c = \max_i z_i$
2. For any  $z_j \geq h_c$ :  
 $m_j \rightarrow m_j + 1$ ,  
 $z_j \rightarrow z_j - 2$ ,  
 $z_{j\pm 1} \rightarrow z_{j\pm 1} + 1$
3. Repeat 2. until  $z_i < h_c$  for all sites  $i$ .



# Toy Model: The Importance of Active Regions

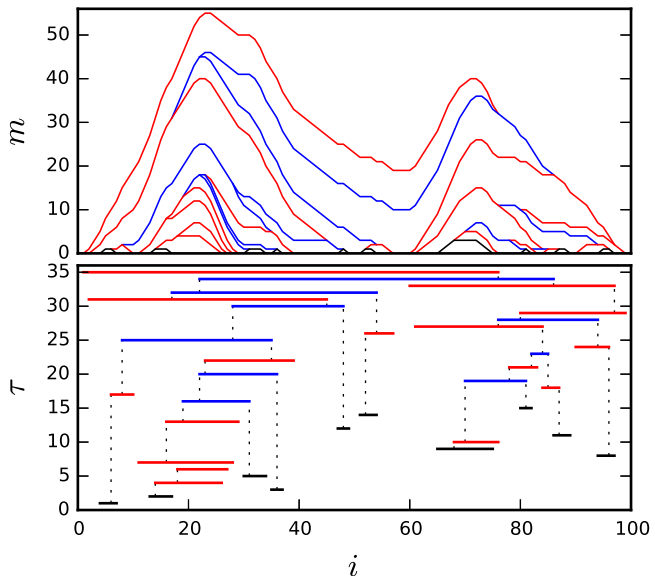
In order to understand the evolution, we need to distinguish:

- **Pristine Regions** Sites where no avalanche activity occurred so far.
- **Active Regions** Sites where avalanche activity has occurred already.

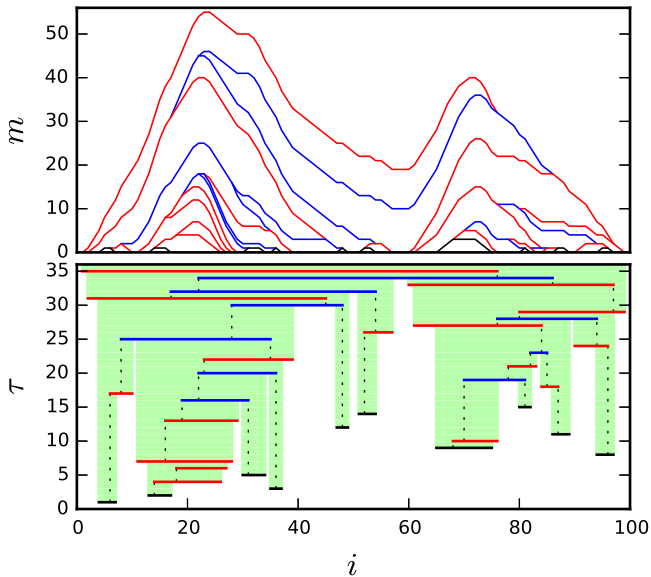
Avalanches **propagate** differently in Pristine and Active Regions!

- Pristine Region: Propagation depth remains at fixed length scale, **independent of system size**,  
⇒ **microscopic length scale, as  $L \rightarrow \infty$ .**
- Active Region: Like a highway, only stop sites can stop propagation,  
⇒ **macroscopic growth process.**

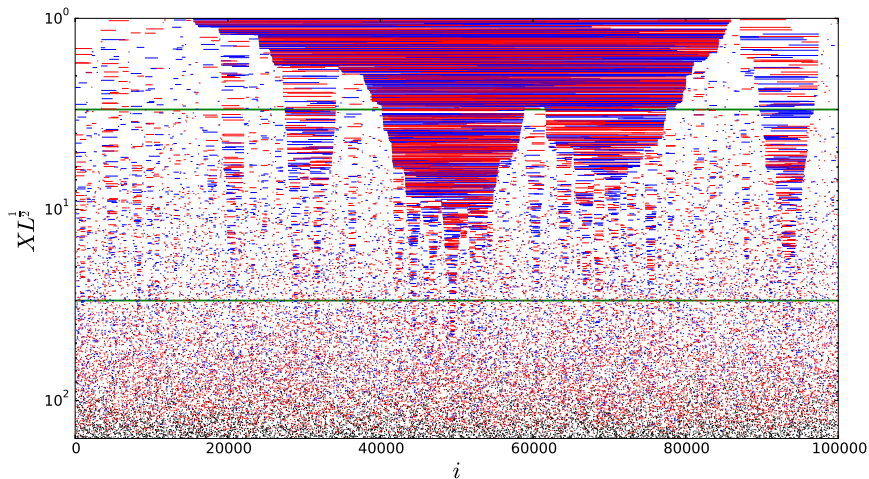
# Active Regions



# Active Regions



# Active Regions



# Merger of ARs as a Coagulation Process

- The merger of two ARs is facilitated by an avalanche.
- Basic process:
  - **Nucleation:** Avalanches start at the site with largest  $z_i$ .
  - **Location:** Overwhelmingly, this happens in an AR.
  - **Preferentiality:** The larger the AR, the larger the probability that avalanche will start there.
  - **Spreading:** The nucleated avalanche extends beyond the initial AR into a neighbouring AR where it is stopped at the AR's **stop-site**.
  - **Merging:** The two ARs merge and a new stop site is created.
  - **Overall:** We have the following coagulation process of ARs

AR of size  $l_1$  merges with AR of size  $l_2$   $\rightarrow$  AR of size  $l_1 + l_2$

# Merger of ARs as a Coagulation Process

- Overall: Coagulation process for ARs

AR of size  $\ell_1$  merges with AR of size  $\ell_2 \longrightarrow$  AR of size  $\ell_1 + \ell_2$

- $N(\tau, \ell)$  : Number of ARs of length  $\ell$  at step  $\tau$  of evolution
- Leads to a Smoluchowski Coagulation Equation with known solution.

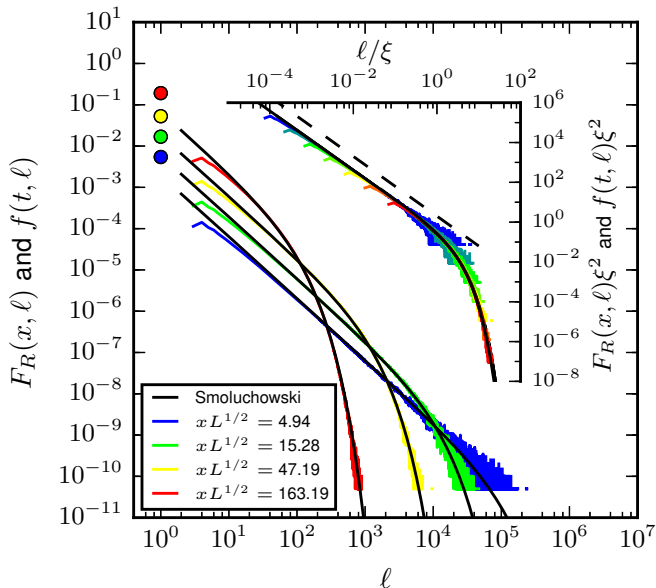
$$N(\tau + 1, \ell) - N(\tau, \ell) \sim \sum_{\ell'}^{\ell-1} \frac{\ell' N(\tau, \ell')}{L} \frac{N(\tau, \ell - \ell')}{M_0(\tau)} - \frac{\ell N(\tau, \ell)}{L} - \frac{N(\tau, \ell)}{M_0(\tau)},$$

where

$$M_n = \sum_{\ell} \ell^n N(\tau, \ell), \quad n = 0, 1, 2, \dots \quad (1)$$

are the moments of the AR distribution ( $M_1 = L$ ).

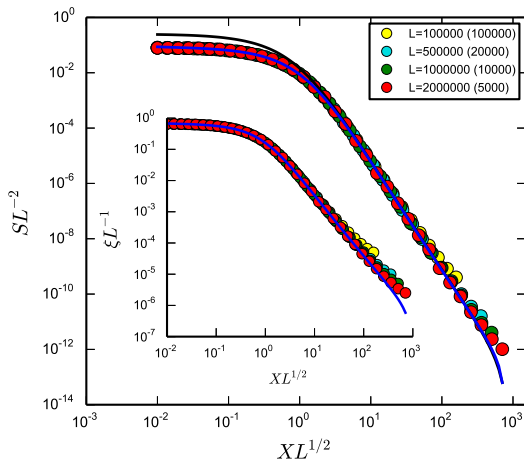
# Comparison with Smoluchowski Solution





# Predictions for $\xi$ and $\mathcal{S}$

$$\xi = \frac{2}{3} \frac{M_2}{M_1} + \frac{1}{2} \frac{M_1}{M_0} \quad \text{and} \quad \mathcal{S} = \frac{1}{12} \frac{M_3}{M_1} + \frac{1}{6} \frac{M_2}{M_0},$$



# Memory Part Starts HERE!

## Plan for the rest of this talk:

- Start from considering hysteresis in the toy model
- Generalize to a class of minimal models (DAMA)
- Consider response to periodic forcing
- Discuss possible extensions.

# Hysteresis: Two directions of change: $U$ and $D$

- In the toy model for depinning we have a choice of direction for the transverse force, **U**p and **D**own.
- In the **U** case the particle with **largest  $z$**  will jump first:
  - 1  $m_j \rightarrow m_j + 1$ ,
  - 2  $z_j \rightarrow z_j - 2$ ,
  - 3  $z_{j\pm 1} \rightarrow z_{j\pm 1} + 1$ .

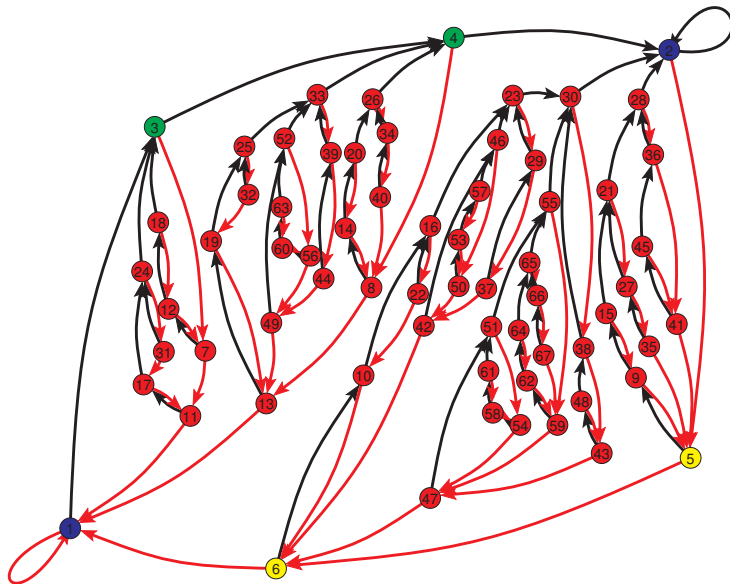
# Hysteresis: Two directions of change: $U$ and $D$

- In the toy model for depinning we have a choice of direction for the transverse force, **Up** and **Down**.
- In the **D** case the particle with **smallest**  $z$  will jump first:
  - 1  $m_j \rightarrow m_j - 1$ ,
  - 2  $z_j \rightarrow z_j + 2$ ,
  - 3  $z_{j\pm 1} \rightarrow z_{j\pm 1} - 1$ .

# Two choices for an Avalanche Algorithm: $U$ and $D$

- Given a configuration, we can transit to a new configuration by the  $U$  or  $D$  operation.
- The lower and upper threshold configurations are the **absorbing** states for the  $U$  and  $D$  operation.
- All configurations evolve into these absorbing states under monotonous  $U$  or  $D$  applications.
- Like a magnet, the threshold configurations are the two **saturated states** (all spins up or down).
- $U$ ,  $D$  correspond to increasing/decreasing external magnetic field until you trigger spin flips.
- Threshold **reachable states**: The set of states reachable from threshold via arbitrary sequences of  $U$  or  $D$ .

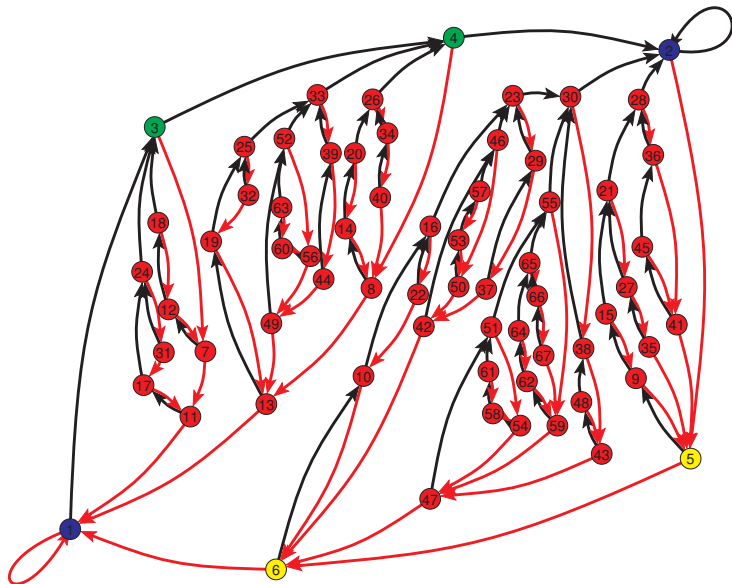
# Graph of threshold-reachable states for the toy model



# Hysteresis - Features of the reachability graph

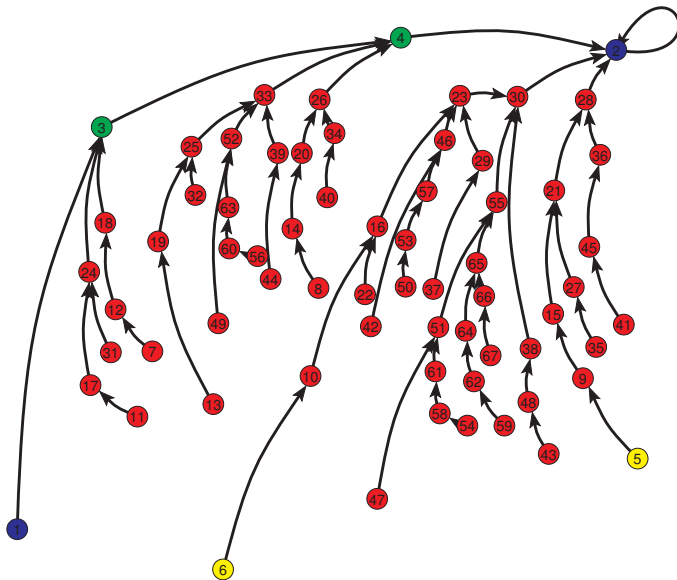
- **Nested structure:** loops within loops.
- **Double-tree structure:** Transition graph under **black** and **red** arrows are trees.
- **Double-tree structure responsible for loops and RPM**

# The double-tree structure of a major loop

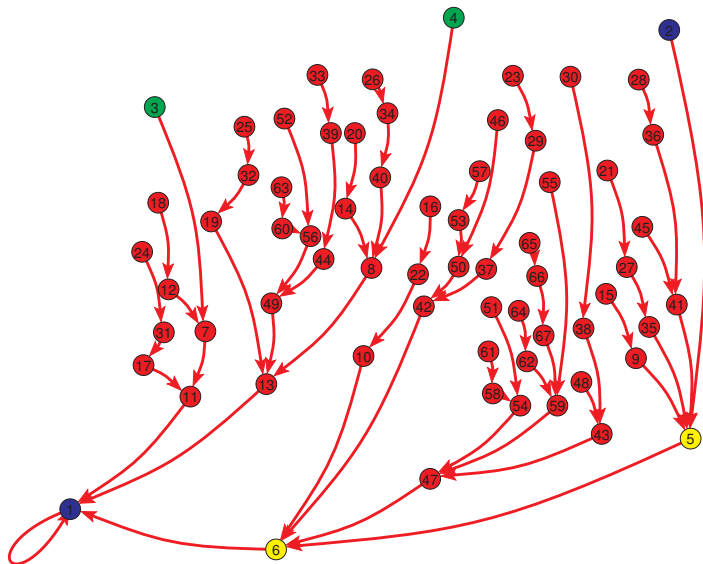




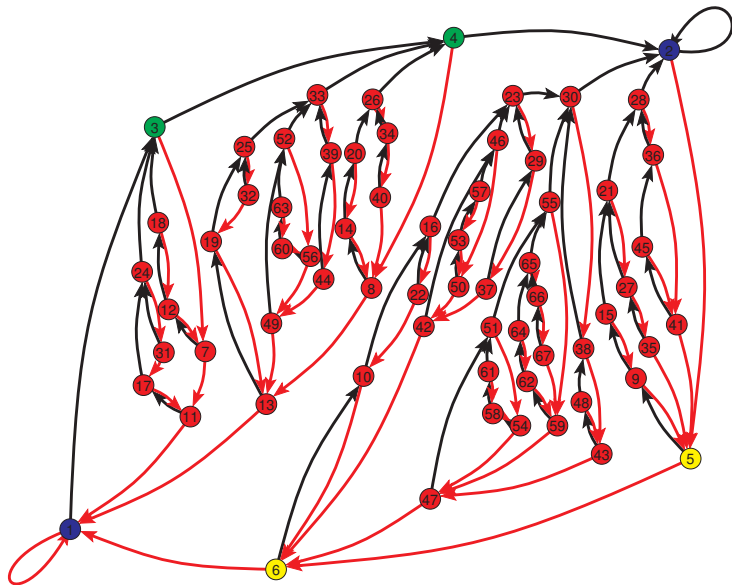
# The double-tree structure of a major loop



# The double-tree structure of a major loop

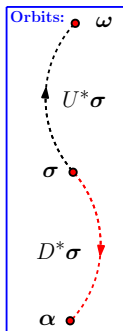
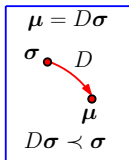
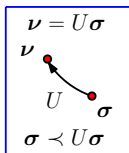


# The double-tree structure of a major loop

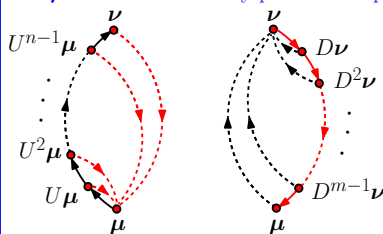


# DAMA: **D**iscrete **A**bsorbing **M**onotonus **A**utomaton:

- AQS dynamics.
- Configurations have the structure of a POSET, order relation  $\prec$ .
- Absorbing states  $\alpha$  and  $\omega$ .
- $U, D$  preserve partial ordering:  $\sigma \prec U\sigma$  and  $D\sigma \prec \sigma$ .
- **RPM** (return-point-memory):



$\mu$  and  $\nu$  endpoints of loop  $(\mu, \nu)$ .  
 $U^i\mu$  and  $D^j\nu$  boundary points of loop.



**RPM:**  $\mu \in D^*(U^i\nu)$   
 $\nu \in U^*(D^j\mu)$

# DAMA: Global No-passing vs. local RPM

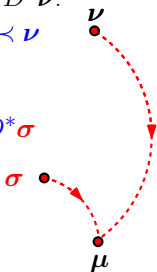
- Sethna, Dahmen *et al.*: Middleton's no passing + AQS **implies** RPM.
- However Middleton's no passing too strong: global property, involving any pair of ordered states.

## No Passing

given  $\mu \in D^* \nu$ :

**IF**  $\mu \prec \sigma \prec \nu$

$\Rightarrow \mu \in D^* \sigma$



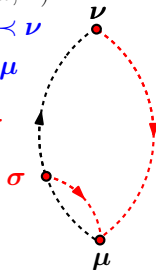
## RPM

given **loop**  $(\mu, \nu)$ :

**IF**  $\mu \prec \sigma \prec \nu$

**AND**  $\sigma \in U^* \mu$

$\Rightarrow \mu \in D^* \sigma$



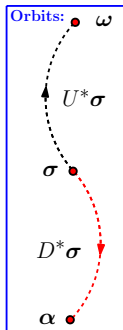
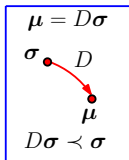
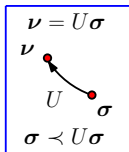
# RPM from no-passing: it's a package deal – Preview

- No-passing **implies** RPM.
- No passing is **sufficient**, but **not necessary** for RPM.
- No passing is a **global property**
- RPM is a property restricted to loops, a **local property**.
- RPM is about **intra-loop** structure:
  - Nesting of loops.
  - Tree representation of hierarchy of sub loops.
- No-passing does more: controls **inter-loop** structure:
  - $\Rightarrow$  transient length of at most one period when subject to periodic forcing. Training cycle at most one-period long.
  - Limits the extend to which one can probe the landscape of meta-stable states by periodic forcing.

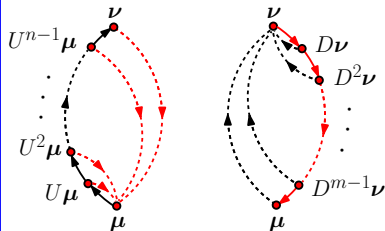
# DAMA: What do you get if you only have RPM?

- Why consider RPM **without** No-passing:
  - The inter-loop structure has almost no restrictions.
  - Can have **many training cycles** before settling into an RPM loop (periodic response).
  - RPM intra-loop structure naturally **marginal** (ideas of S. Nagel): reducing amplitude after periodic response, still retains periodic response.
  - There are **systems exhibiting RPM without having no-passing**: Spin ice systems, spin models with AF interactions.
  - RPM can depend on parameters such as disorder strength.
- DAMA is an **“honest model”**: it implements **RPM and nothing but RPM**.
- DAMA is a useful benchmark/reference model for comparison with real systems exhibiting memory effects.

# DAMA RPM and intra-loop structure: Definitions



$\mu$  and  $\nu$  endpoints of loop ( $\mu, \nu$ ).  
 $U^i\mu$  and  $D^j\nu$  boundary points of loop.

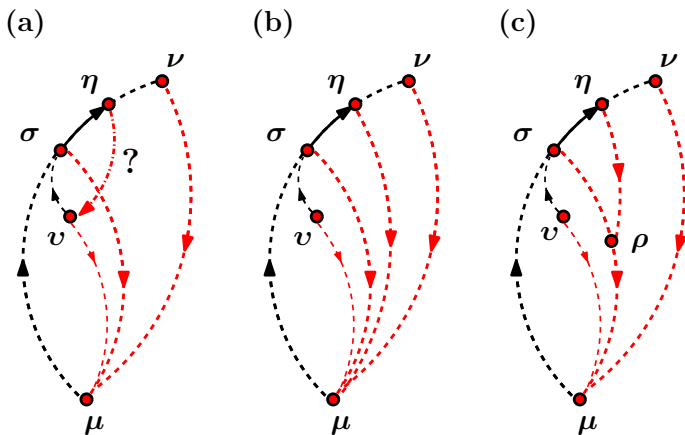


**RPM:**  $\mu \in D^*(U^i\nu)$   
 $\nu \in U^*(D^j\mu)$

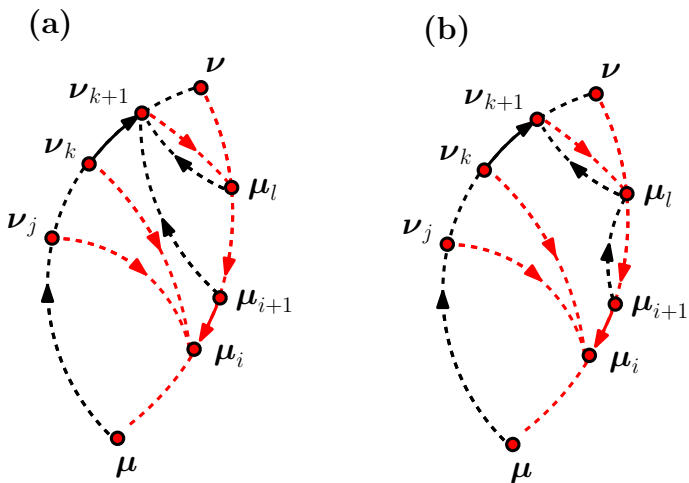
- ( $\mu, \nu$ ) endpoints of loop.
- We focus on loops, we don't care right now where  $U\nu$  or  $D\mu$  lead to.
- States  $\sigma$  associated with a loop: start from  $\mu$  apply sequence of  $U$  and  $D$ s, require  $\mu < \nu < \nu$  for all intermediate states
- Loop boundary: states  $U^i\mu$  and  $D^j\nu$ .



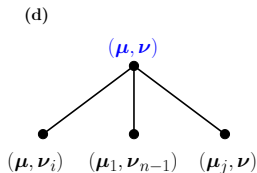
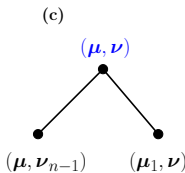
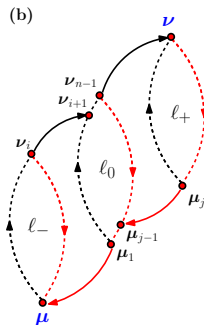
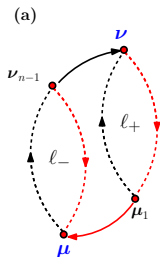
# RPM and intra-loop structure: Interior vs. Exterior



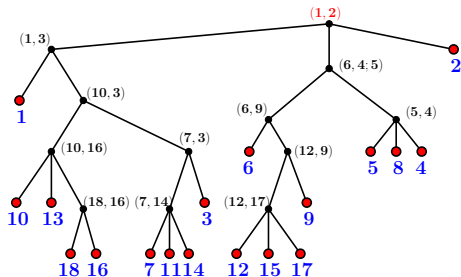
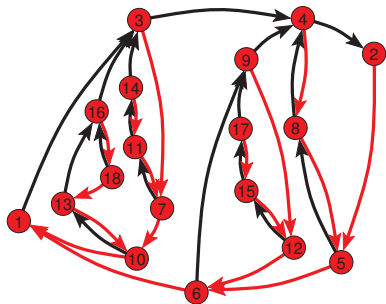
# RPM and intra-loop structure: Loop stacking



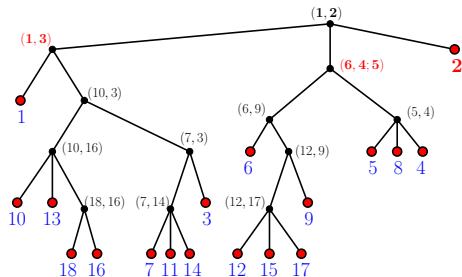
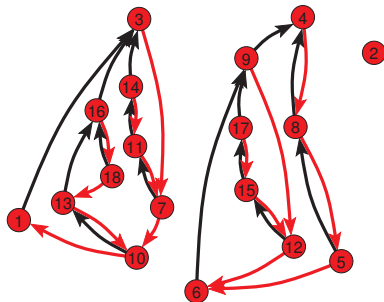
# RPM and intra-loop structure: Standard partition



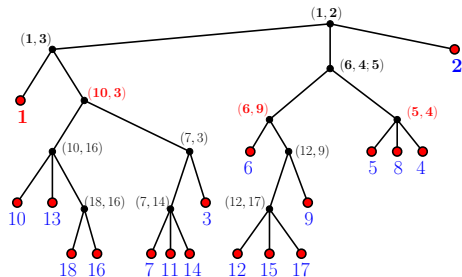
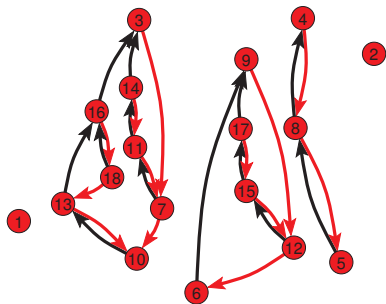
# Standard partition of a loop – Root Level



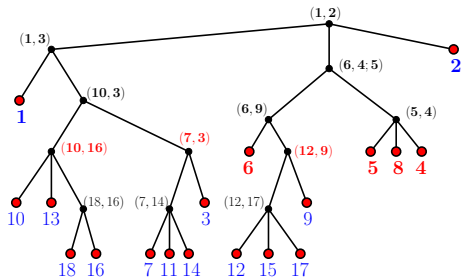
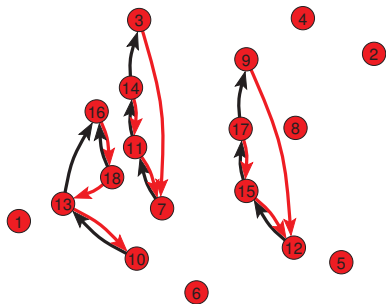
# Standard partition of a loop – 1st Generation



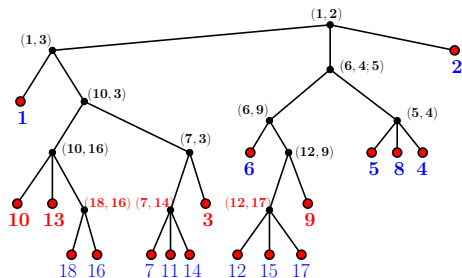
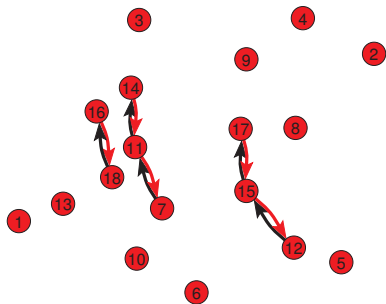
# Standard partition of a loop – 2nd Generation



# Standard partition of a loop – 3rd Generation

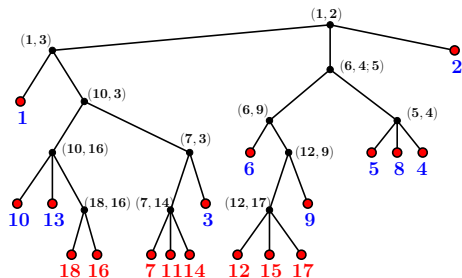
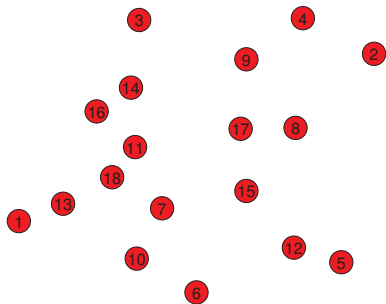


# Standard partition of a loop – 4th Generation





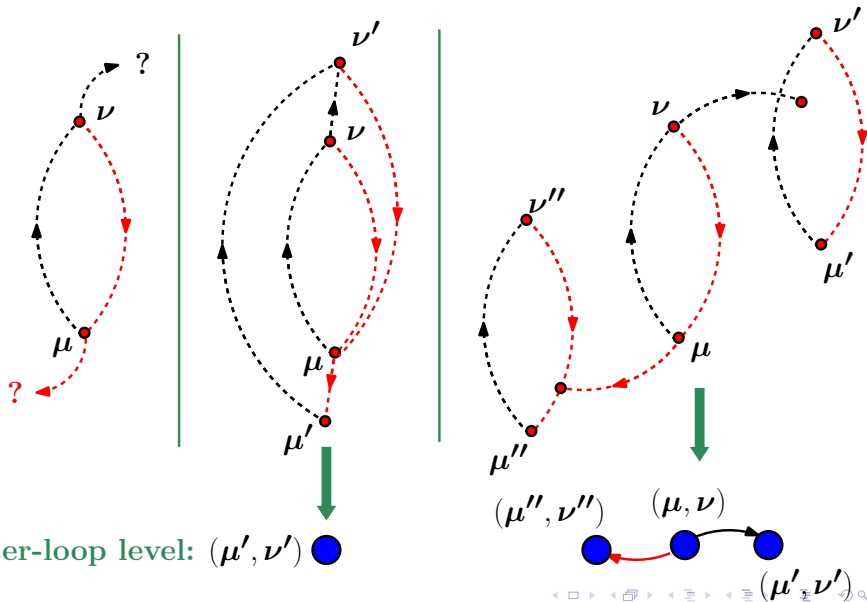
# Standard partition of a loop – 5th Generation



# RPM intra-loop structure recap

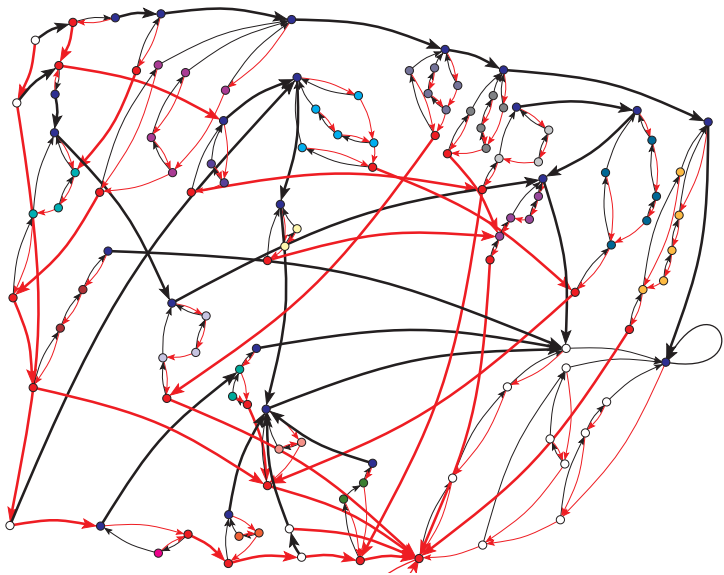
- Standard partition procedure of decomposing loop into nested sub loops.
- Tree representation of sub loop hierarchy.

# What happens when you leave a loop $(\mu, \nu)$ ?

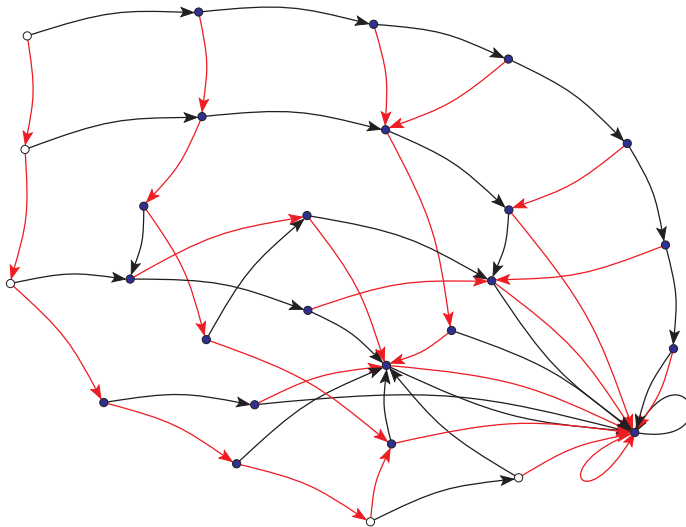


Inter-loop level:  $(\mu', \nu')$

# Sample inter-loop structure: Toy model



# Inter-loop graph



# DAMA force response: Trapping fields

## DAMA ingredients:

- Set of admissible configurations  $\mathcal{S}$ ,
- partial order  $\prec$
- absorbing states  $\alpha, \omega$ ,
- transition maps  $U, D$ .

- Trapping fields: for each configuration  $\sigma$ , define a pair  $F_-(\sigma) < F_+(\sigma)$
- Stability: Configuration  $\sigma$  is stable for forces  $F$

$$F_-(\sigma) < F < F_+(\sigma),$$

- Abs. states:  $F_-(\alpha) = -\infty$ ,  $F_+(\omega) = +\infty$ .
- Monotonicity: For all configurations  $\sigma$ ,

$$F_+(U\sigma) > F_+(\sigma), \quad F_-(D\sigma) < F_-(\sigma).$$

- Evolution: given  $\sigma$  apply force: move along orbit until you reach first stable config.
- Trapping fields  $F$  for loop  $(\mu, \nu)$ :

$$F_-(\mu) < F < F_+(\nu).$$

# Intra-loop forcing and marginality

$$F_-(\sigma), F_+(\sigma)$$

$\sigma$

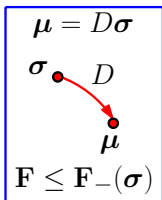
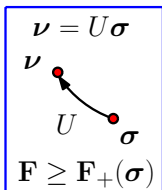
$\sigma$  stable for:

$$F_-(\sigma) < F < F_+(\sigma)$$

Monotonicity:

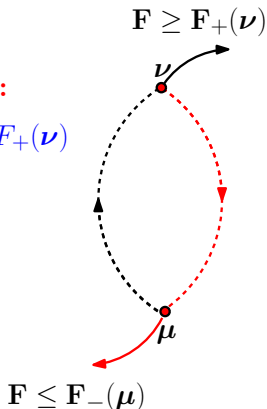
$$F_+(U\sigma) > F_+(\sigma)$$

$$F_-(\sigma) > F_-(D\sigma)$$



Loop  $(\mu, \nu)$   
trapping for:

$$F_-(\mu) < F < F_+(\nu)$$



# Intra-loop forcing and marginality

$$F_-(\sigma), F_+(\sigma)$$

$\sigma$

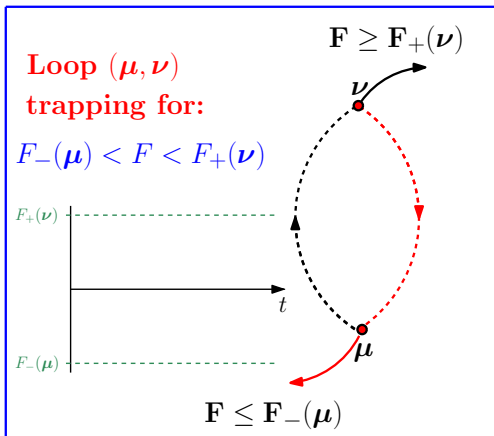
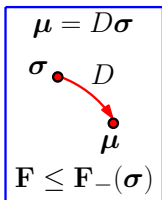
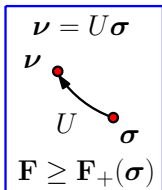
$\sigma$  stable for:

$$F_-(\sigma) < F < F_+(\sigma)$$

Monotonicity:

$$F_+(U\sigma) > F_+(\sigma)$$

$$F_-(\sigma) > F_-(D\sigma)$$





# Intra-loop forcing and marginality

$$F_-(\sigma), F_+(\sigma)$$

$\sigma$

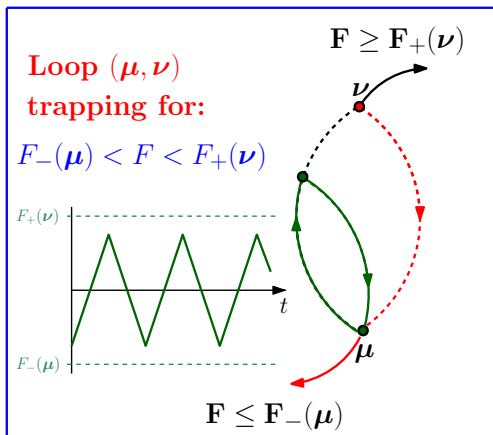
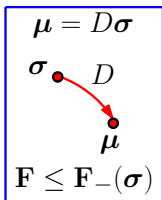
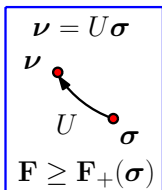
$\sigma$  stable for:

$$F_-(\sigma) < F < F_+(\sigma)$$

Monotonicity:

$$F_+(U\sigma) > F_+(\sigma)$$

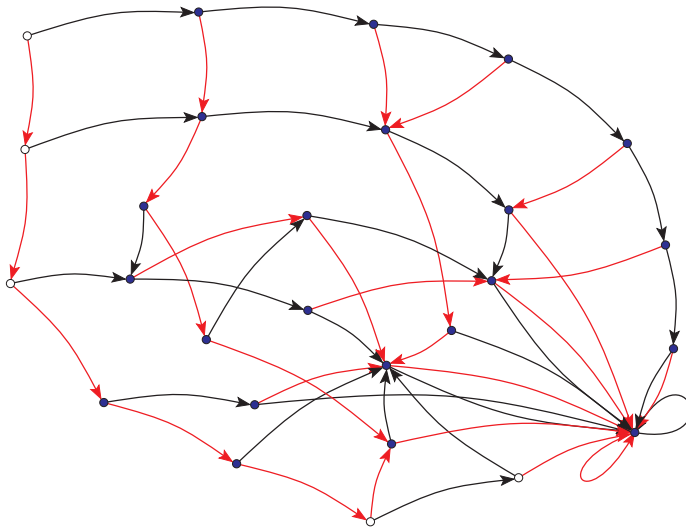
$$F_-(\sigma) > F_-(D\sigma)$$



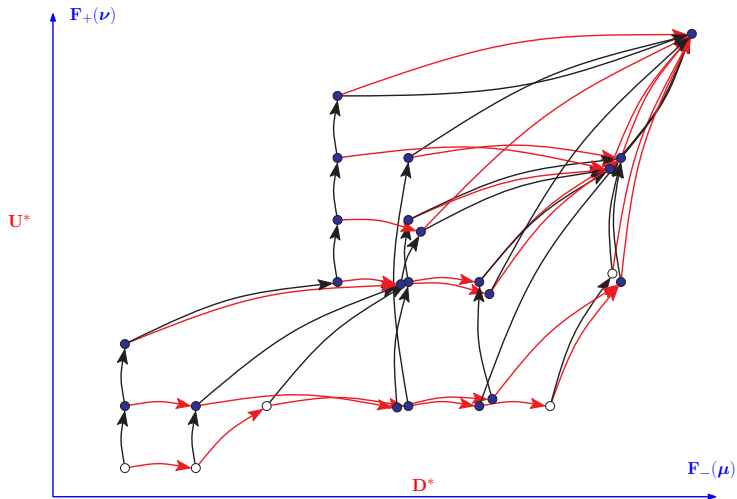
# Inter-loop graphs and forcing

**What if the amplitude of my forcing is larger than what the loop can trap?**

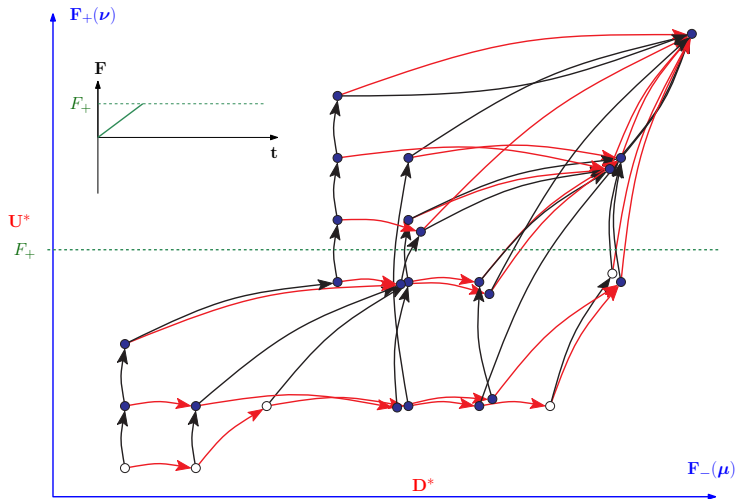
# Inter-loop graph



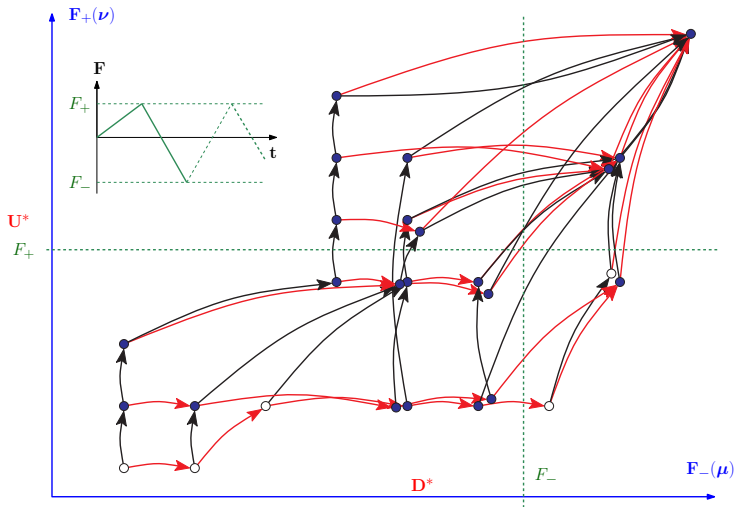
# Inter-loop structure: Loop trapping graph



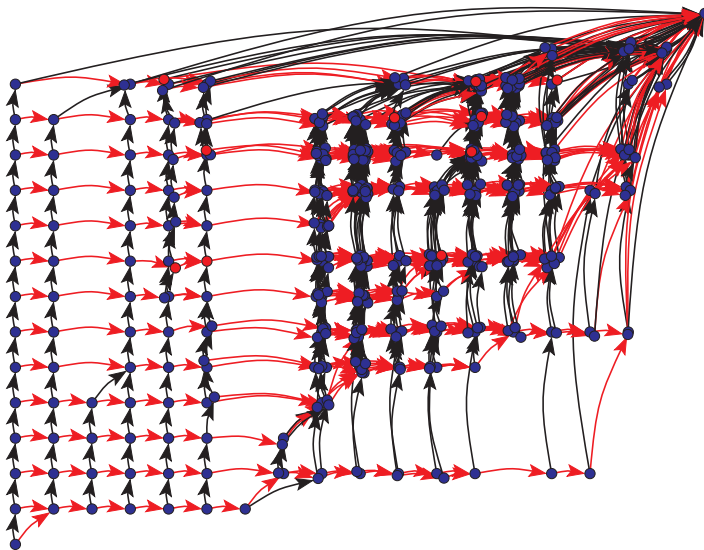
# Inter-loop structure: Loop trapping graph



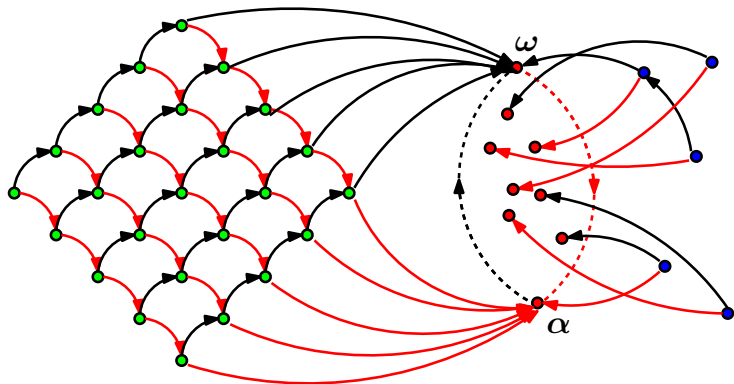
# Inter-loop structure: Loop trapping graph



# Inter-loop structure: Loop trapping graph for bigger system



# Inter-loop structure: with RPM only





# Summary & Conclusion

- The depinning via triggering of avalanches is a paradigm for dynamic criticality
- For such out-of-equilibrium models, emergence of criticality and universal properties still not well understood
- Presented a toy model that is analytically tractable
- Key insights gained:
  - Started with a microscopic model.
  - By analysing avalanche dynamics, found that dynamics is governed by evolution of ARs,
  - Evolution of ARs is a coagulation process  $\Rightarrow$  evolution of avalanche size  $S$  and correlation length  $\xi$ .
  - On the macroscopic scale, few ingredients of the microscopic model survived.
  - An example for how **universal features** might emerge from different microscopic evolution rules.
  - Coagulation linked to inter-loop structure.

# DAMAs Conclusion & Outlook

- DAMA arose out of abstracting systems like RFIM and depinning toy model. Can use this to count states for the toy model: For  $\alpha, \omega$ -loop:  $n_{\text{states}} \sim \ell^\gamma$ , with  $\gamma = (\sqrt{17} - 1)/2$ .
- Disorder enters through the maps  $U$  and  $D$ : they are random objects.
- Weak version of RPM sufficient to prescribe **intra-loop structure**, tree, one periodic transients inside loops.
- In DAMA transients longer than one period are due to **inter-loop structure!**
- DAMA has built in notion of **marginality**.
- RPM without no-passing: spin ice, spin glasses with mixed interactions.

## • The Toy Model:

- D.C. Kaspar and M. Mungan “Subthreshold behavior and avalanches in an exactly solvable Charge Density Wave system,” *EPL*, **103** (2013) 46002.
- D.C. Kaspar and M. Mungan “Exact results for a toy model exhibiting dynamic criticality,” *Ann. H. Poinc*, **16** (2015), 2837-2879,
- M. Işeri, D.C. Kaspar and M. Mungan “Depinning as a Coagulation Process,” *EPL*, **115** (2016) 46003,
- M. Mungan and M.M. Terzi, “The structure of state transition graphs in hysteresis models with return point memory. I. General Theory,” submitted to *arXiv*.