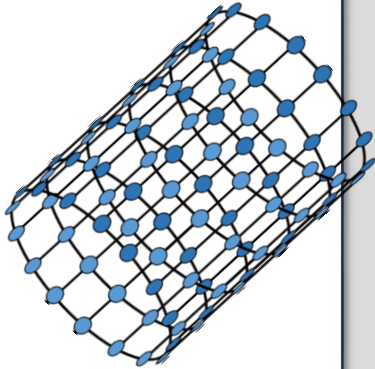
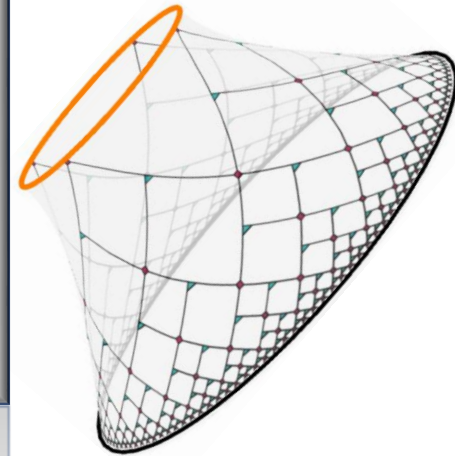


Frontiers in Quantum Information Physics



Tensor networks as path integral geometry

$$Z = \int D\varphi e^{-S_E[\varphi]}$$



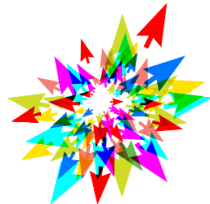
Guifre Vidal

PERIMETER  INSTITUTE FOR THEORETICAL PHYSICS

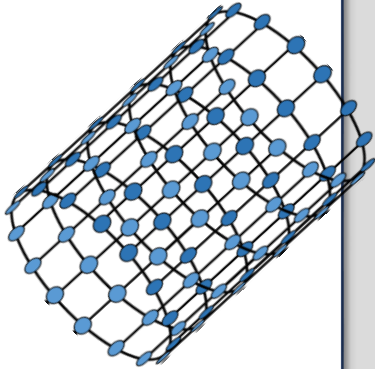
compute | calcul
canada | canada



SIMONS FOUNDATION



Frontiers in Quantum Information Physics



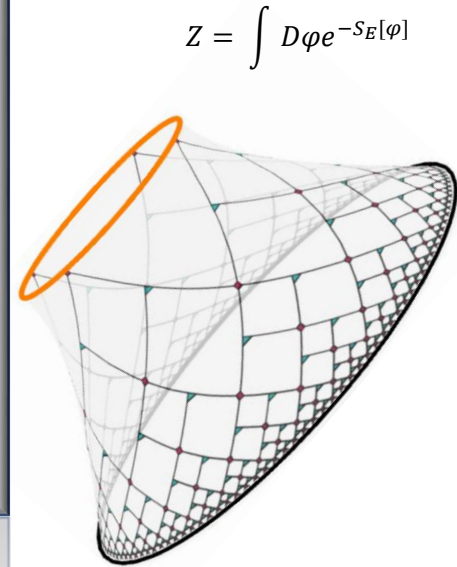
Ten
path in



Ash Milsted

Perimeter Institute

rks
metry



joint work
(in preparation)

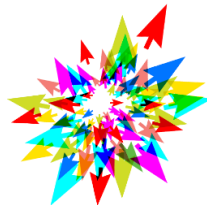
Guifre Vidal



compute | calcul
canada | canada



SIMONS FOUNDATION



Motivation

tensor network formalism:

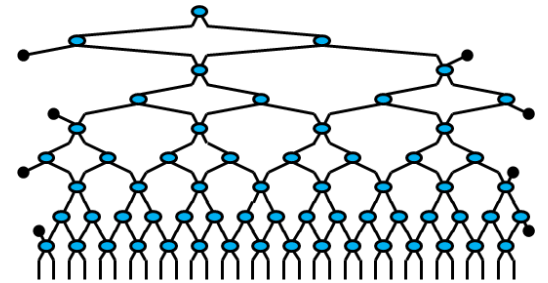
sparse (efficient)
representation and
manipulation of

$$|\Psi\rangle =$$

many-body
wavefunctions

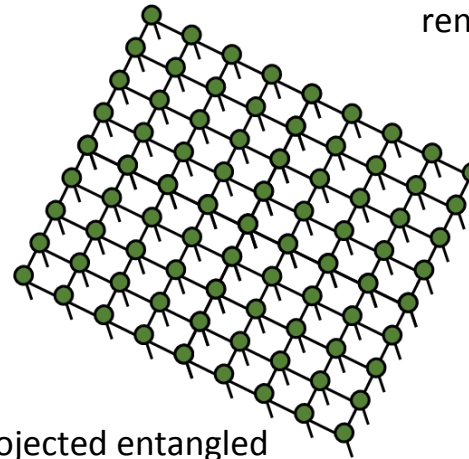


matrix product state
MPS



multi-scale entanglement
renormalization ansatz

MERA



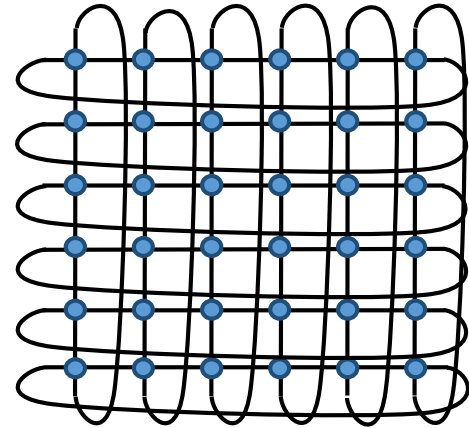
projected entangled
pair state
PEPS

Motivation

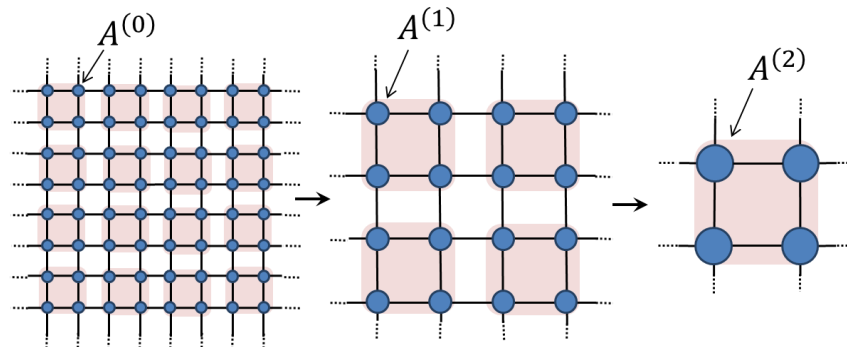
tensor network formalism:

sparse (efficient)
representation and
manipulation of

$Z =$
Euclidean path integral
or
partition function

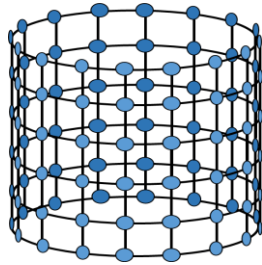


RG flow



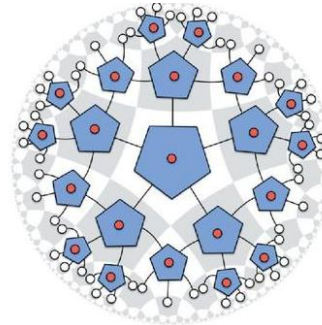
Motivation

tensor network \sim geometry



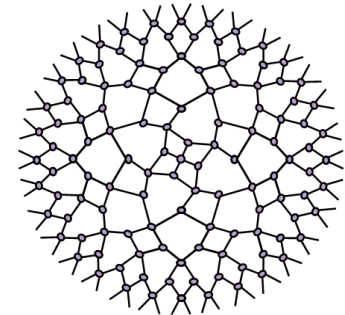
2d partition
function on cylinder

flat space
(flat cylinder)



HaPPY code

hyperbolic space
(Poincare disk)



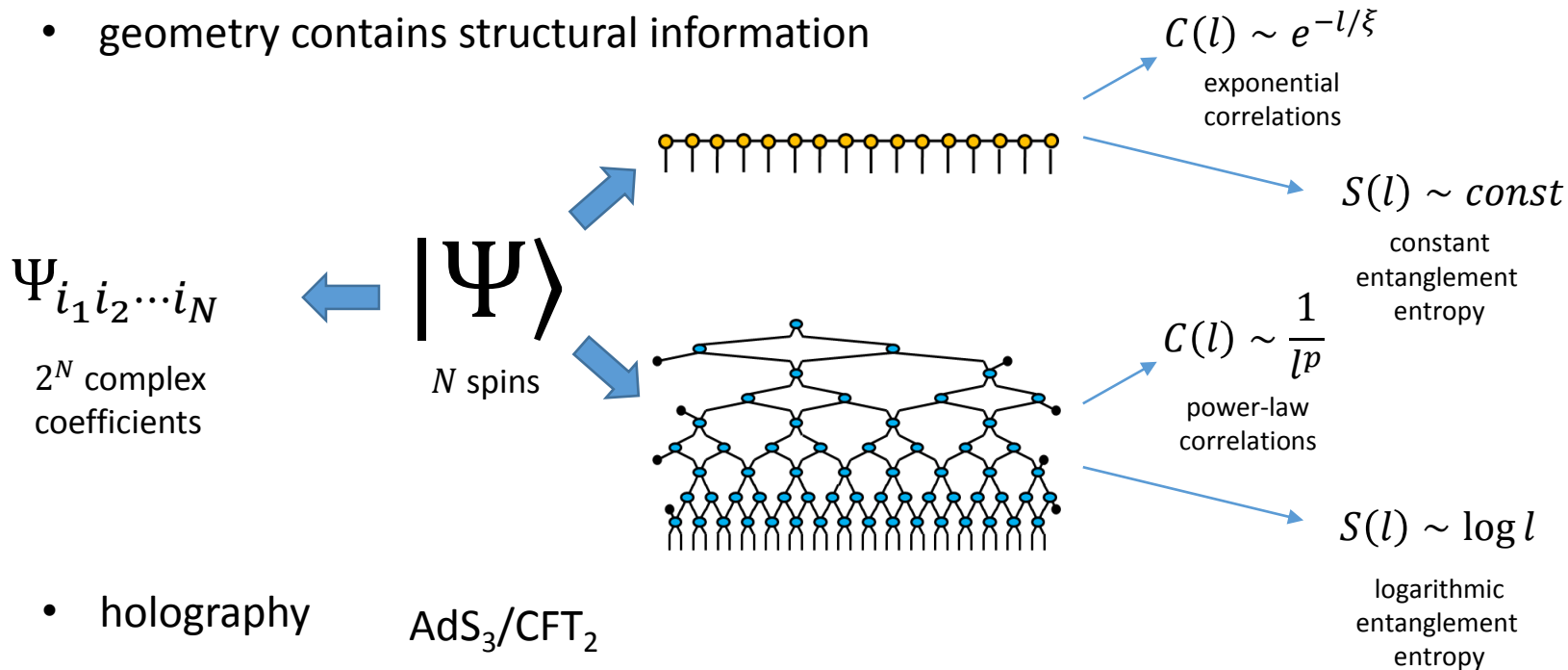
MERA

Motivation

tensor network \sim geometry

so what?

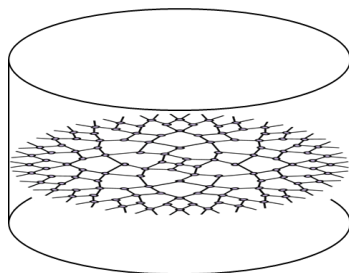
- geometry contains structural information



- holography $\text{AdS}_3/\text{CFT}_2$

MERA = time slice of AdS_3

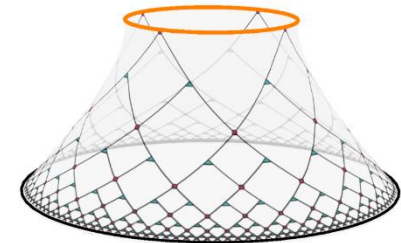
Swingle 2009, 2012



(hyperbolic Disk)

MERA = kinematic space (integral transform)

Czech, Lamprou, McCandlish, Sully, 2015-2016



(de Sitter dS_2)

Outline

tensor networks as ...

- geometry
- path integral geometry

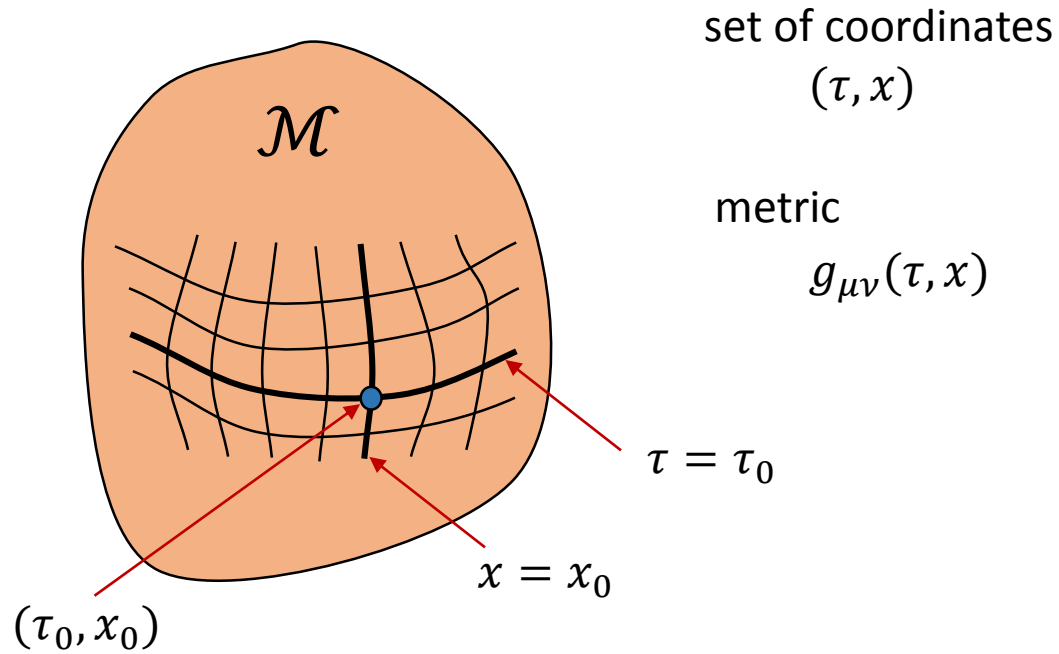
Outline

tensor networks as ...

- geometry
- path integral geometry

Manifold

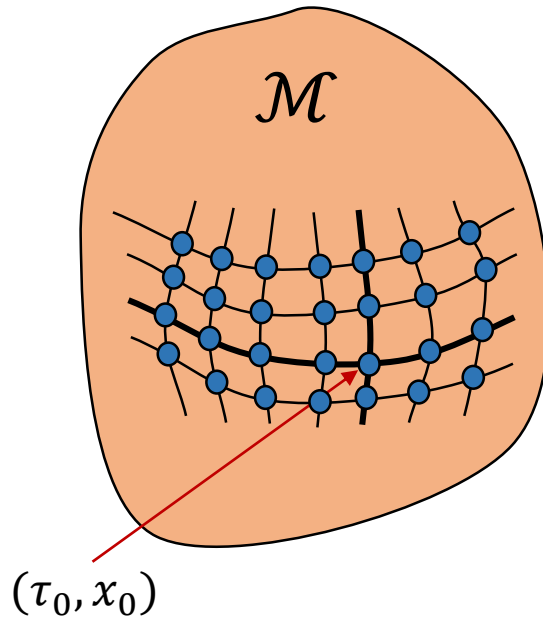
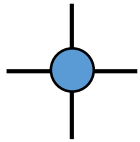
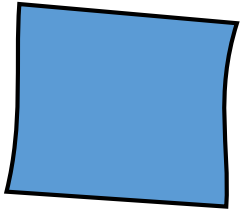
2d manifold \mathcal{M} = Euclidean spacetime



Manifold -> Discretization

2d manifold \mathcal{M} = Euclidean spacetime

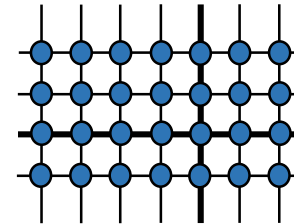
tensor = patch
of spacetime



set of coordinates
 (τ, x)

metric

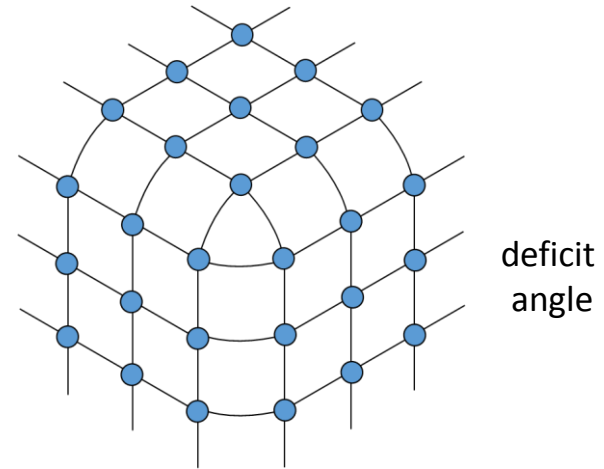
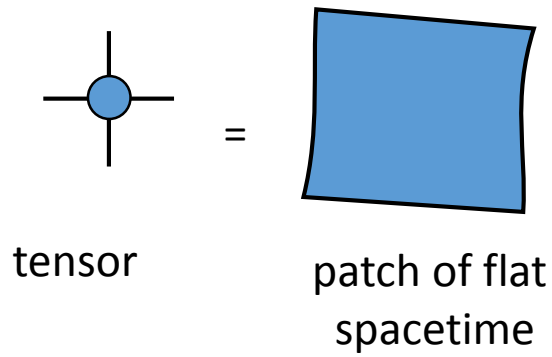
$$g_{\mu\nu}(\tau, x)$$



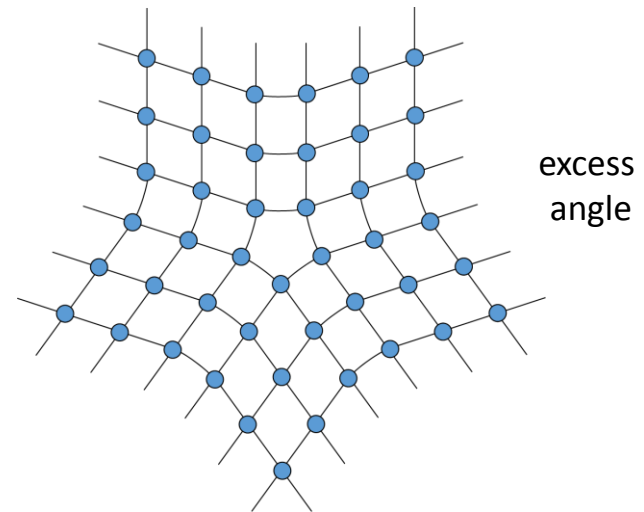
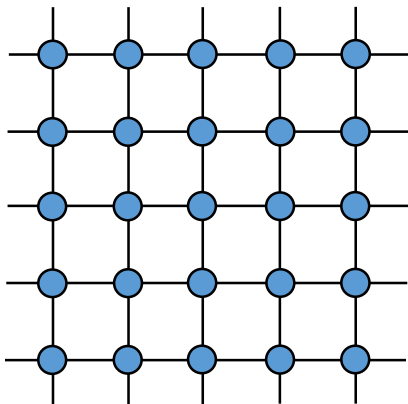
if each tensor is equivalent...

then we lost the metric!

Manifold -> Discretization -> connectivity



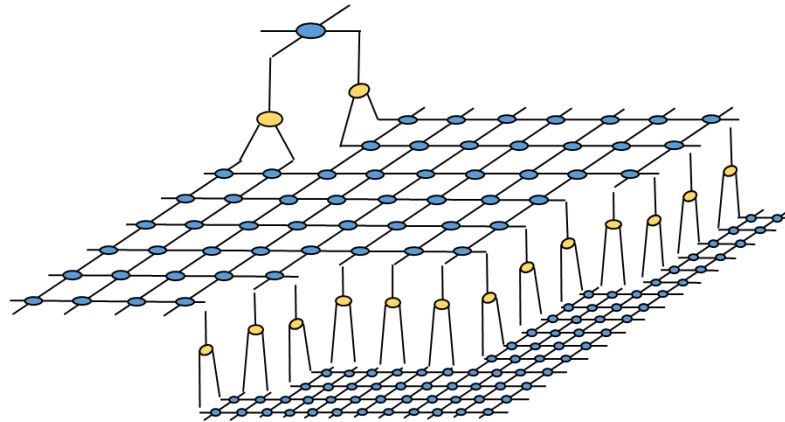
flat spacetime \longrightarrow curved spacetime



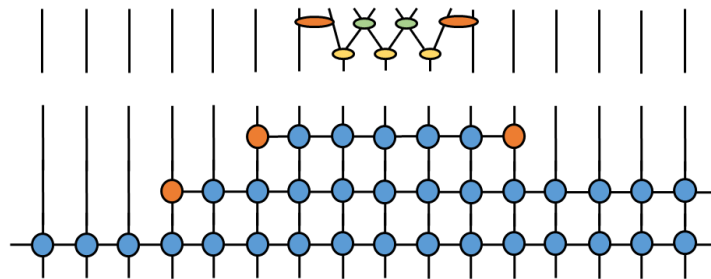
this is NOT what we will do today

In this talk we focus instead in two other types of discretizations

(1) **scale** discretization



(2) **lapse and shift** discretization



(1) **scale** discretization

2d topological disk
is conformally flat

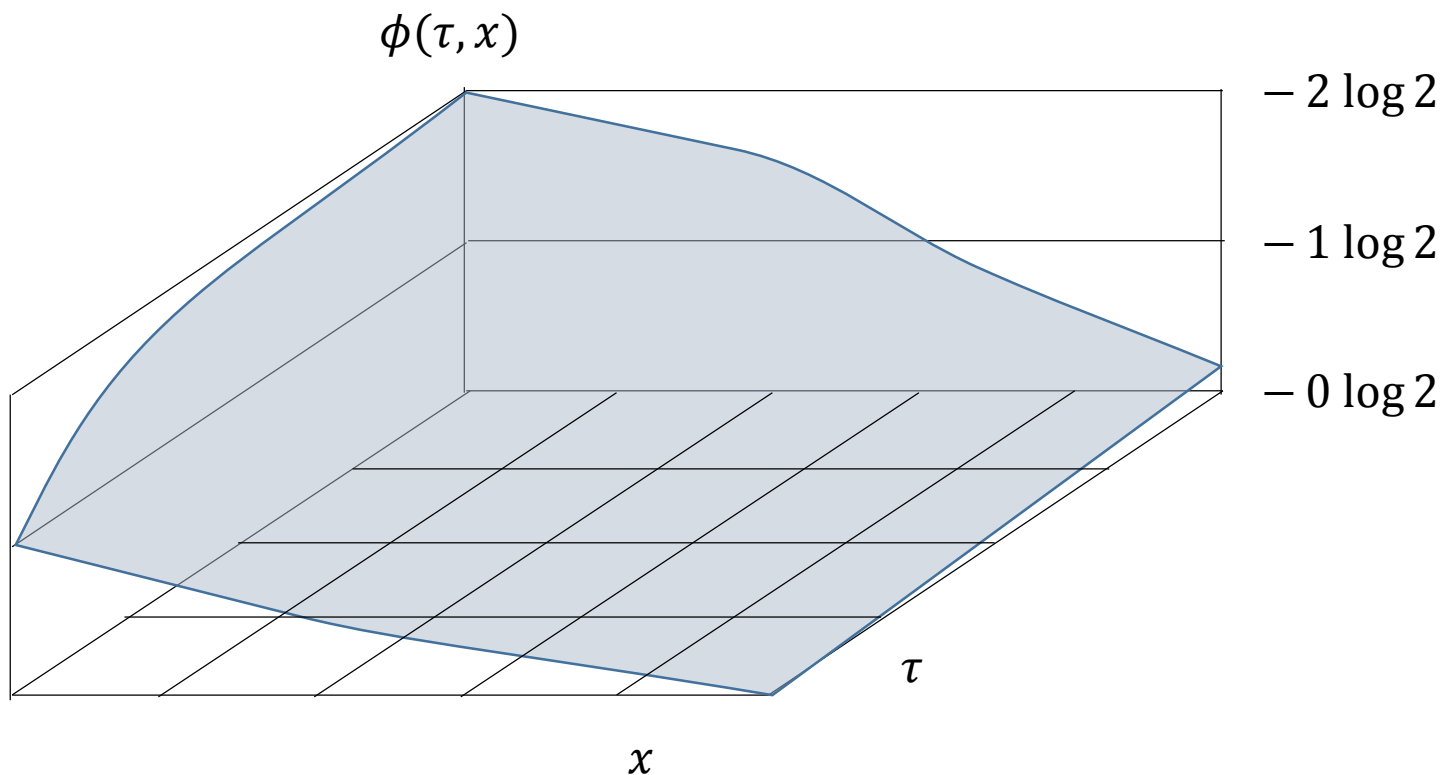


we can find
coordinates
 (τ, x)
such that

$$g_{\mu\nu}(\tau, x) = e^{2\phi(\tau, x)} \delta_{\mu\nu}$$

continuous
scale factor

$$e^{2\phi(\tau, x)}$$



(1) **scale** discretization

2d topological disk
is conformally flat



we can find
coordinates
(τ, x)
such that

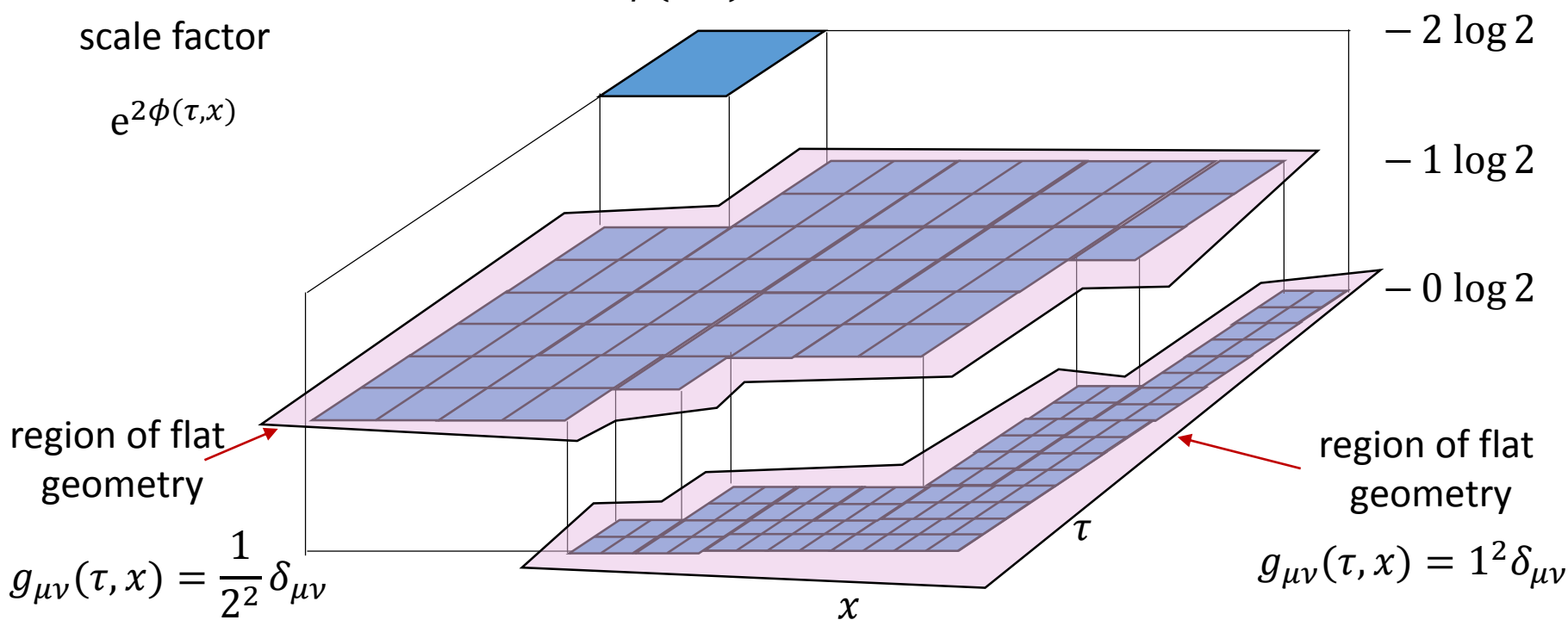
$$g_{\mu\nu}(\tau, x) = e^{2\phi(\tau, x)} \delta_{\mu\nu}$$

$$g_{\mu\nu}(\tau, x) = 2^{2n(\tau, x)} \delta_{\mu\nu} \quad n \in \mathbb{Z}$$

discrete
scale factor

$$e^{2\phi(\tau, x)}$$

$$\phi(\tau, x)$$



(1) **scale** discretization

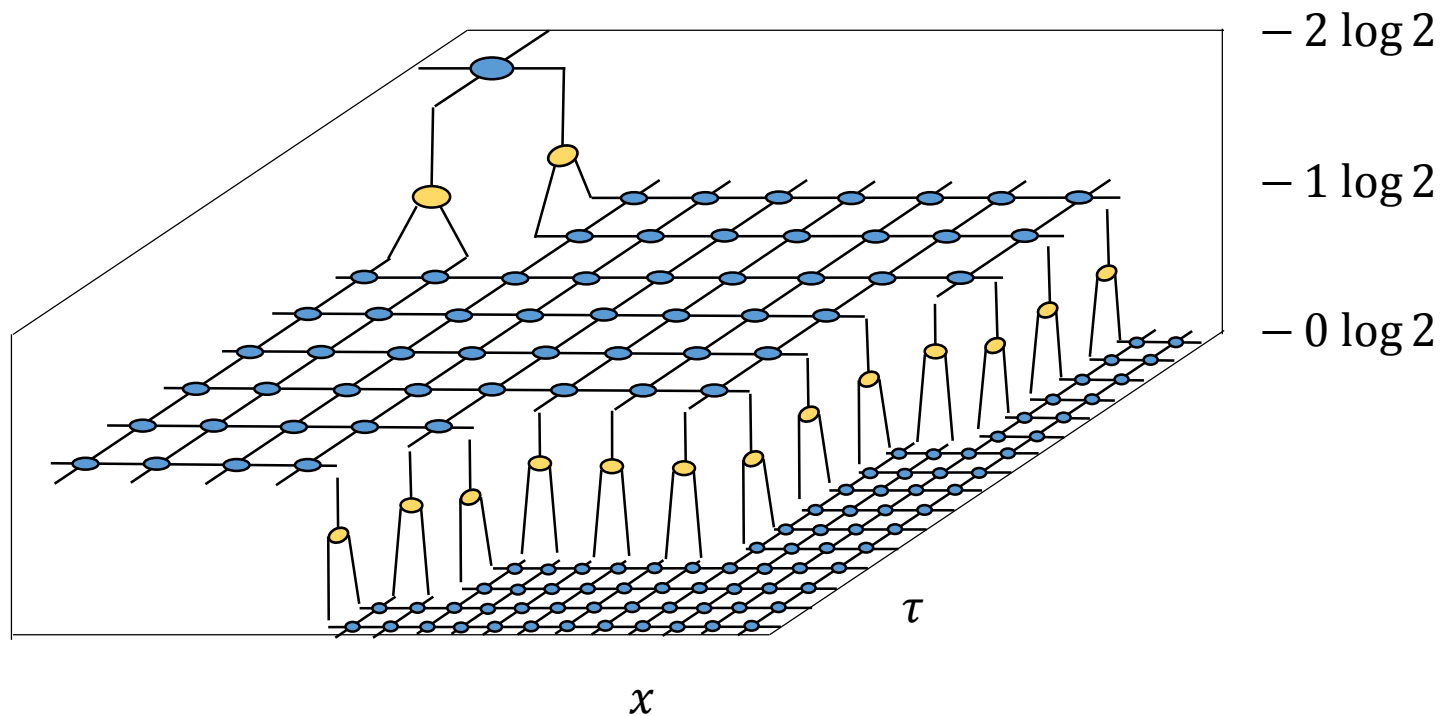
2d topological disk
is conformally flat



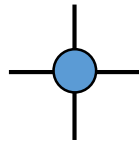
we can find
coordinates
 (τ, x)
such that

$$g_{\mu\nu}(\tau, x) = e^{2\phi(\tau, x)} \delta_{\mu\nu}$$

$$g_{\mu\nu}(\tau, x) = 2^{2n(\tau, x)} \delta_{\mu\nu} \quad n \in \mathbb{Z}$$



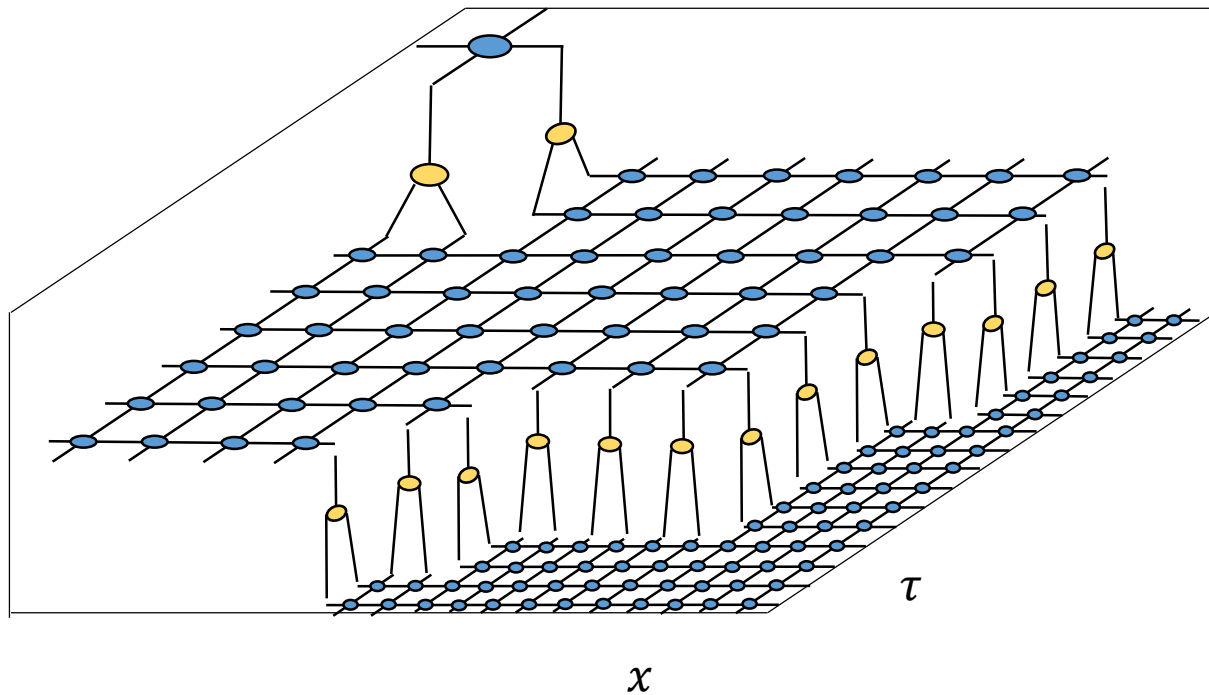
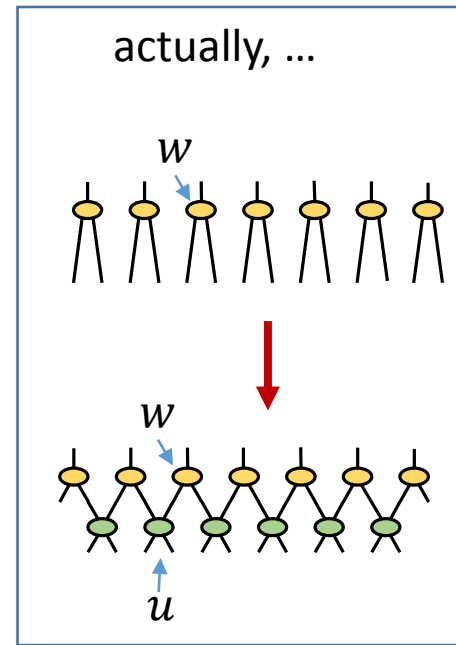
two types of tensors:



tensor A
= patch of flat
spacetime



tensor w
= glue connecting
regions
with different
scale factor



(2) **lapse and shift discretization**

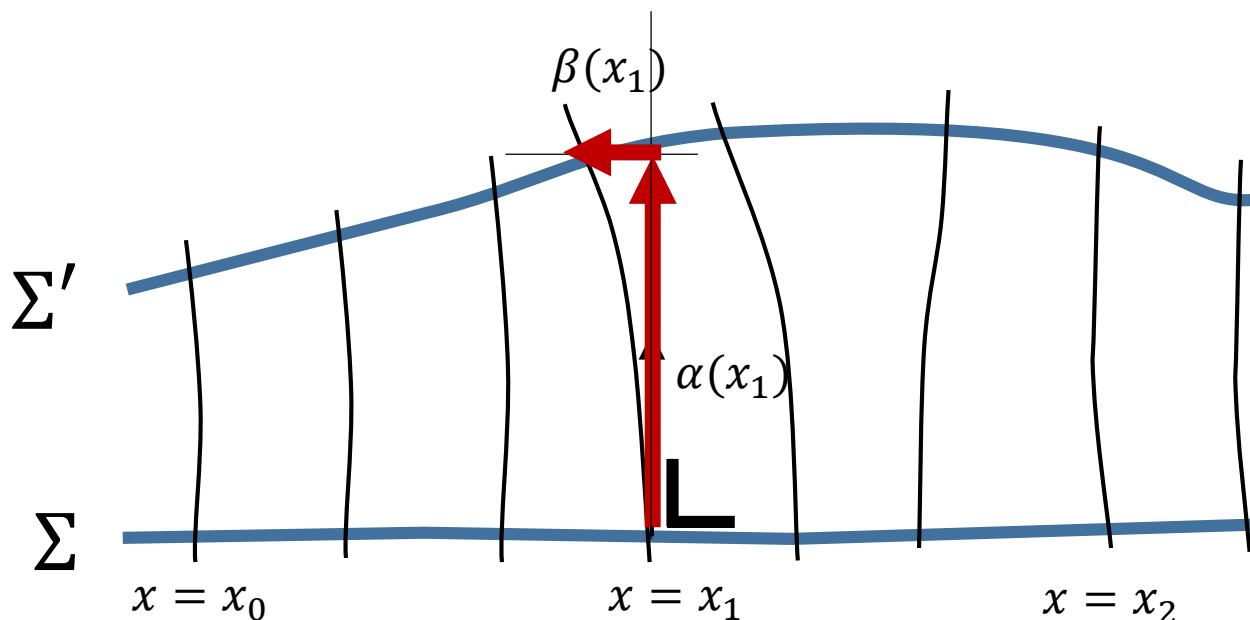
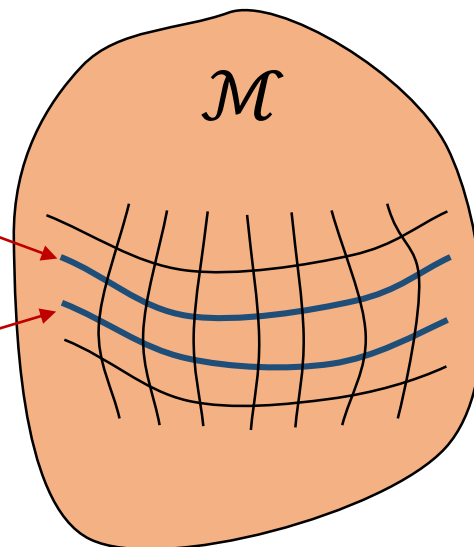
2d manifold \mathcal{M}
= Euclidean spacetime

set of coordinates
 (τ, x)

metric
 $g_{\mu\nu}(\tau, x)$

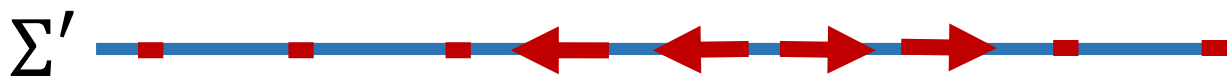
time slice Σ'
 $\tau = \tau_1$

time slice Σ
 $\tau = \tau_0$

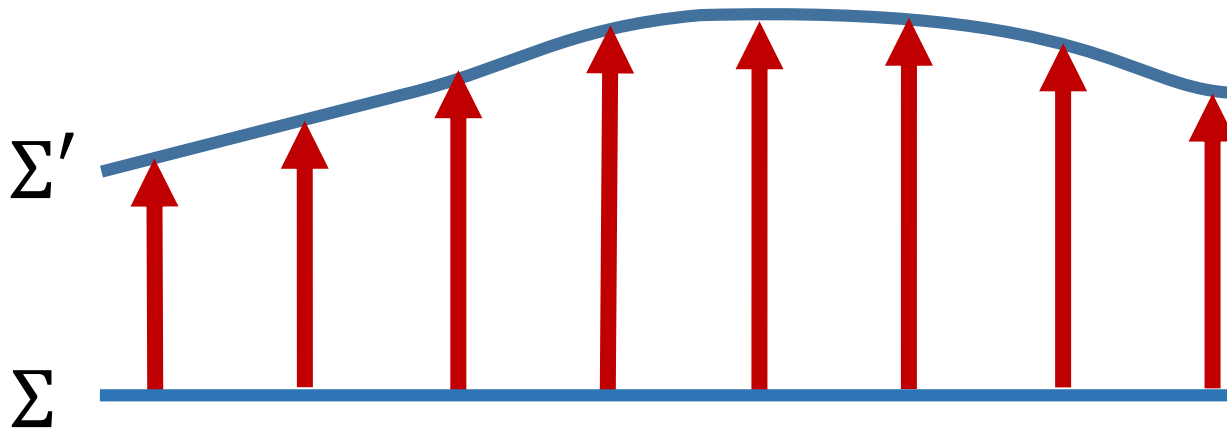


distance
in direction
parallel
to Σ
shift $\beta(x)$

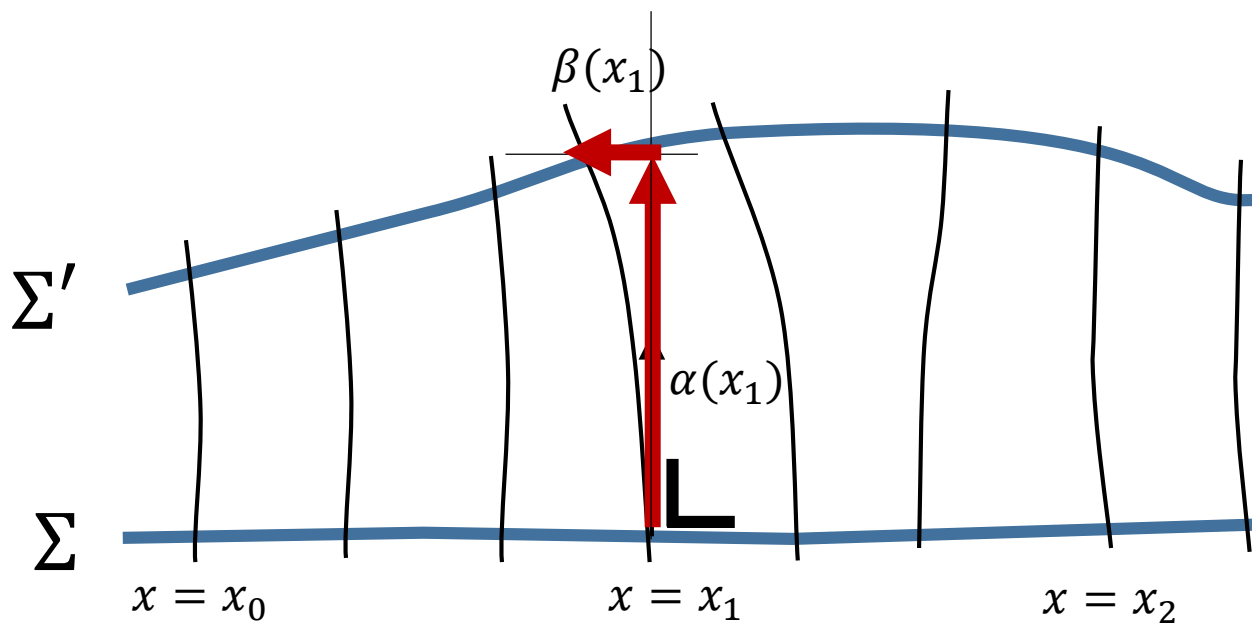
lapse
 $\alpha(x)$
distance
in direction
normal
to Σ



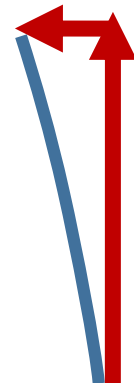
shift $\beta(x)$
without lapse



lapse $\alpha(x)$
without shift

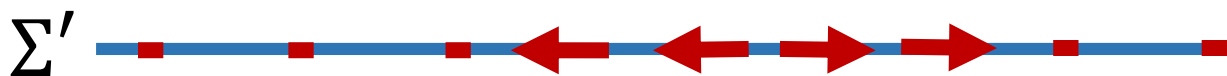


distance
in direction
parallel
to Σ
shift $\beta(x)$



lapse
 $\alpha(x)$

distance
in direction
normal
to Σ



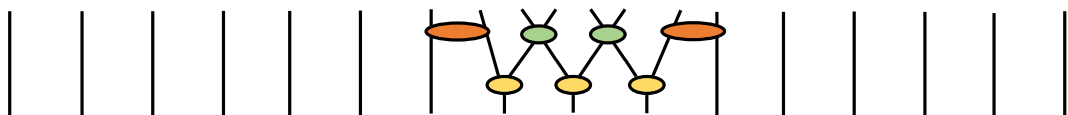
shift $\beta(x)$
without lapse



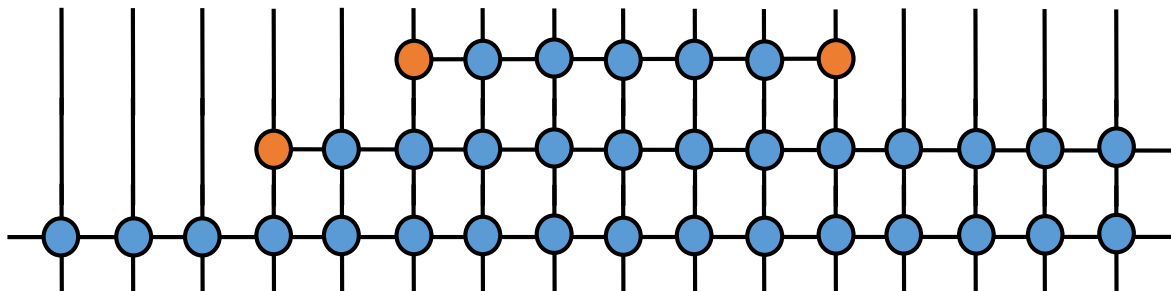
lapse $\alpha(x)$
without shift



lapse and shift discretization



discrete
shift $\beta(x)$



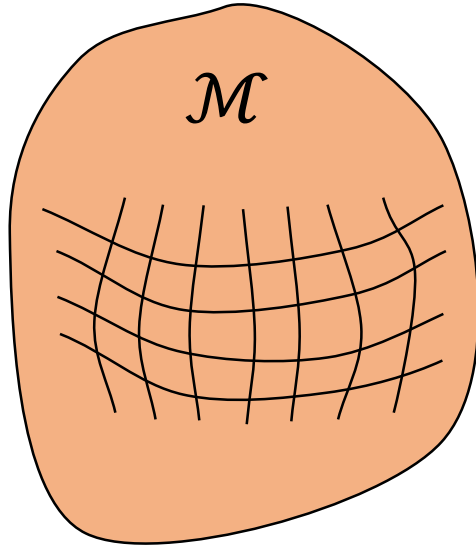
discrete
lapse $\alpha(x)$

tensor networks as ...

- geometry
- path integral geometry

Manifold + Euclidean path integral

2d manifold \mathcal{M} = Euclidean spacetime



set of coordinates

$$(\tau, x)$$

metric

$$g_{\mu\nu}(\tau, x)$$

+

field

$$\varphi(\tau, x)$$

+

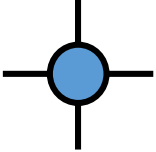
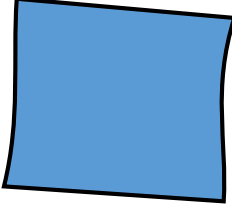
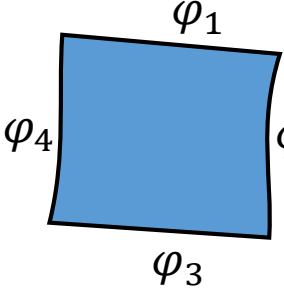
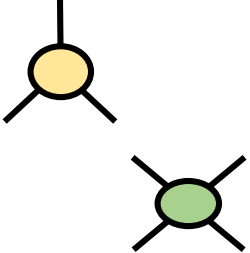
Euclidean path integral

$$Z = \int D\varphi e^{-S_E[\varphi]}$$

S_E is an Euclidean action

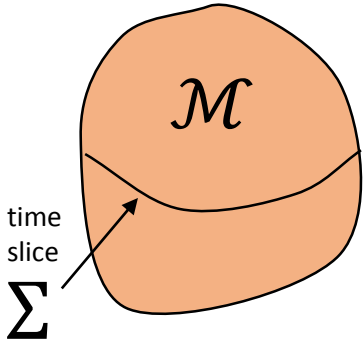
e.g.

$$S_E[\varphi] = \int d\tau dx \sqrt{g} g^{\mu\nu} \partial_\mu \varphi \partial_\nu \varphi$$

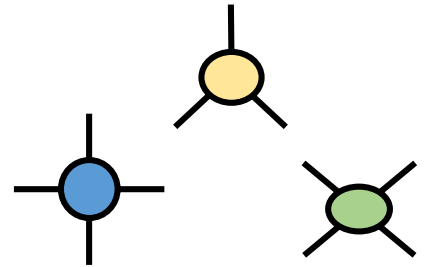
	geometry	path integral geometry
<div style="text-align: center;">  <p>tensor A</p> </div>	<div style="text-align: center;">  <p>patch of flat Euclidean spacetime</p> </div>	<div style="text-align: center;">  <p>path integral on patch of flat Euclidean spacetime</p> $Z(\varphi_1, \varphi_2, \varphi_3, \varphi_4)$ $= \int D\varphi e^{-S_E[\varphi]} \Big _{\varphi_1, \varphi_2, \varphi_3, \varphi_4}$ </div>
<div style="text-align: center;">  <p>tensors w, u</p> </div>	<div style="text-align: center;"> <p>rescaling of coordinates at fixed time slice</p> </div>	<div style="text-align: center;"> <p>(MERA tensors)</p> <p>rescaling of coordinates and fields at fixed time slice</p> </div>

From now on, we focus on lapse & shift representation

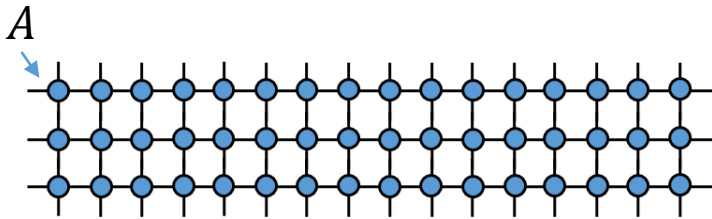
Claim:



*we can use tensors A, w, u
to apply geometric gates
in the Hilbert space V_Σ of a time slice*

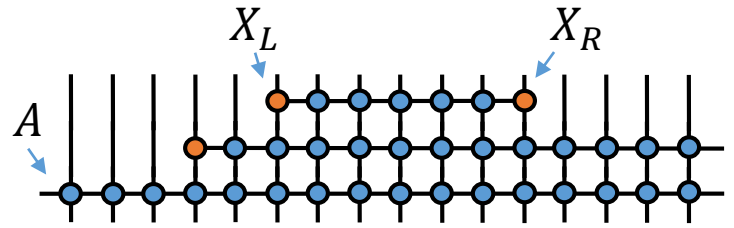


homogeneous
Euclidean time evolution

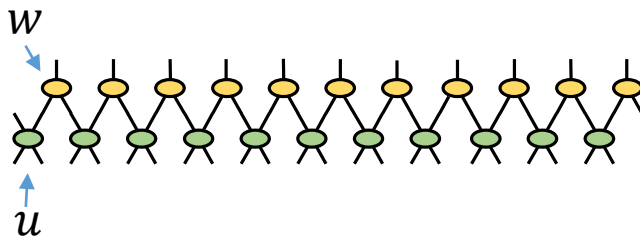


lapse

inhomogeneous
Euclidean time evolution

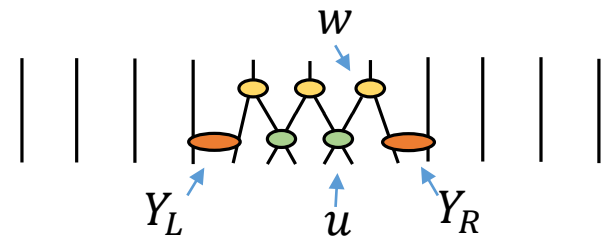


homogeneous
rescaling

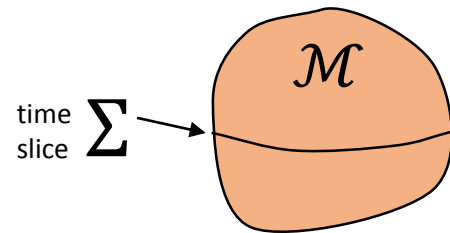


shift


inhomogeneous
rescaling



rest of the talk: provide evidence for this claim



plan:

- quantum spin chain (QFT on the lattice) 
- show that such gates act geometrically on the low energy states V_Σ

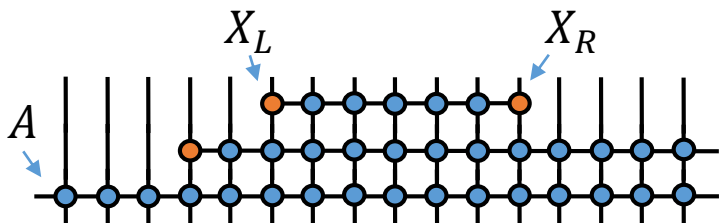
V_Σ
Hilbert space

problem: how do **geometric gates** act on low energy states?

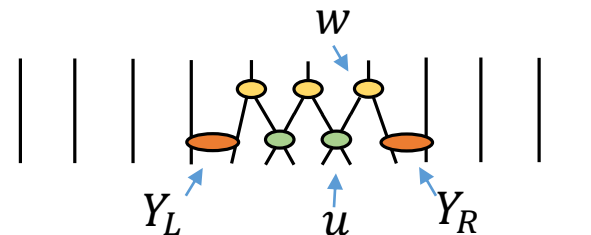
solution: we know the answer for a critical quantum spin chain (= CFT on the lattice)

geometric gates = conformal transformations

inhomogeneous
Euclidean time evolution



inhomogeneous
rescaling



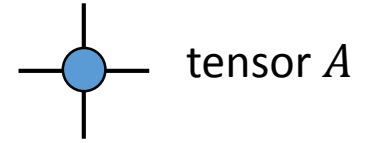
critical Ising model

from quantum spin Hamiltonian

$$H = \sum_i \sigma_i^x \sigma_{i+1}^x + \sigma_i^z$$

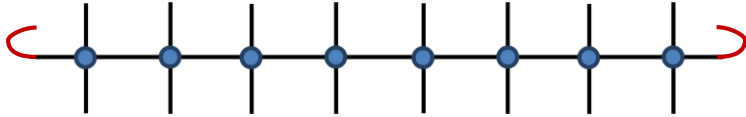
(or from statistical Boltzmann weights)

algorithm 



transfer matrix

$$e^{-\delta\tau H}$$



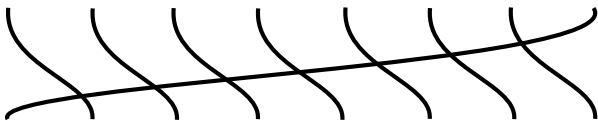
$$H = \frac{2\pi}{L} (L_0 + \bar{L}_0 - \frac{c}{12})$$

$$E_\alpha = \frac{2\pi}{L} \left(\Delta_\alpha - \frac{c}{12} \right)$$

scaling dimensions

translation

$$e^{-i\delta x P}$$

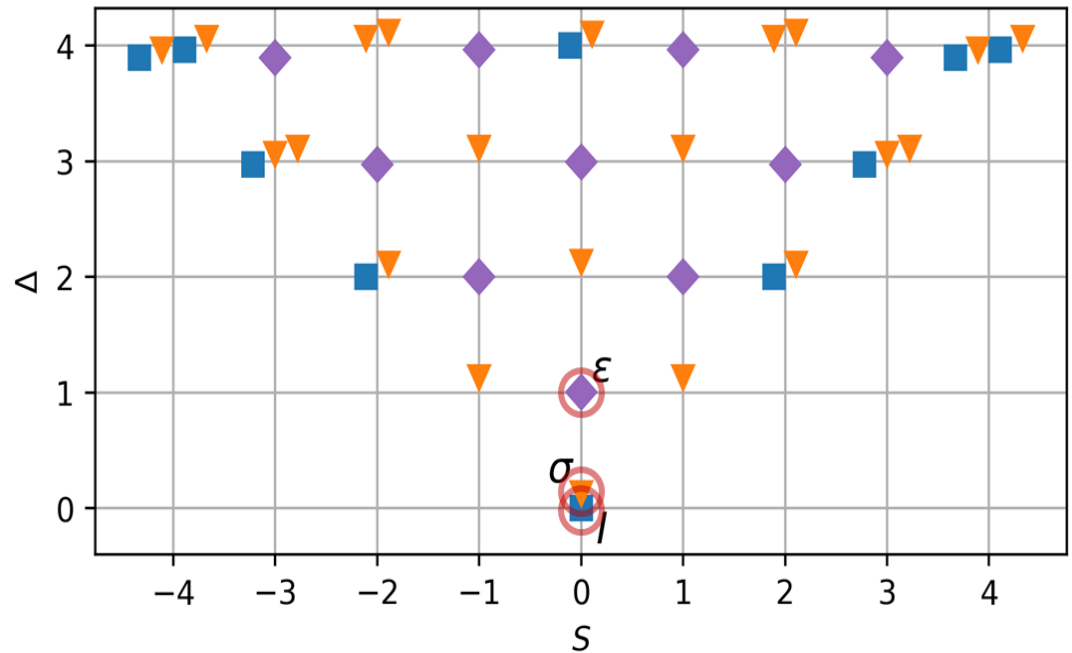


$$P = \frac{2\pi}{L} (L_0 - \bar{L}_0)$$

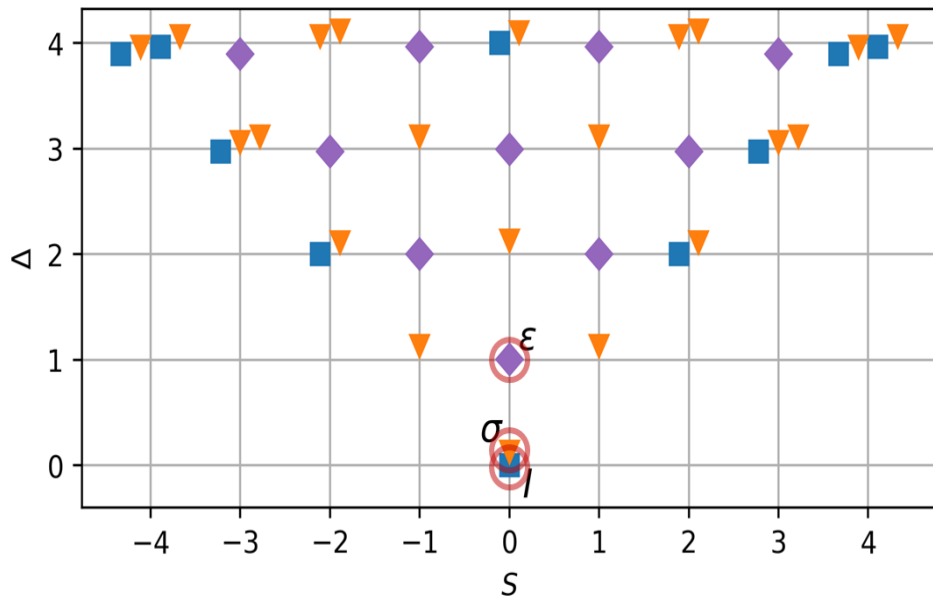
$$P_\alpha = \frac{2\pi}{L} s_\alpha$$

conformal spins

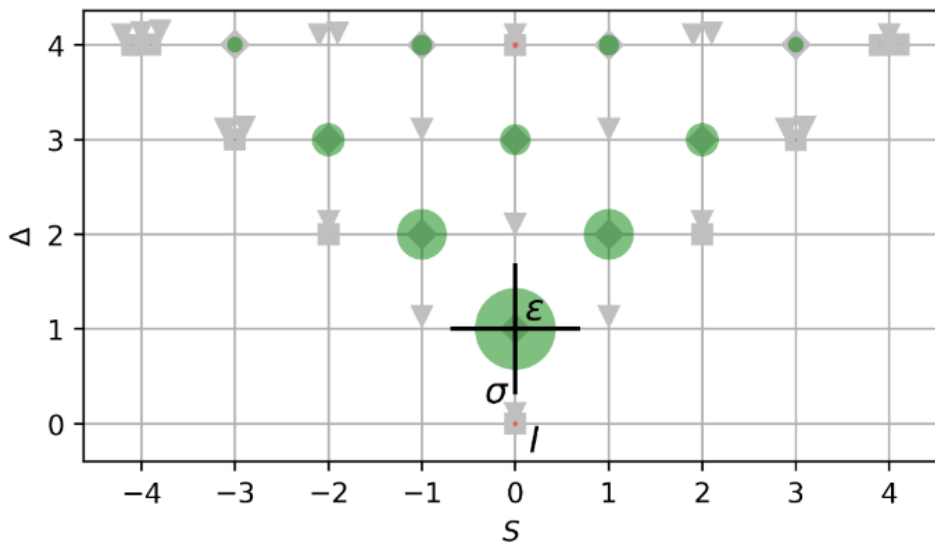
Example: Ising spin chain on 24 sites



Example: Ising spin chain on 24 sites



this is a geometric gate



there are 3 conformal towers

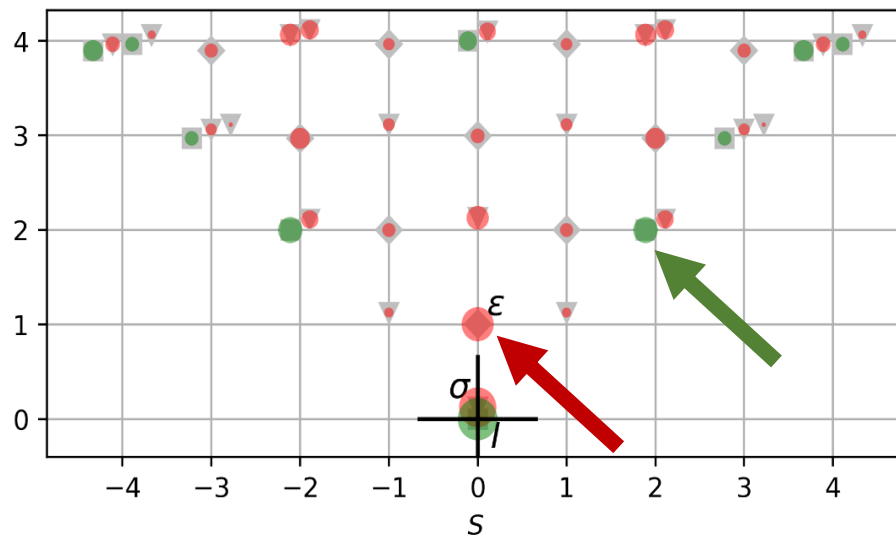


towers are not mixed by geometric/conformal transformations

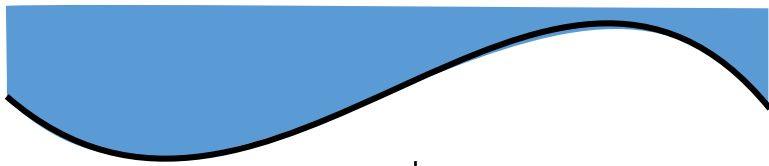
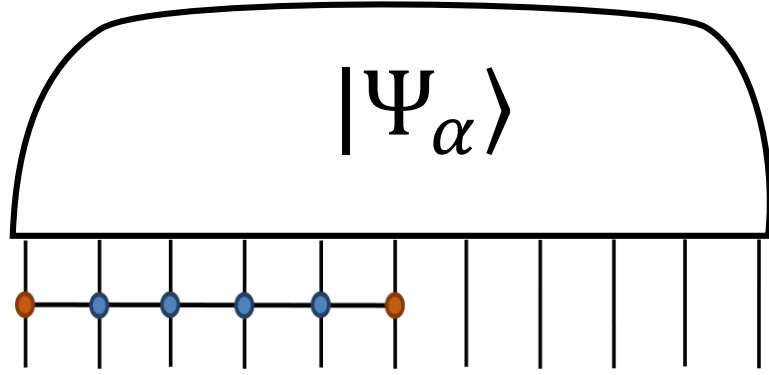
$$|\Psi_\alpha\rangle \xrightarrow{\text{geometric gate}} G|\Psi_\alpha\rangle = \sum_{\beta} A_{\alpha\beta} |\Psi_\beta\rangle$$

low energy state in one tower → low energy states in **same** tower

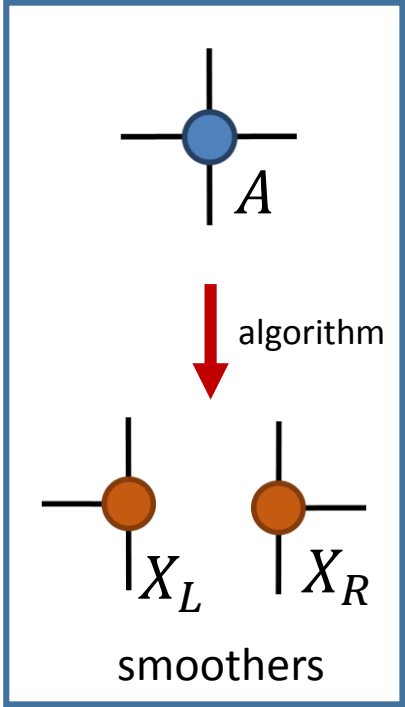
this is not a geometric gate



inhomogeneous
Euclidean time evolution



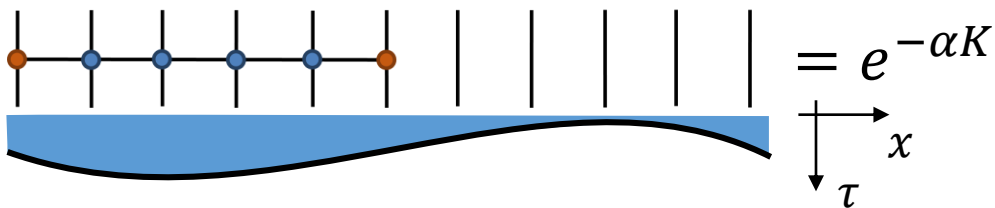
$$e^{-\alpha K}$$



$$K \approx e^{i\theta} H_1 + e^{-i\theta} H_{-1}$$

$$H_1 \equiv L_1 + \bar{L}_{-1}$$

$$H_{-1} \equiv L_{-1} + \bar{L}_1$$



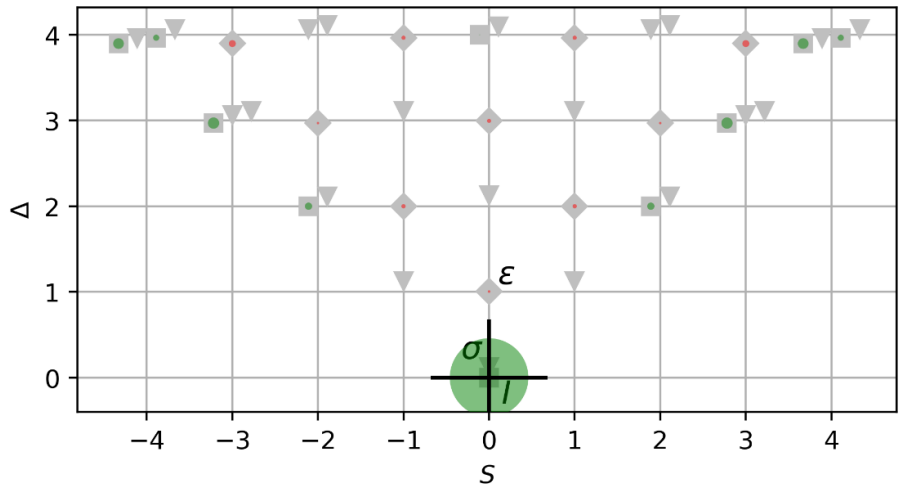
$$K \approx e^{i\theta} H_1 + e^{-i\theta} H_{-1}$$

$$H_1 \equiv L_1 + \bar{L}_{-1}$$

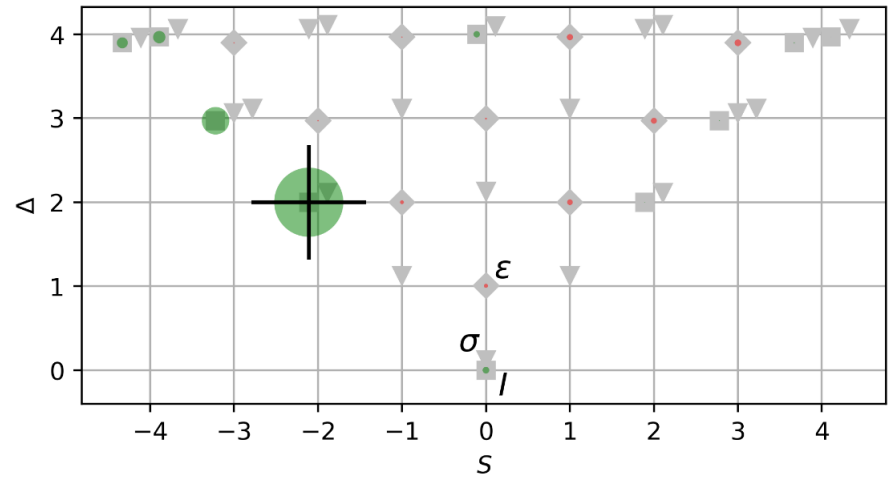
$$H_{-1} \equiv L_{-1} + \bar{L}_1$$

Example: Ising model on 24 sites (12 - 12)

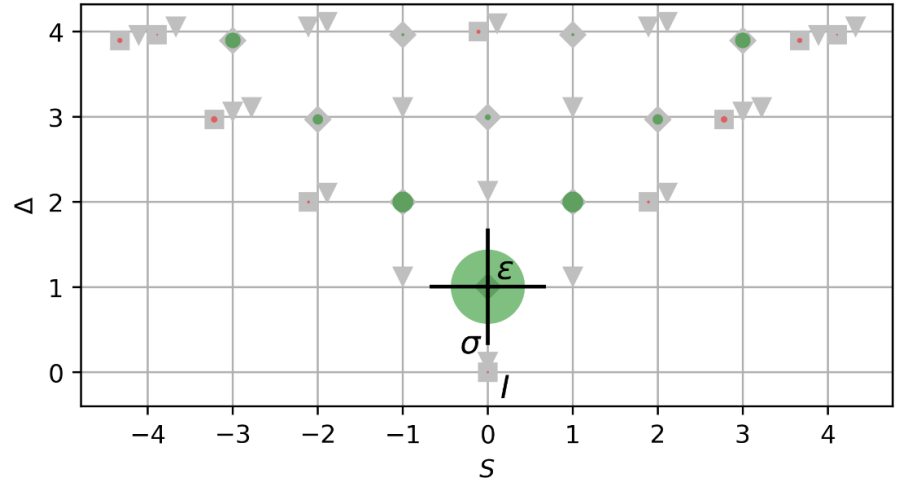
ground state $|\mathbb{1}\rangle$



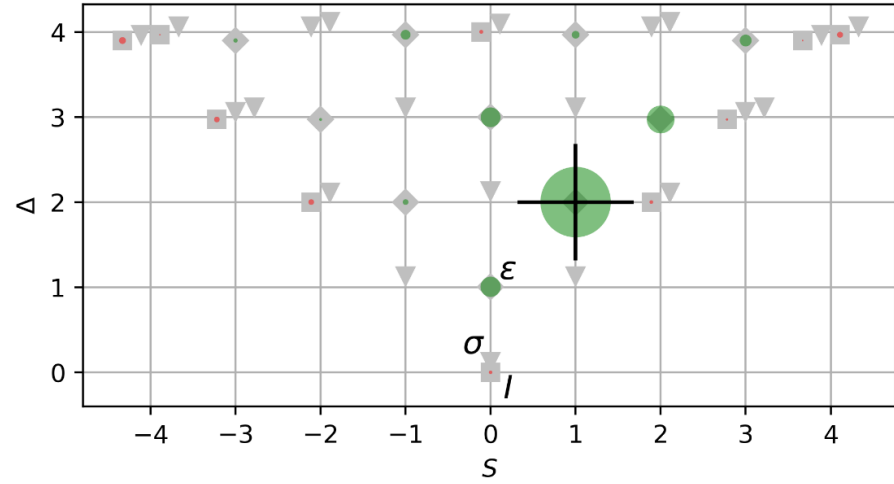
stress tensor $|\bar{T}\rangle = |\bar{L}_{-2}\mathbb{1}\rangle$



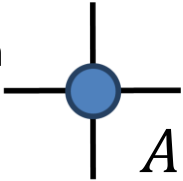
energy density $|\varepsilon\rangle$



global descendant $|L_{-1}\varepsilon\rangle$

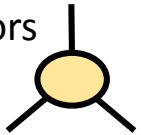


Euclidean
path
integral

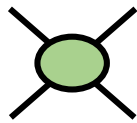


TNR
algorithm

MERA
tensors



W



u

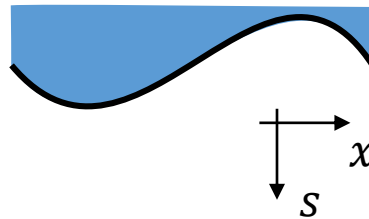
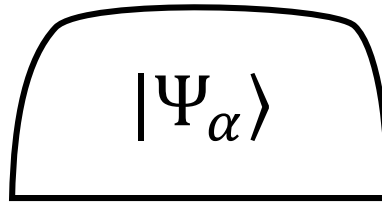
tensor
network
equalities



Y_L Y_R

smoothers

inhomogeneous
Euclidean time evolution

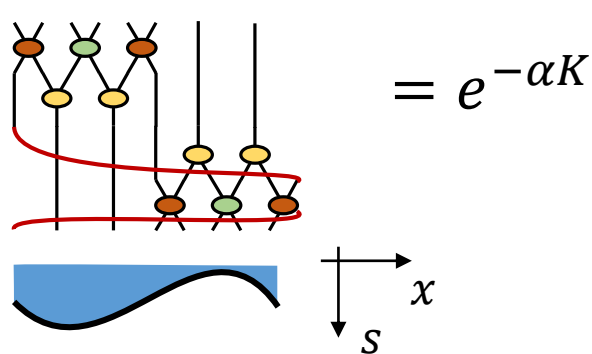


$$e^{-\alpha K}$$

$$K \approx e^{i\theta} P_1 + e^{-i\theta} P_{-1}$$

$$P_1 \equiv L_1 - \bar{L}_{-1}$$

$$P_{-1} \equiv L_{-1} - \bar{L}_1$$

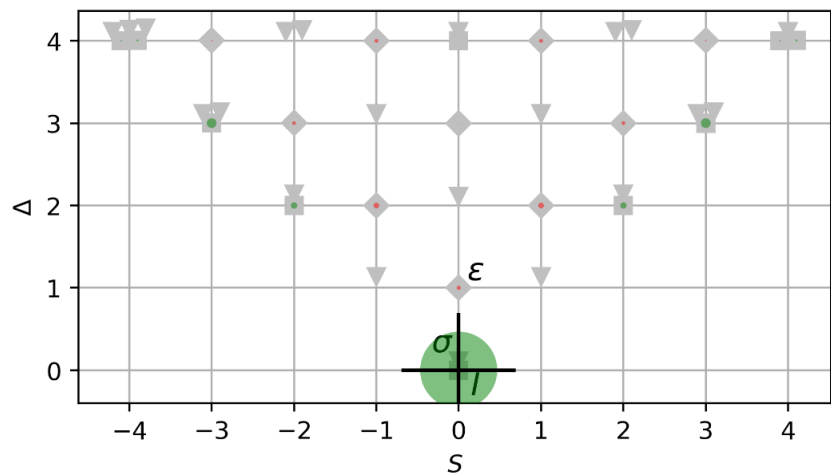


$$K \approx e^{i\theta} P_1 + e^{-i\theta} P_{-1}$$

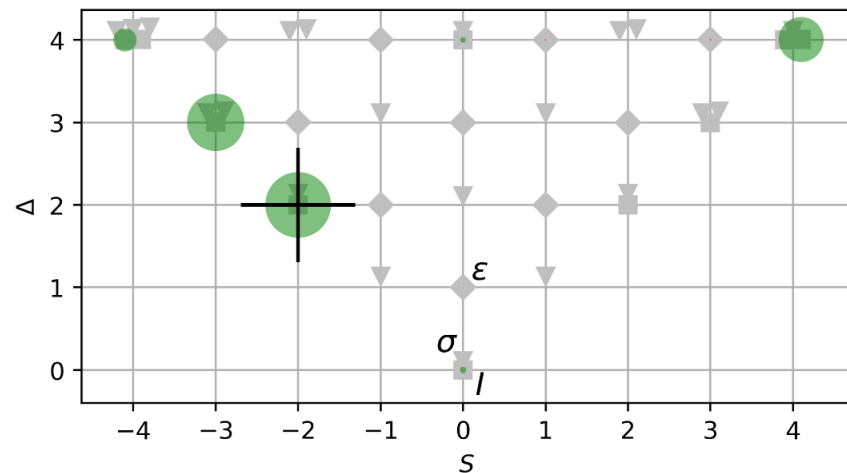
$$P_1 \equiv L_1 - \bar{L}_{-1}$$

$$P_{-1} \equiv L_{-1} - \bar{L}_1$$

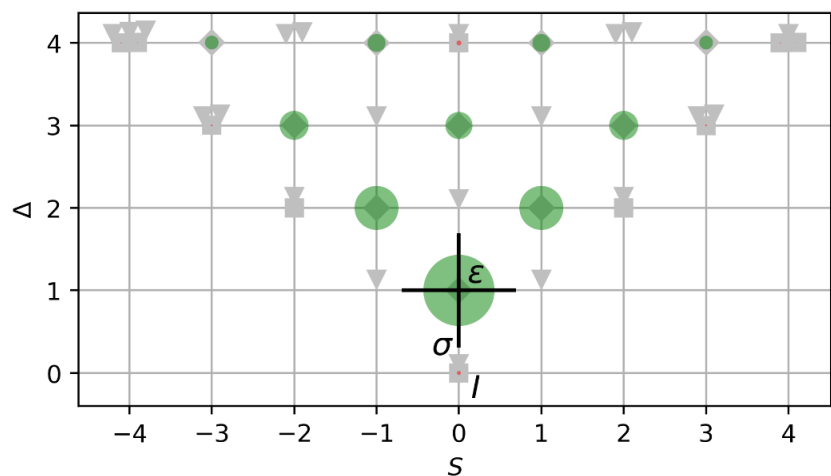
ground state $|\mathbb{1}\rangle$



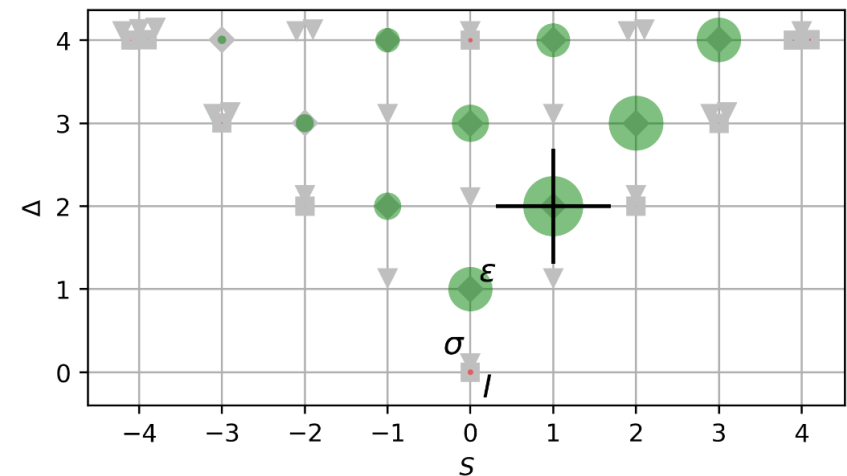
stress tensor $|\bar{T}\rangle = |\bar{L}_{-2}\mathbb{1}\rangle$



energy density $|\varepsilon\rangle$



global descendant $|\bar{L}_{-1}\varepsilon\rangle$

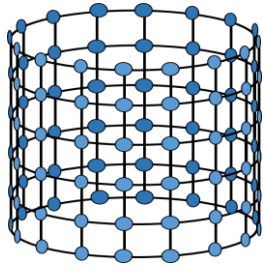


Conclusions

joint work
(in preparation)

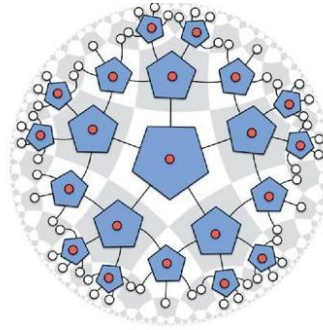


Ash Milsted
Perimeter Institute

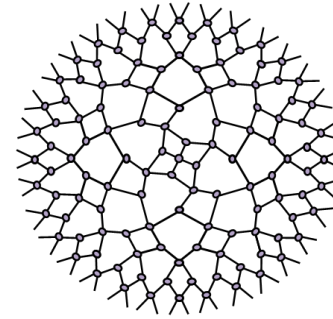


2d partition
function on cylinder

flat space
(flat cylinder)



HaPPY code



MERA

hyperbolic space
(Poincare disk)

tensor network \sim geometry?

Conclusions

joint work
(in preparation)



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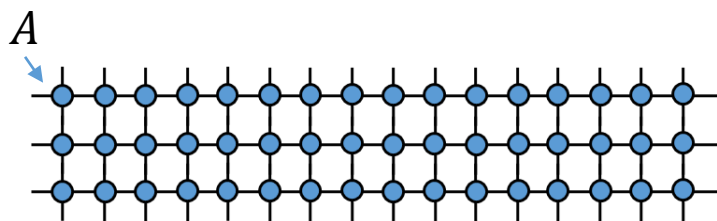
(1) tensor networks can be used to represent

Euclidean path integrals on curved spacetime geometry

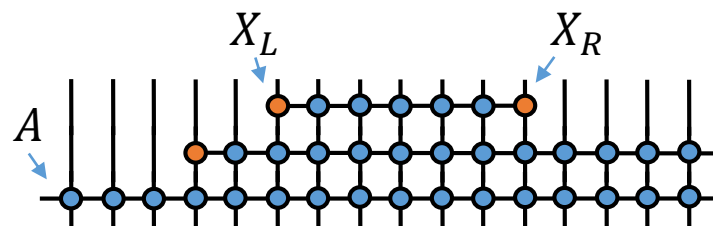
(2) tensor networks can implement *geometric transformations*

(in the Hilbert space of a quantum spin chain) corresponding to

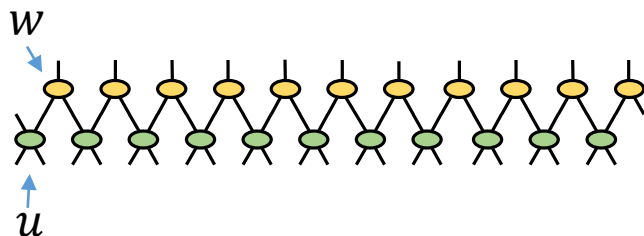
homogeneous
Euclidean time evolution



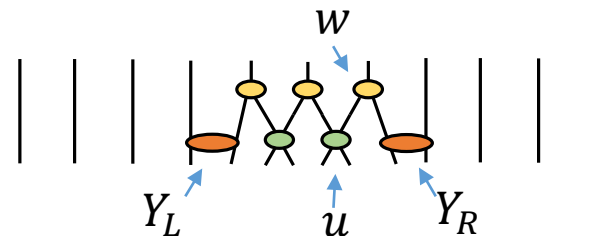
inhomogeneous
Euclidean time evolution



homogeneous
rescaling



inhomogeneous
rescaling



*smoothers X_L, X_R, Y_L, Y_R , are required

Conclusions

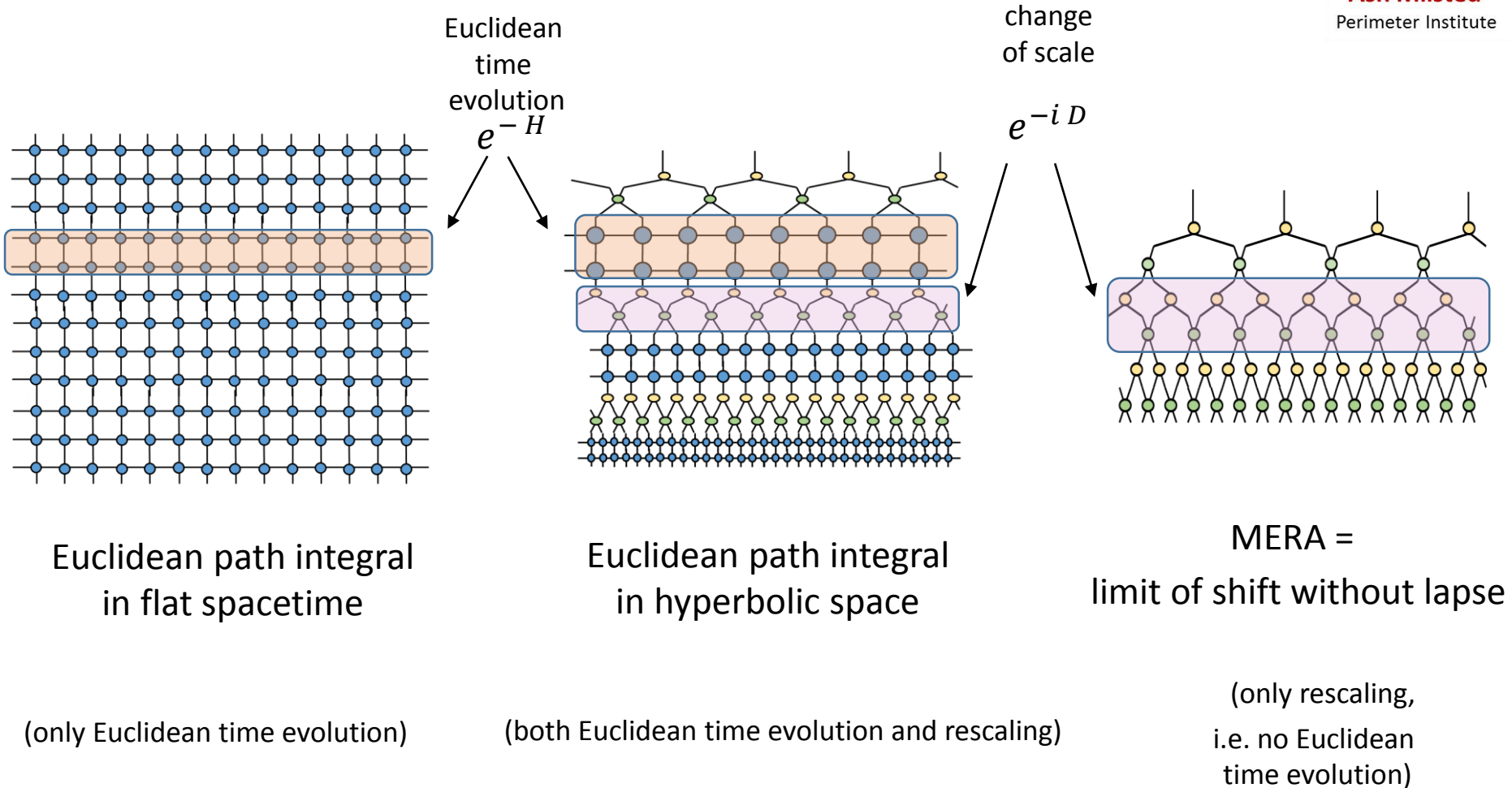
joint work
(in preparation)



Ash Milsted
Perimeter Institute

(3) from this path integral geometric perspective,

MERA is “rescaling without Euclidean time evolution”



THANKS!