### Emerging Themes in the Theory of Core-Collapse Supernova Explosions

Supported by: SciDAC NSF



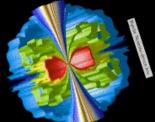
Adam Burrows, Jason Nordhaus, Christian Ott, Jeremiah Murphy, John Bell, Ann Almgren, Luc Dessart, Louis Howell, Mike Singer, Eli Livne, Tim Brandt



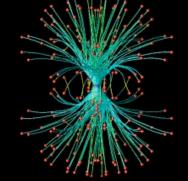


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Multi-Dimensional Core-Collapse Simulations: Explosion Mechanisms (A. Burrows, L. Dessart, E. Livne, C. Ott, I. Hubeny, & J. Murphy)







2 1/2-D Multi-Group Radiation Magneto-Hydrodynamic Capability VULCAN

New BETHE Code Development: Multi-D Neutrino Mechanism

#### **BETHE: Hydro**

Compatible Arbitrary-Lagrangian-Ealerian (ALE) hydrodynamics for Unatractared Grisia sing the Steppon Operator Method \*2nd-ondre bisopace & time \*2nd-ondre bisopace at time \*2nd-ondre bisopace agnistic \*Arbitrary moving gold \*Coarnel EOS enative Disson Gravity Solver

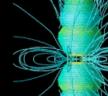
thar they be Poisson Gravity Solver o discretized using Support Operator Method dil-grid preconditioner, GMRES acceleration

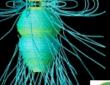


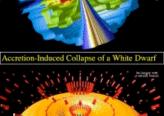
**BETHE:** Transport

ivation : a need for a fast and transport solver for supernovae an other astrophysical simulations

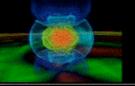




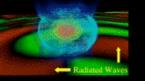




Early B-Field Structures

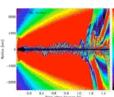


3D General-Relativistic Rotational Collapse: Gravitational Radiation







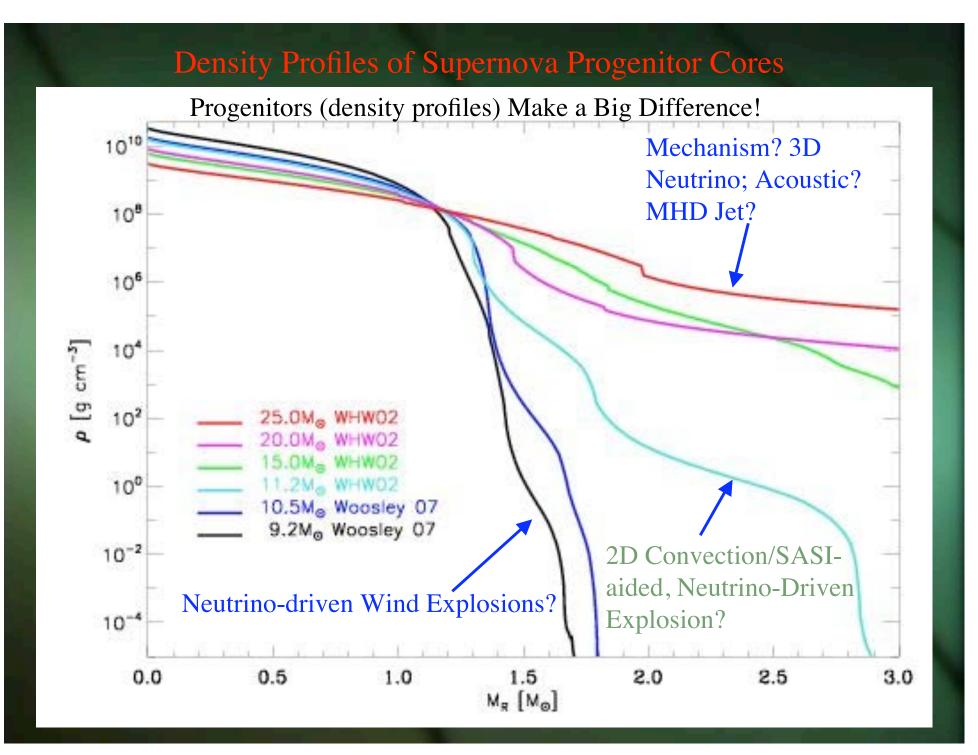




Shock and Core Oscillation to Late Explosion

Magneto-Rotational Jet Mechanism

Some Pressing Issues in Core-Collapse Supernova Theory Mechanism of Explosion: **Neutrino** mechanism MHD mechanism **Acoustic** mechanism Neutrino-driven Convection vs. SASI? ID vs. 2D (VULCAN) vs. 3D (CASTRO!) Pulsar Kicks (proper motions), B-fields? Blast Morphology (Jets?) Pulsar **Spins**? Connection with GRBs and Hypernovae?



### Mechanisms of Explosion

- Direct Hydrodynamic Mechanism: always fails?
   Neutrino-Driven Wind Mechanism, ~1D (Burrows 1987) Lowest-mass massive stars, ~spherical (e.g., 8.8 solar masses, Kitaura et al. 2006, Burrows, Dessart, & Livne 2007)
- Convection/SASI-aided (Burrows et al. 1995; Blondin et al. 2003) Neutrino-Driven Wind Mechanism, 2D (e.g., 11.2 solar masses, Buras et al. 2006)
- Neutrino-Driven Jet/Wind Mechanism, Rapidly rotating AIC of White Dwarf (Dessart et al. 2006)
- Acoustic Power Mechanism (after delay), all progenitors explode (Burrows et al. 2006,2007a) (Weinberg & Quataert 2008 ?)

## Mechanisms of Explosion (cont.)

- Convection/SASI-aided Neutrino mechanism? Nuclear-burning aided?? Inelastic scattering?? (Mezzacappa et al. 2006; Marek & Janka 2009; Bruenn et al. 2009; Murphy & Burrows 2008)
- MHD Jet Explosions requires rapid rotation (e.g., Burrows et al. 2007b)
- The Key feature of almost all mechanisms is the Breaking of Spherical Symmetry (and simultaneous accretion during early explosion)

### Multi-D: Simultaneous Explosion and Accretion is the Key?

Neutrino Mechanism: Anisotropic I=1 explosion --> lower ram pressure at head, larger neutrino heating region, while accretion elsewhere maintains neutrino luminosity to drive the explosion (2D vs. 3D?)

MHD-Rapid rotation: Explosion along poles, accretion of free rotational energy at equator (engine)

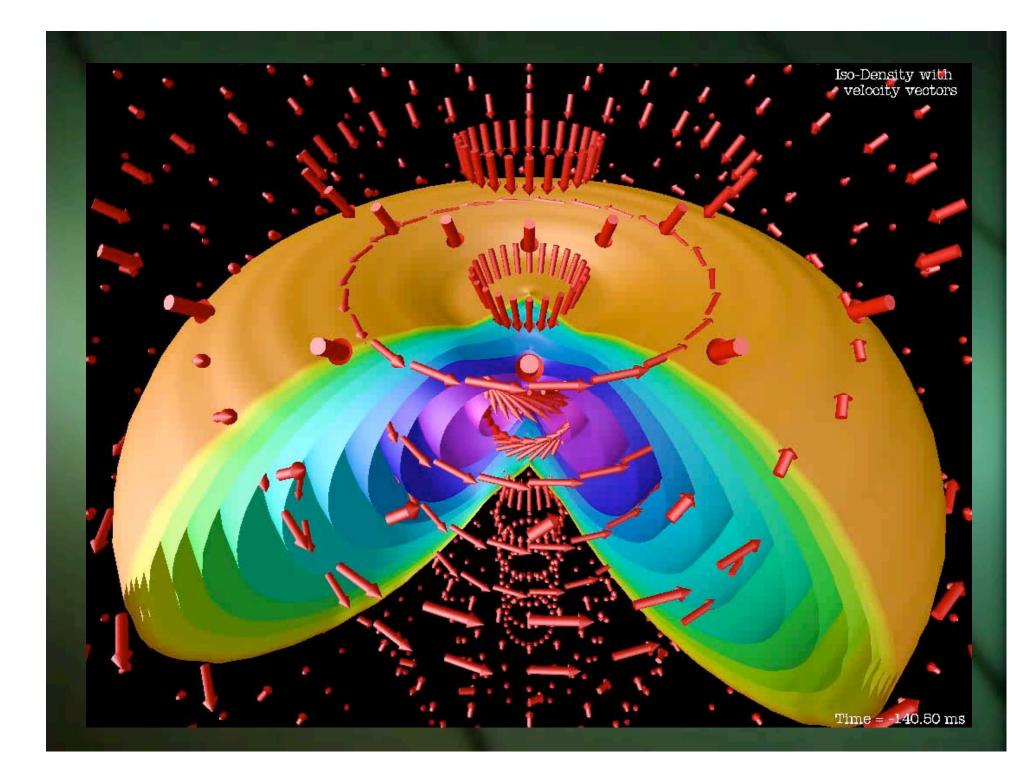
Acoustic Mechanism: Explosion in one direction, accretion funnels from another, powering oscillation to maintain acoustic power

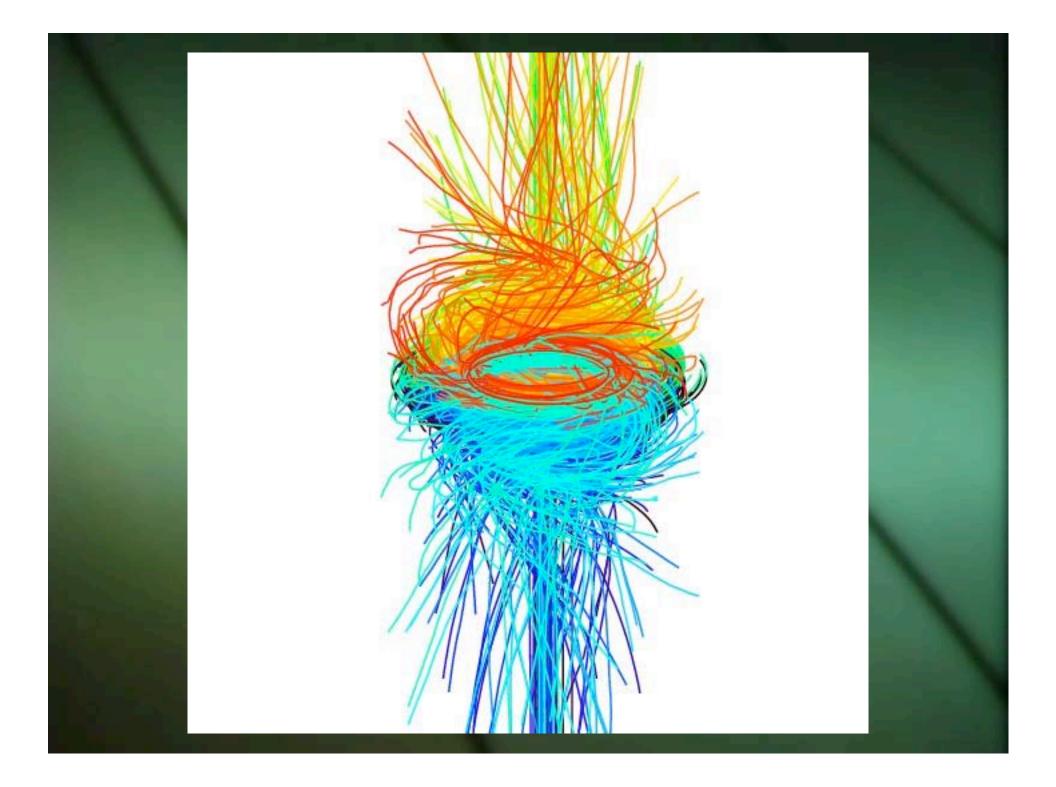
## Neutrino-Driven Wind Explosions: Low Mass Progenitors

First shown by Kitaura et al. 2006 Burrows, Dessart, &
by Kitaura et al. 2006 Burrows,
al. 2006 Burrows,
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Livne 2007;
Burrows Jan
1987
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NOTE
3 3 3 3 3 3 3 3 3 3 3 3 3 7 7 7 7 7 7 7
WIND XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
THAT ONeMg: 8.8 Msun
FOLLOWS Time = -50.0 ms
Radius = 300.00 km

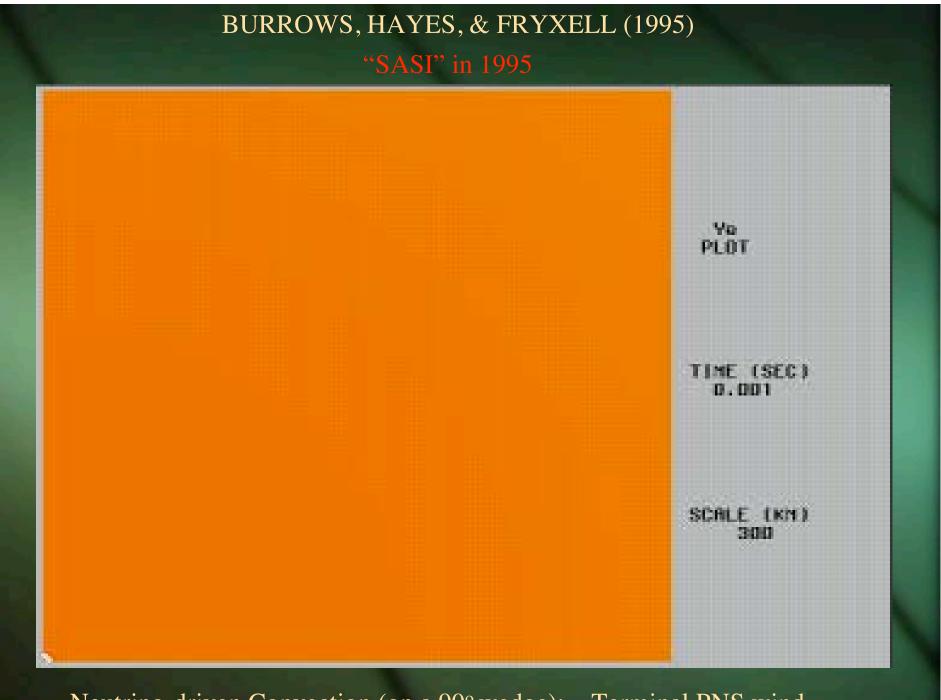
## Accretion-Induced Collapse of O-Ne-Mg White Dwarfs

Dessart, Burrows, Ott, Livne, Yoon, & Langer 2006 Rapid Rotation!





# 2D Radiation-Hydro Simulations of Massive-star Core Collapse



Neutrino-driven Convection (on a 90° wedge); Terminal PNS wind



S15 Burn **LEA Velocity** Time = -150.0 ms Radius = 180.00 km

S15 No Burn **LEA Velocity** Time = -150.0 ms Radius = 180.00 km

30

S(k/baryon)

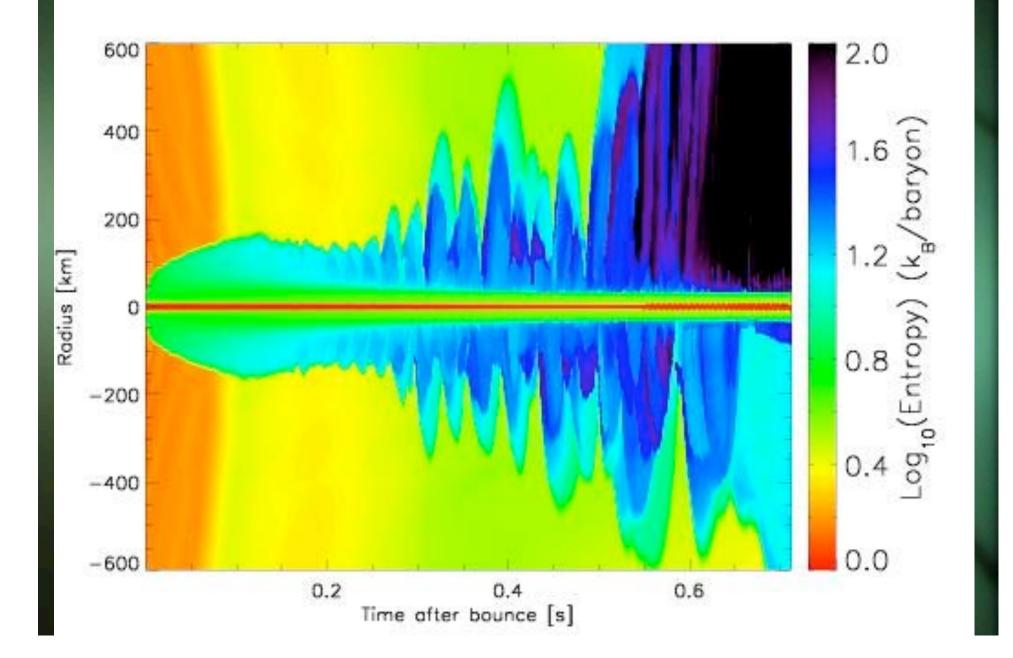
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0

With and Without Burning

## Core Oscillation/Acoustic Power Mechanism

#### Inner 600-km Look at the Advective-Acoustic Instability



### Key Features of Acoustic Mechanism

- "A Tale of Two Instabilities"
- Shock Instability (SASI) after bounce (30-80 Hz)
- Rapid core oscillation progressively excited: I=1 g-mode (~300 Hz), first by turbulence (that grows with time), then non-linearly by anisotropic downflowing plumes/streams
- Core oscillation generates sound waves that propagate outward
- Acoustic power and momentum explode the star
- Hybrid acoustic/neutrino model?
- Self-excited oscillations (very non-linear); transducer
- All models explode, but "late" (0.5-1.0 seconds after bounce

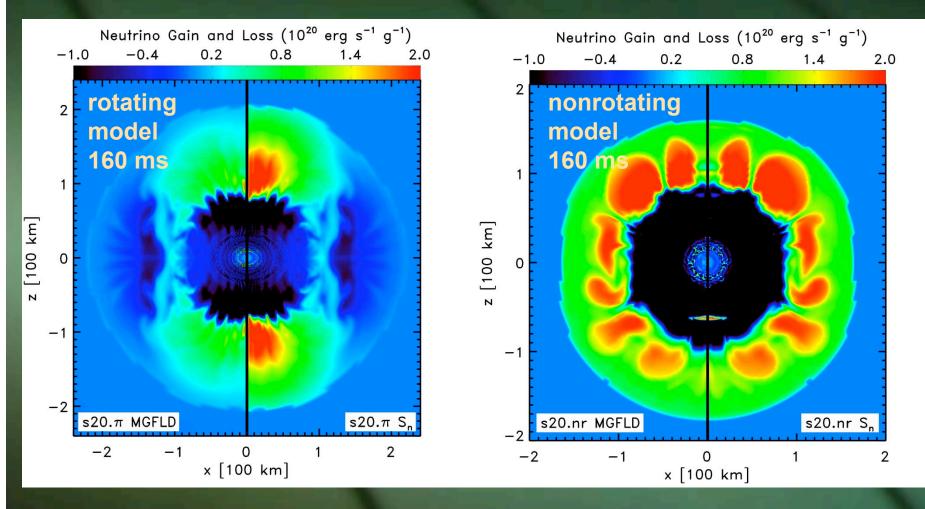
Fundamentally aspherical explosions: unipolar?

R-process nucleosynthesis?

Multi-Angle, Multigroup, Time-Dependent Transport in 2D SN Simulations

Ott et al. 2008

### **Neutrino Energy Deposition**

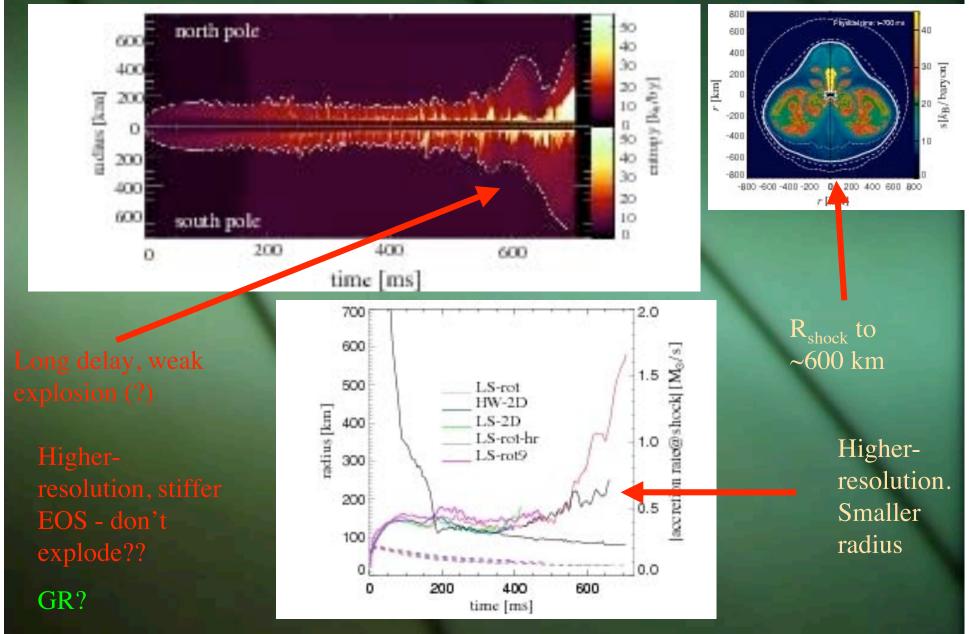


s20.nr: Little difference between MGFLD and S<sub>n</sub> at 160 ms after bounce.

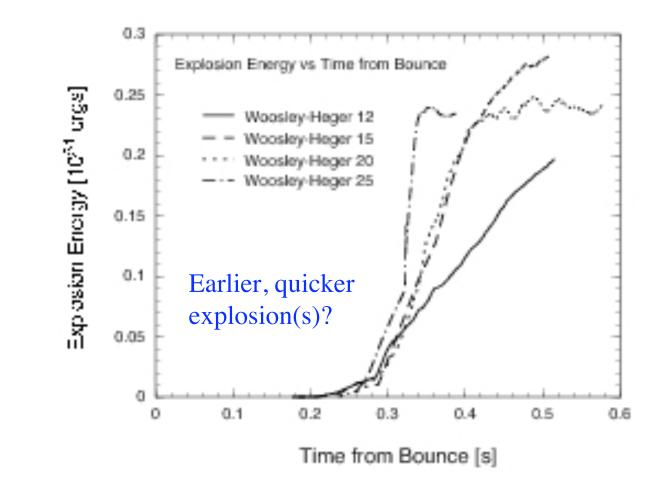
• s20. $\pi$ : Large (factor ~3) polar differences in specific heating rates.

(only ≈ 2% difference; S<sub>n</sub> gain < MGFLD gain!)</li>

#### Marek & Janka 2009: 15 solar-mass model with soft (180 MeV) EOS, 1D "ray-by-ray" transport, 2D hydro:



#### Bruenn, Mezzacappa et al. 2009 with soft EOS, 1D "ray-by-ray" transport, 2D Hydro:



What is the difference?, What's new? Inelastic scattering??, nuclear burning? ... FIGURE 3. Explosion energies as a function of post-bounce time. Burrows & Goshy '93; Murphy & Burrows 2008 Critical Condition for Neutrino Mechanism: Dimension-dependent

> Explosions! (No Solution)

> > Critical Curve

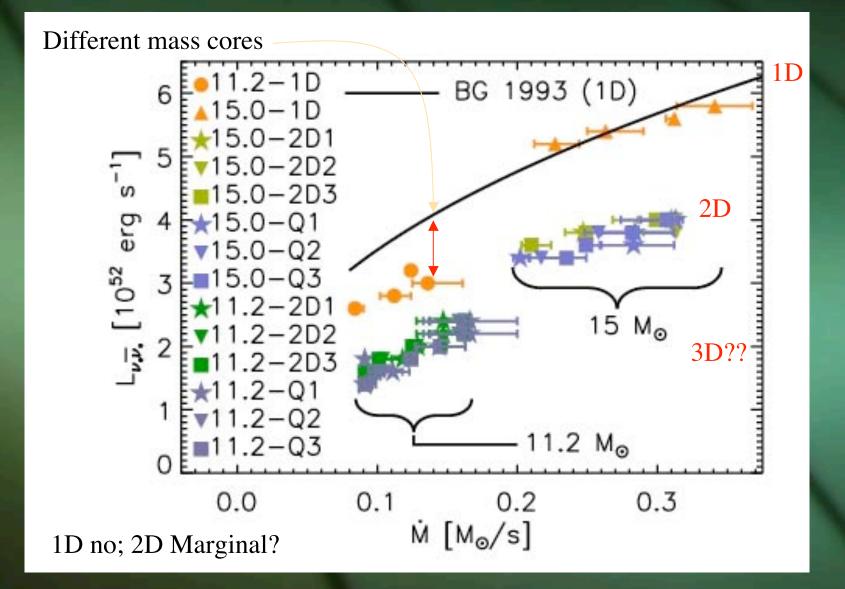
Steady-state accretion (Solution)

M

 $L_{v}$  vs. Accretion Rate Parameter Study

## *How do the critical luminosities differ between 1D and 2D?*

#### Critical Curve for Neutrino Mechanism: 1D versus 2D



Murphy & Burrows 2008

See Jeremiah's poster!

### Limitations of the VULCAN/2D Simulations

- Doppler shift terms not included in transport
- Inelastic redistribution not included (though subdominant), though could be
   No good development path to 3D (but ...)

### Limitations of the ORNL Simulations

- Transport in 1D ("ray-by-ray"): Not Multi-D
- Soft (180 MeV) Nuclear EOS (but measurements?)
- Energy conservation to only ~0.5 Bethes

Core must stay at grid center (kicks?, acoustic mechanism?)

- > Role of Nuclear Burning at Shock?
- Large Stalled Shock Radius ?

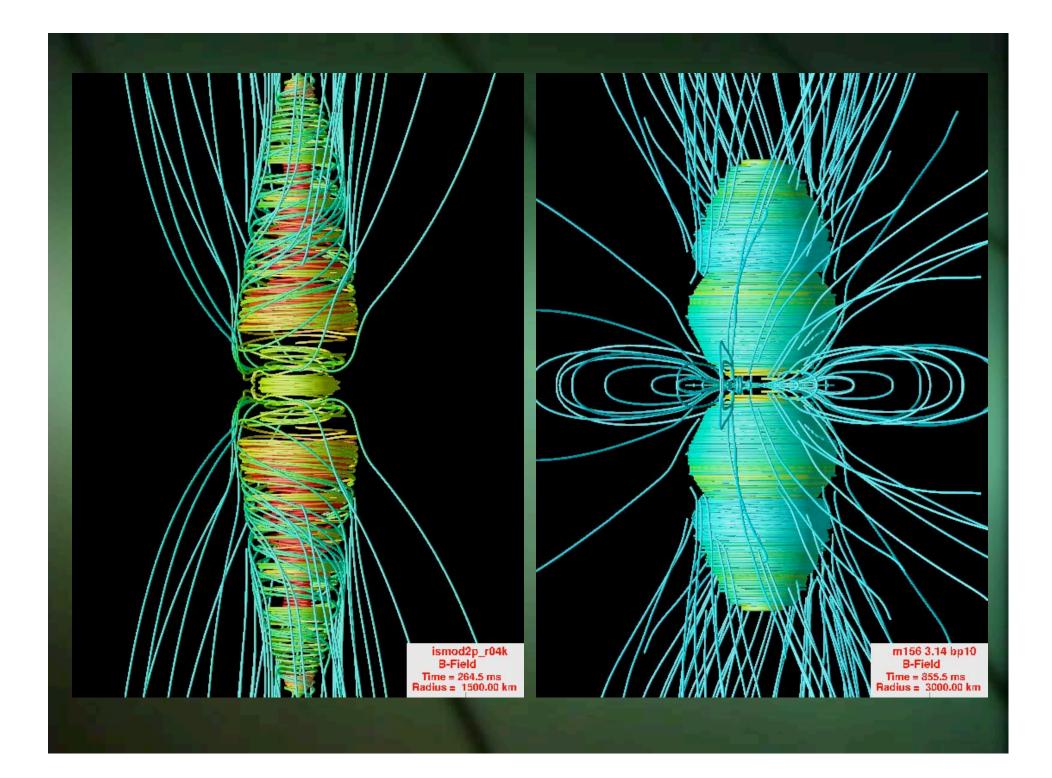
### Limitations of the MPIA Simulations

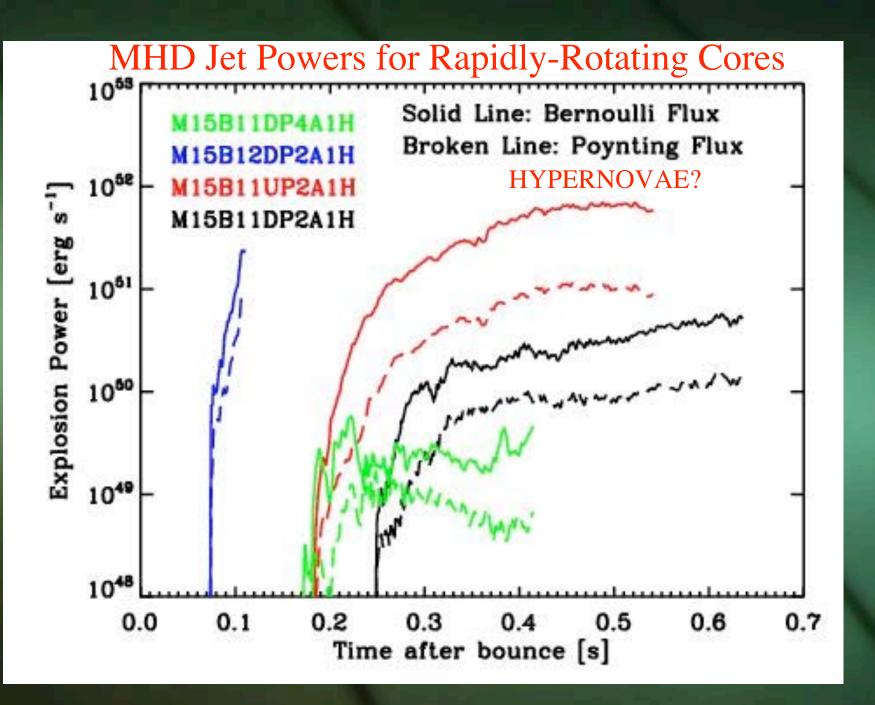
- Transport in 1D ("ray-by-ray"): Not Multi-D
- Soft (180 MeV) Nuclear EOS (but measurements?)
- Core must stay at grid center (kicks?, acoustic mechanism?)
- ORNL and MPIA 15-solar-mass explosion simulations very discrepant)

2D Radiation-Hydro Simulations Verdict: Marginal, Ambiguous, at best (but 3D....?) MHD Jets and RMHD Simulations of Core Collapse: Rapid Rotation Required

Burrows, Dessart, Livne, Ott, & Murphy 2007; Dessart et al. 2007

Rotation Winding, the MRI and B-field Stress effects



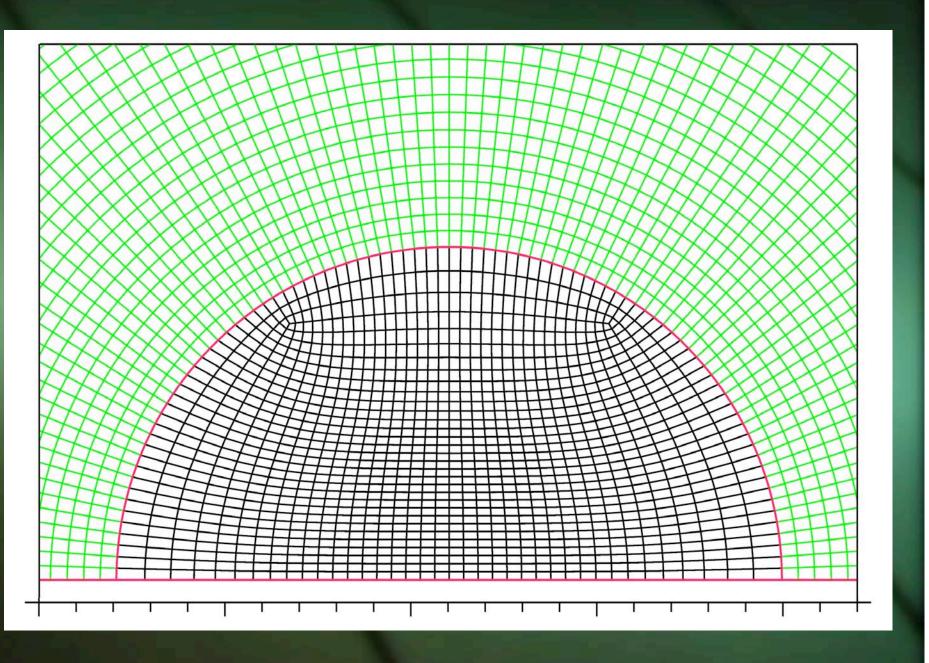


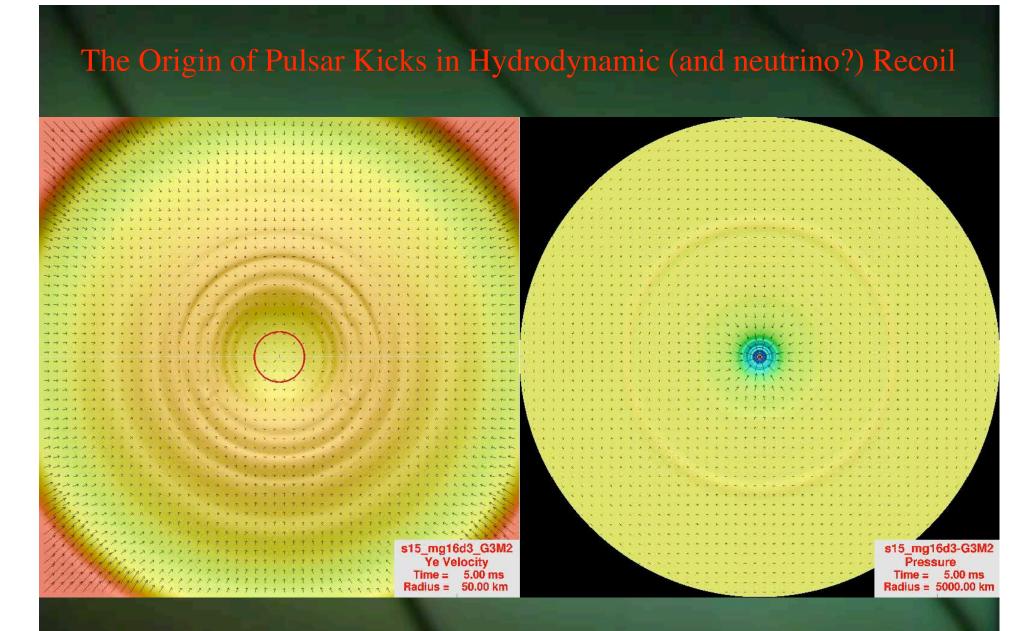
## Pulsar Recoil: A Generic Feature

Pulsar Kicks: Pulsar B2224+65 and Bow Shock  $V \ge 1000 \text{ km s}^{-1}$ 

Cordes, Romani, Lundgren '93

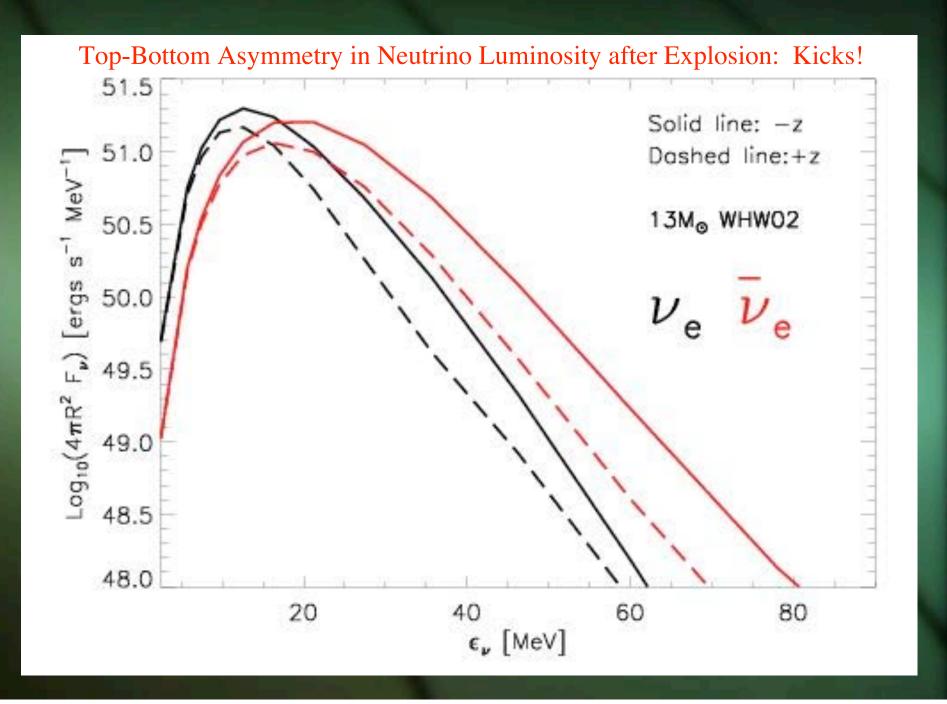
**Guitar Nebula** 





Acceleration  $\sim 500 \text{ km/s}$ 

Nordhaus, Burrows, & Ott 2009



# 3D - Crucial Next Step CASTRO!

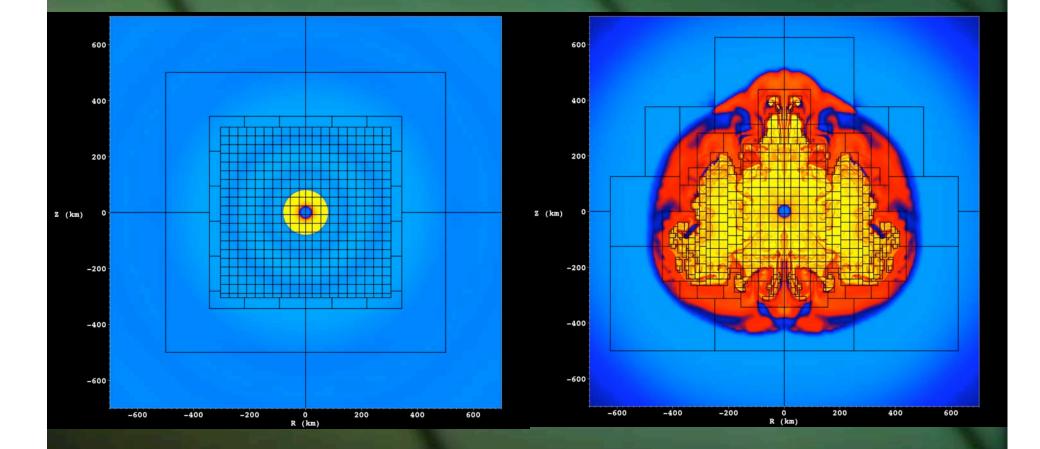
(J. Bell; A. Almgren; L. Howell; M. Singer; A. Burrows; J. Nordhaus) (Using a MGFLD variant of Hubeny/Burrows scheme)

See Jason Nordhaus' poster

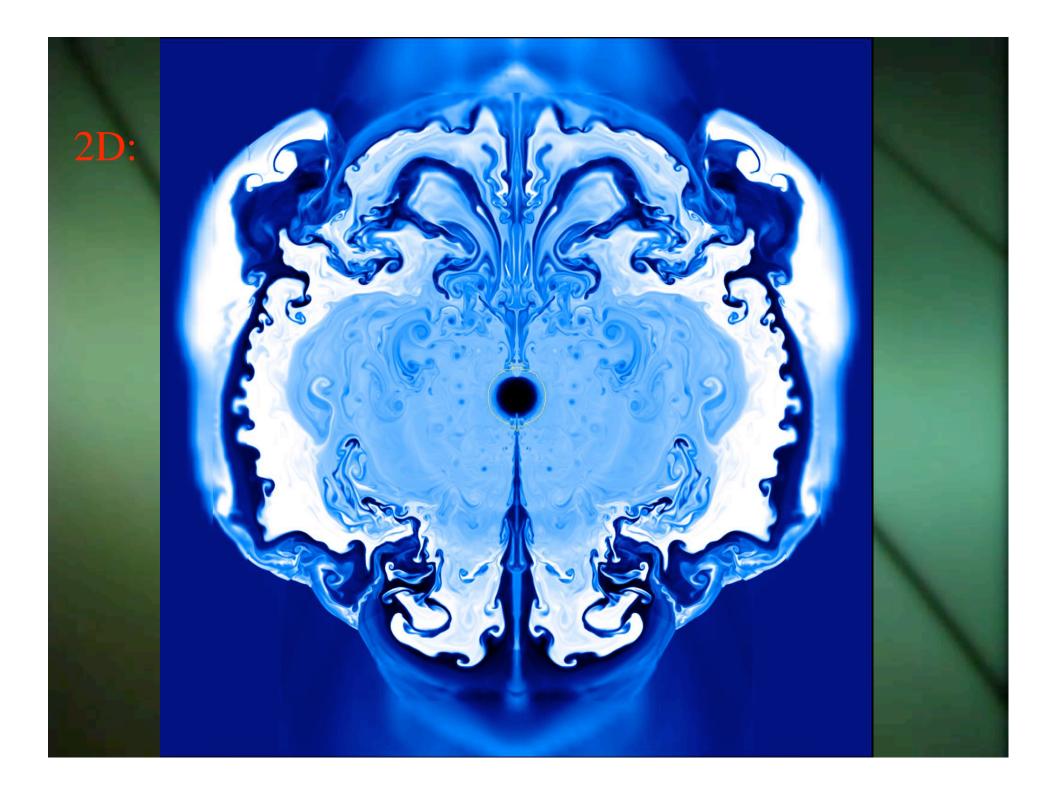
#### CASTRO - 3D AMR, Multi-Group Radiation-Hydrodynamic Supernova Code

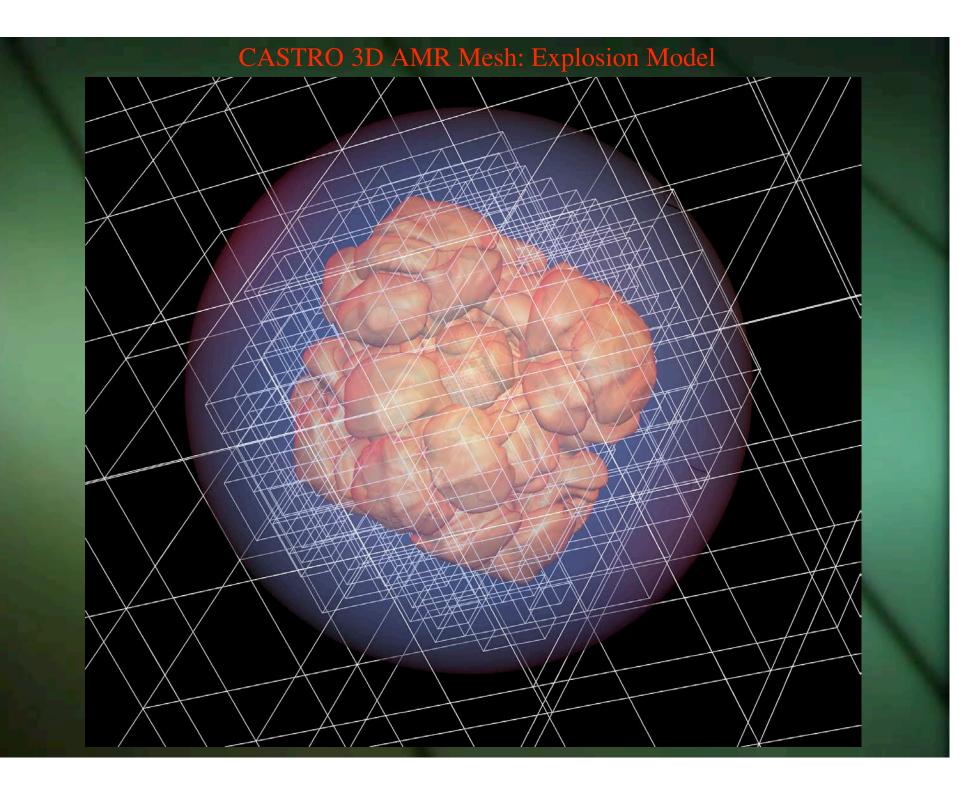
- > 2nd-order, Eulerian, unsplit, compressible hydro
- PPM and piecewise-linear methodologies
- > Multi-grid Poisson solver for gravity
- Multi-component advection scheme with reactions
- Adaptive Mesh Refinement (AMR) flow control, memory management, grid generation
- > Block-structured hierarchical grids
- Subcycles in time (multiple timestepping coarse, fine)
- Sophisticated synchronization algorithm
- BoxLib software infrastructure, with functionality for serial distributed and shared memory architectures
- ID (cartestian, cylindrical, spherical); 2D (Cartesian, cylindrical); 3D (Cartesian)
- Transport is a conservative implementation of mixed-frame method of Hubeny & Burrows (2007), with v/c terms and inelastic scattering
- Uses scalable linear solvers (e.g., hypre) with high-performance preconditioners that feature parallel multi-grid and Krylov-based iterative methods
- Developers: John Bell, Ann Almgren, Louis Howell, Mike Singer, Jason Nordhaus, Adam Burrows - LBNL, LLNL, Princeton

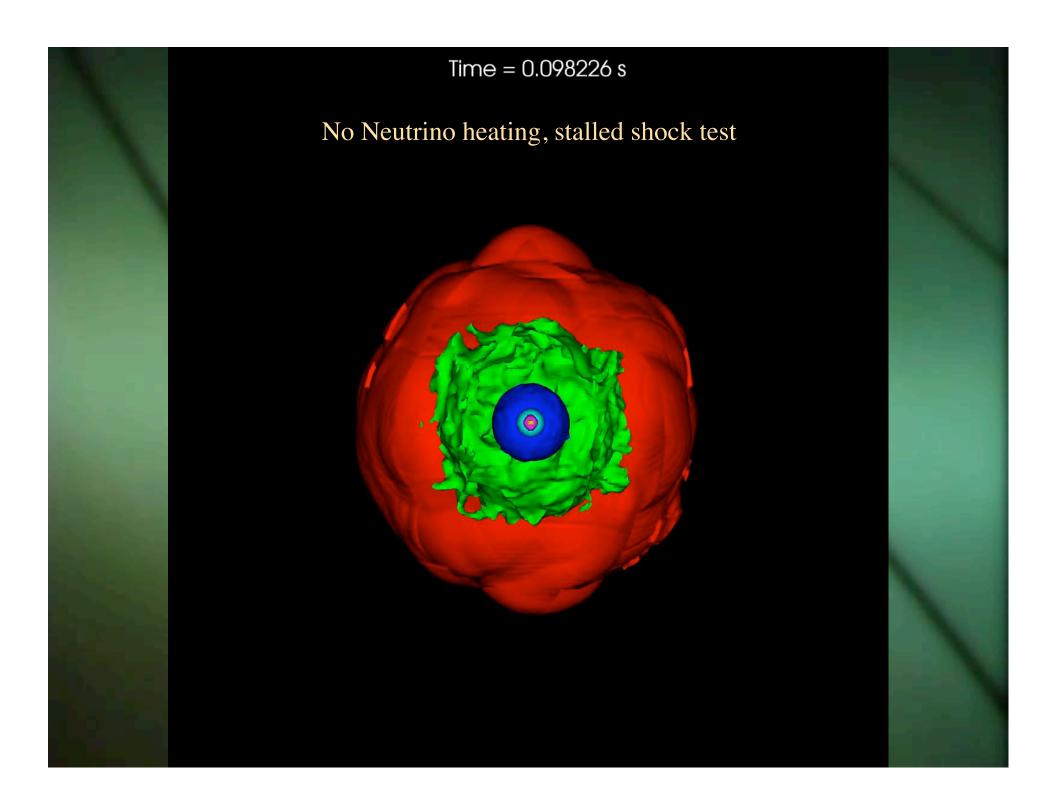
### Sample Block Grid Structures of CASTRO: Pre-collapse, Post-bounce

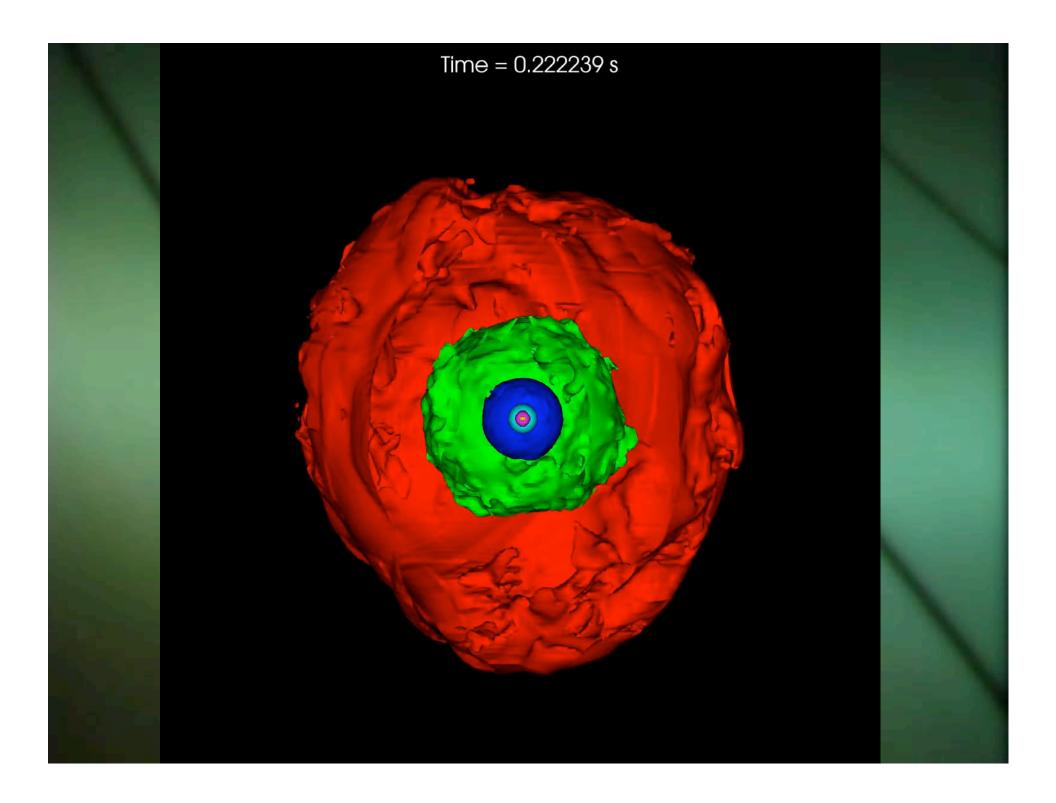


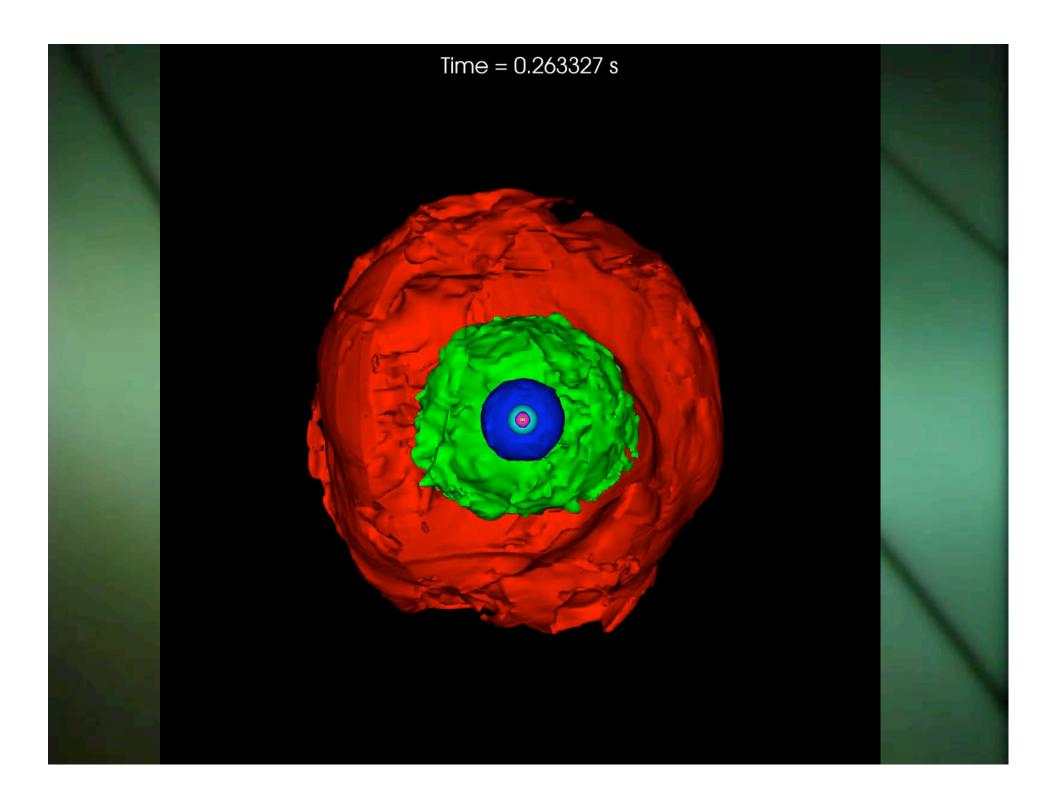
See Jason's poster!



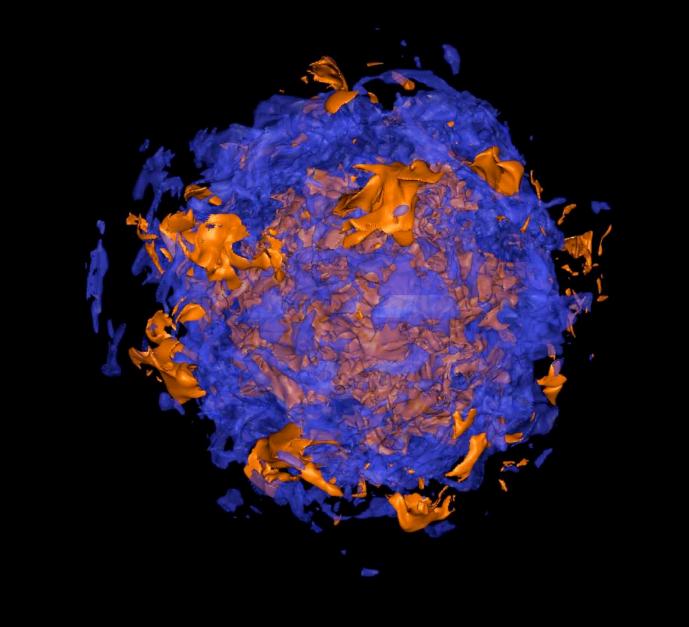








#### CASTRO 3D AMR No-Explosion Model



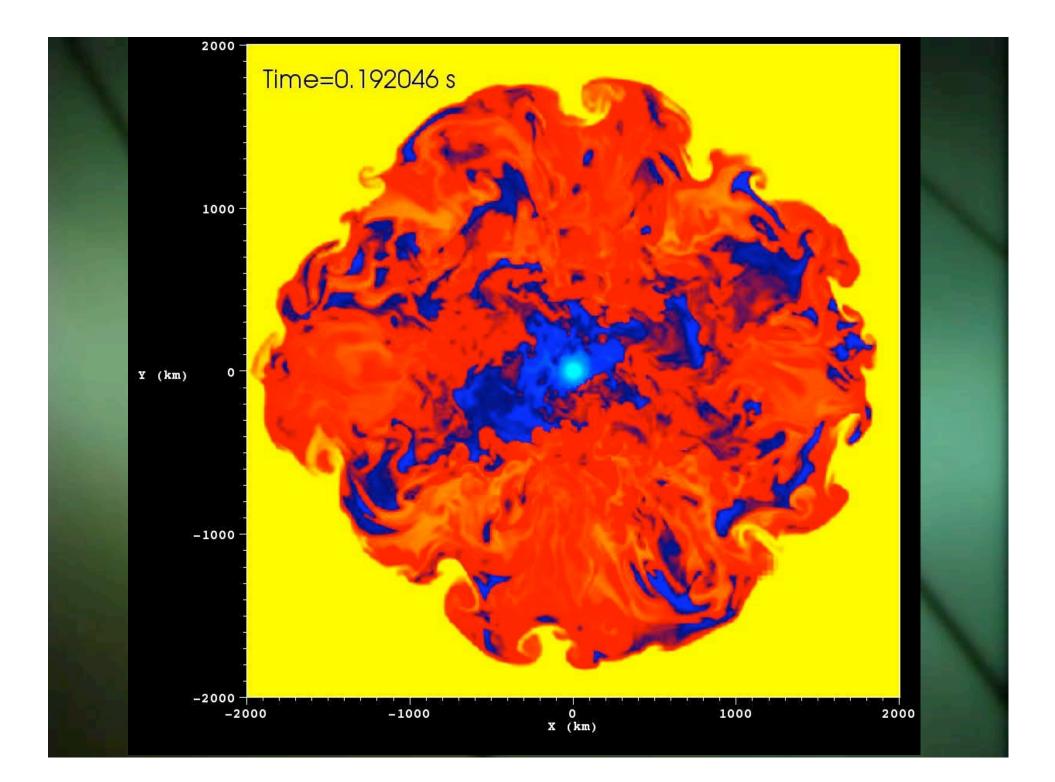
#### Entropy:

CASTRO 3D AMR Core-Collapse -- No Explosion Model

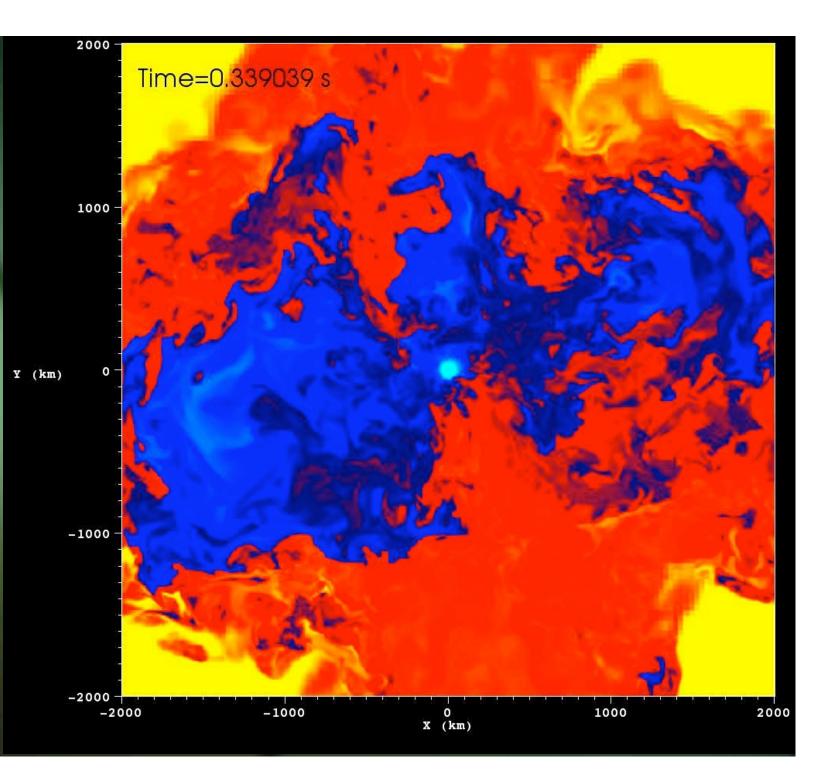
Little evidence of fast induced rotation; (see also Iwakami et al. 2009);

Blondin and Mezzacappa 2007?:

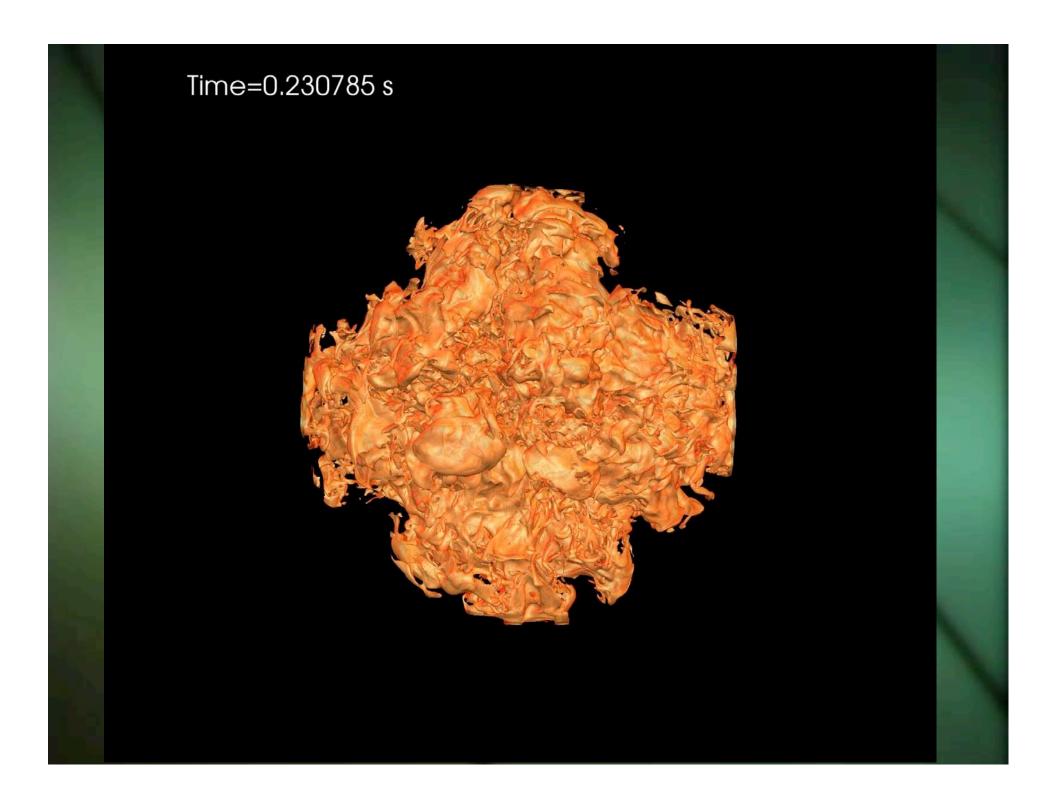
A bit of rotation (on the outside), but... Time=-0.292000



#### CASTRO 3I AMR Core-Collapse --Explosion Model

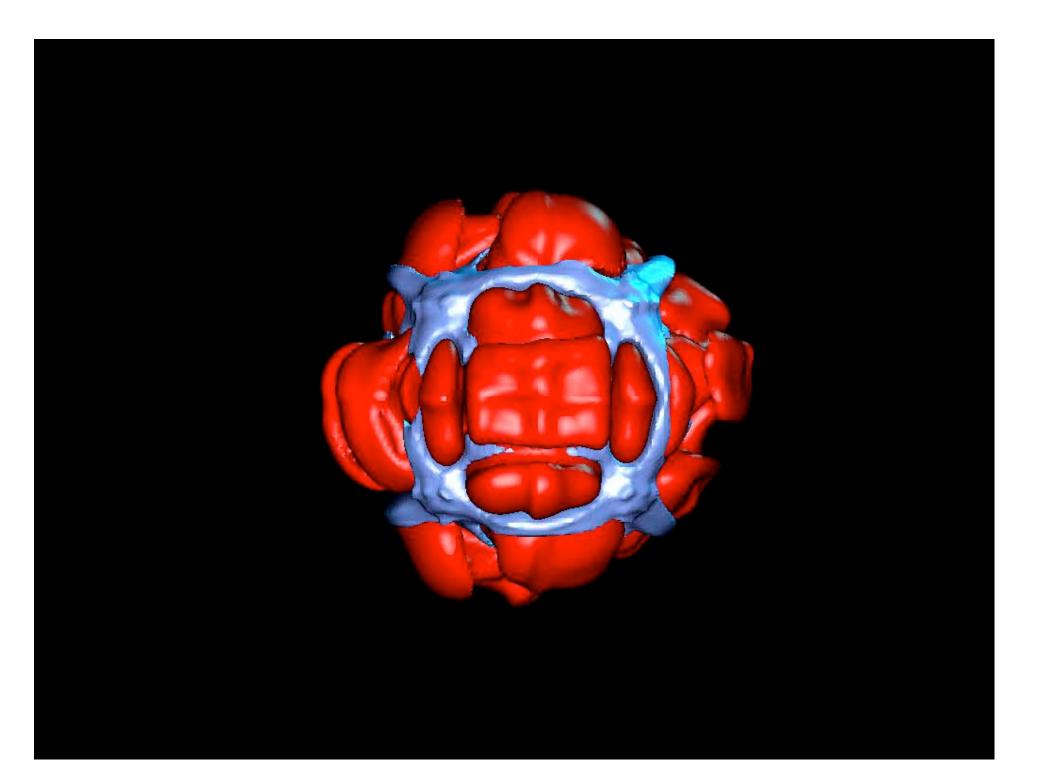


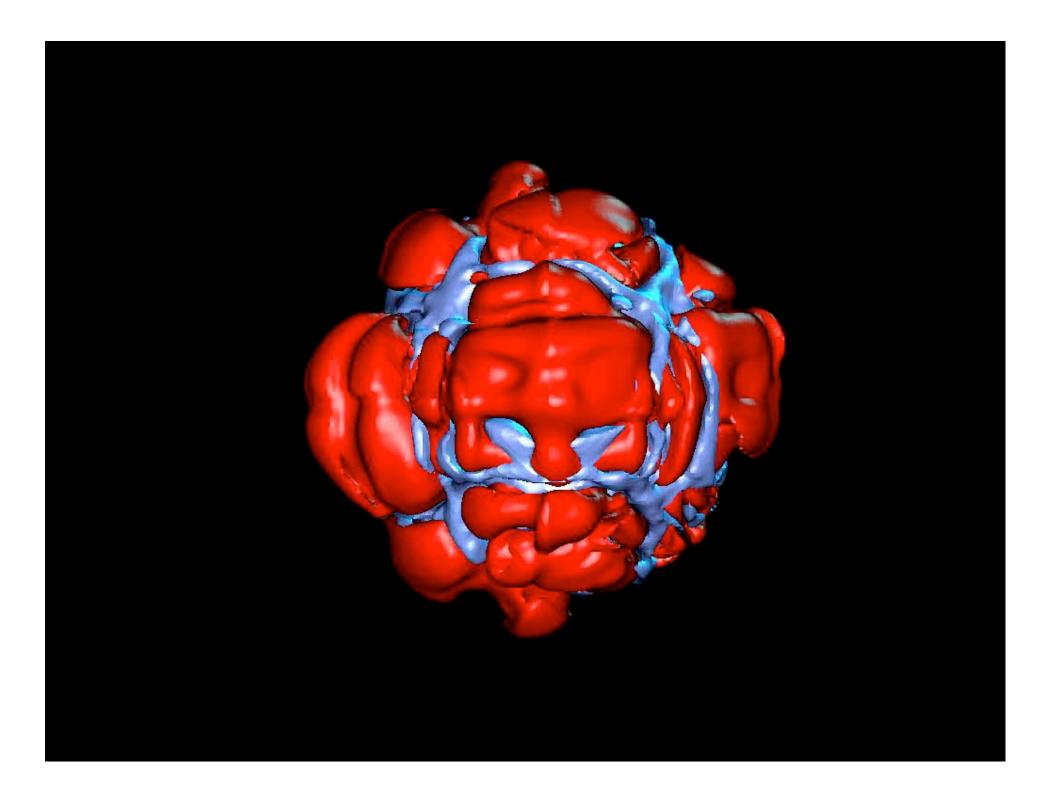


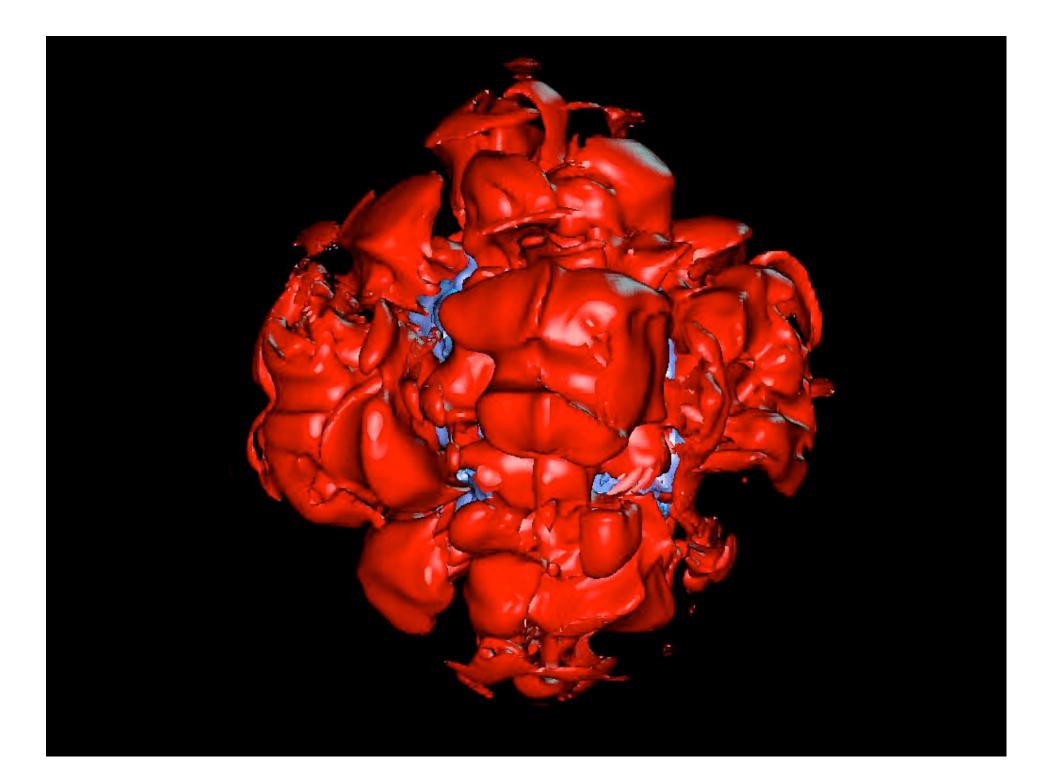




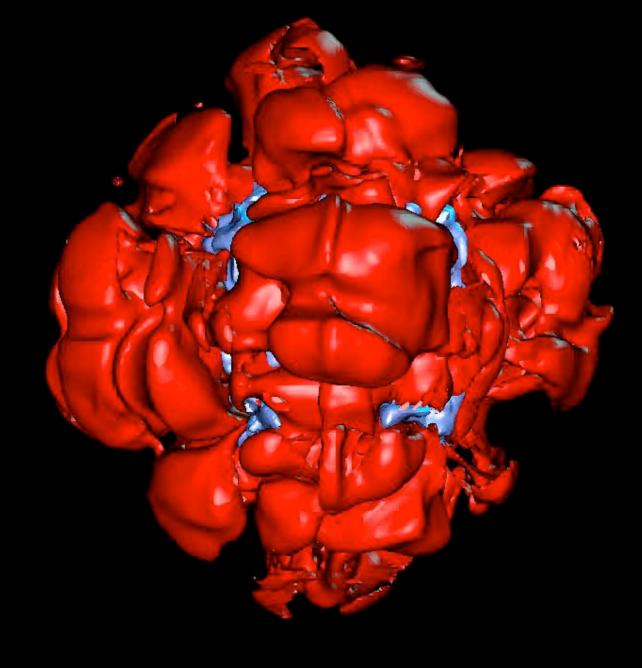


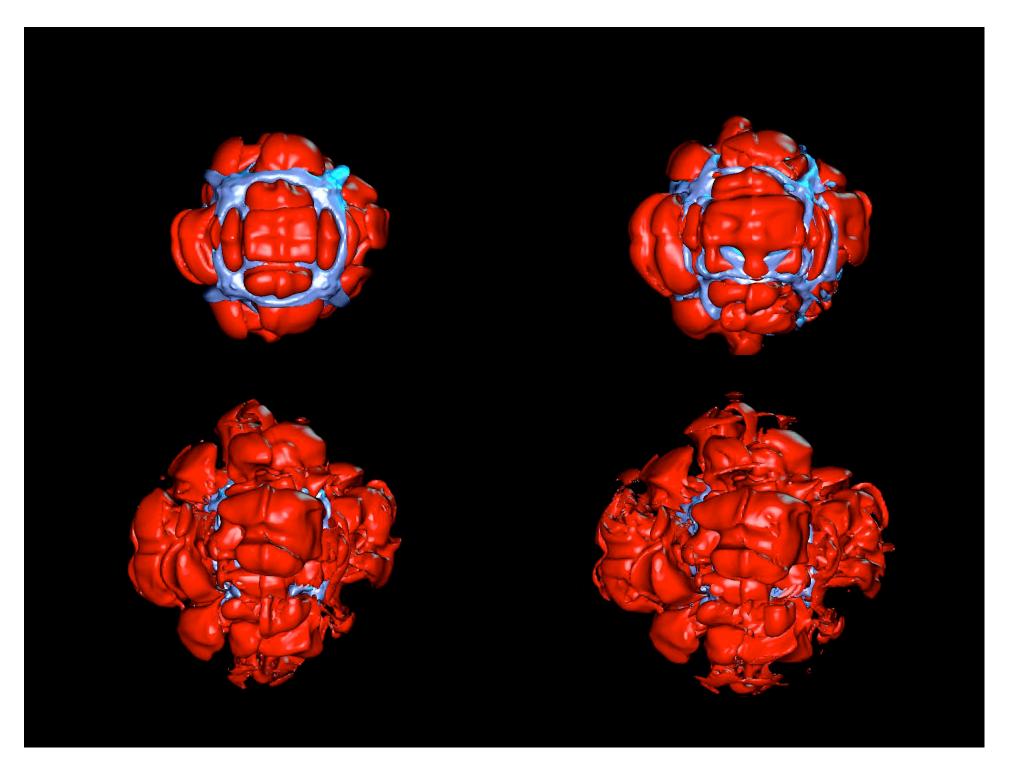


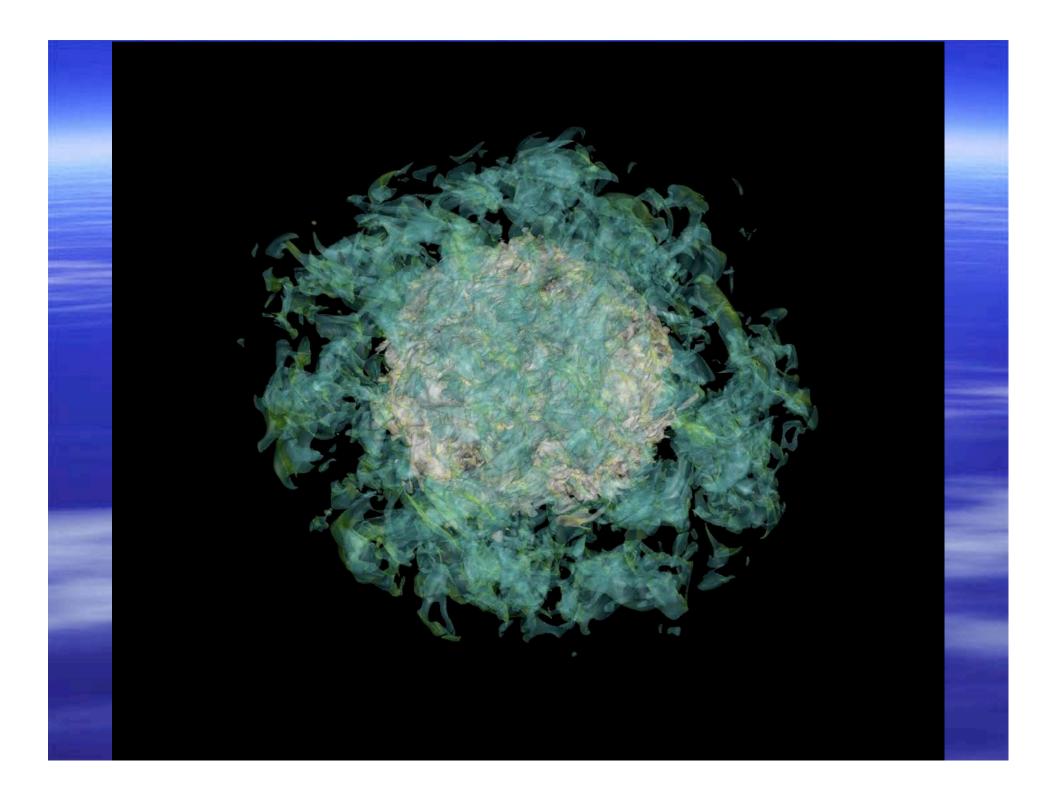


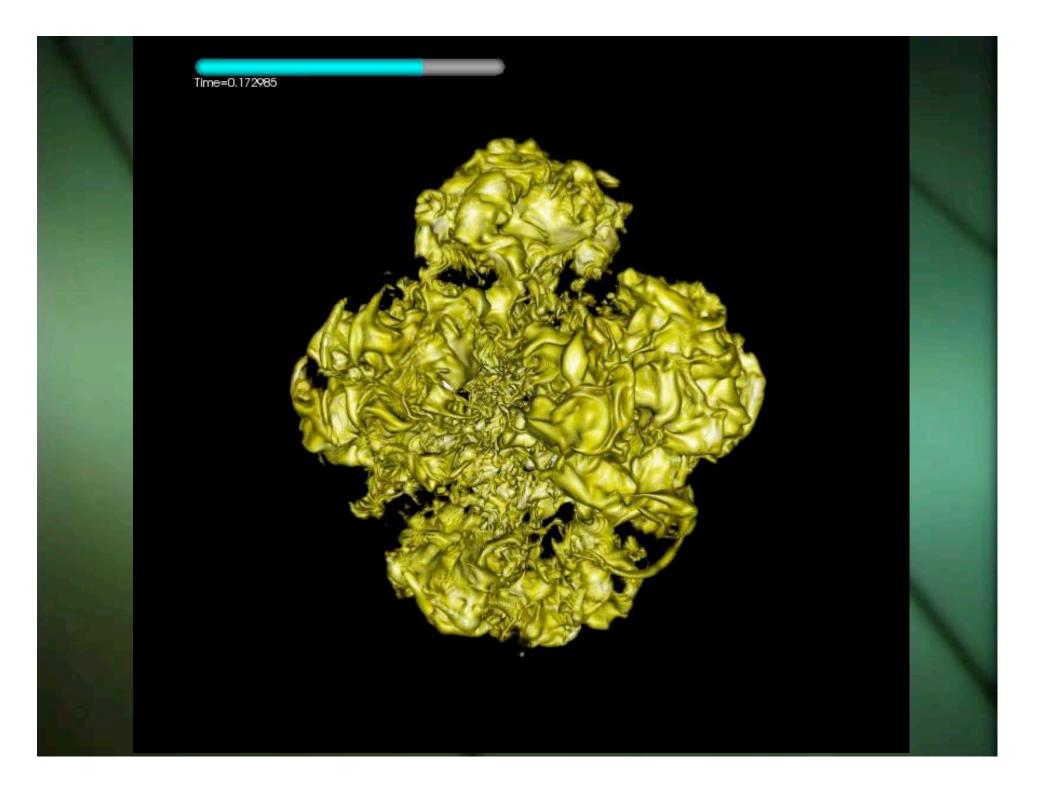


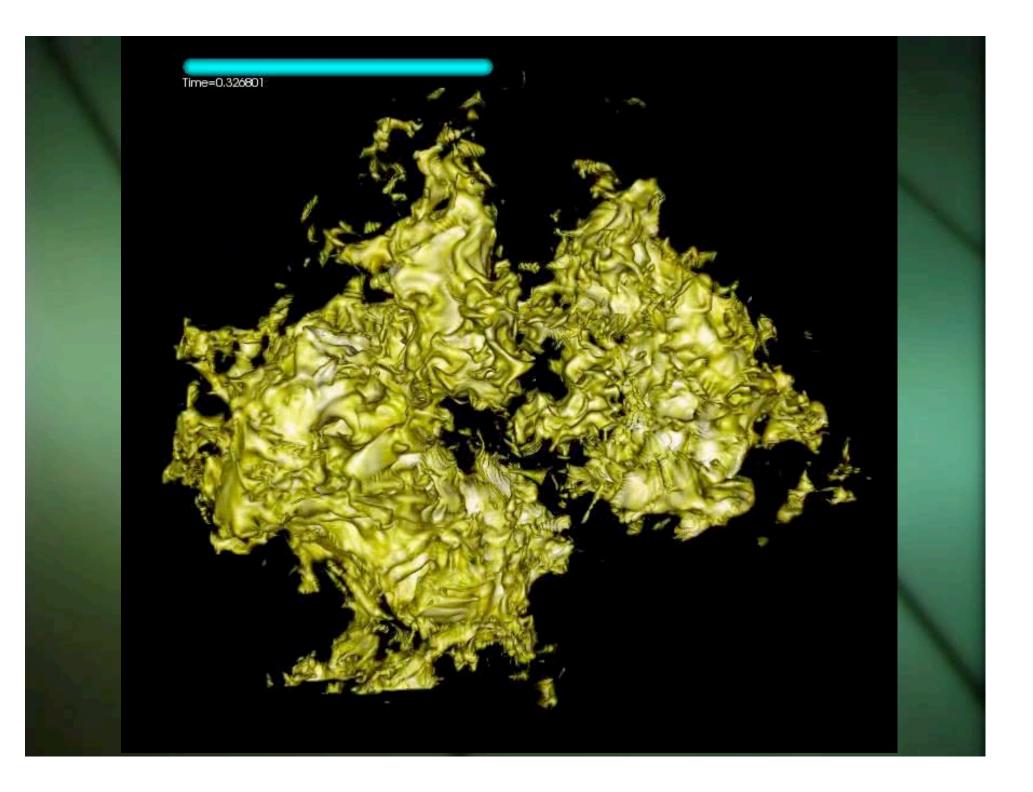
#### CASTRO 3D AMR Neutrino-driven Explosion Model

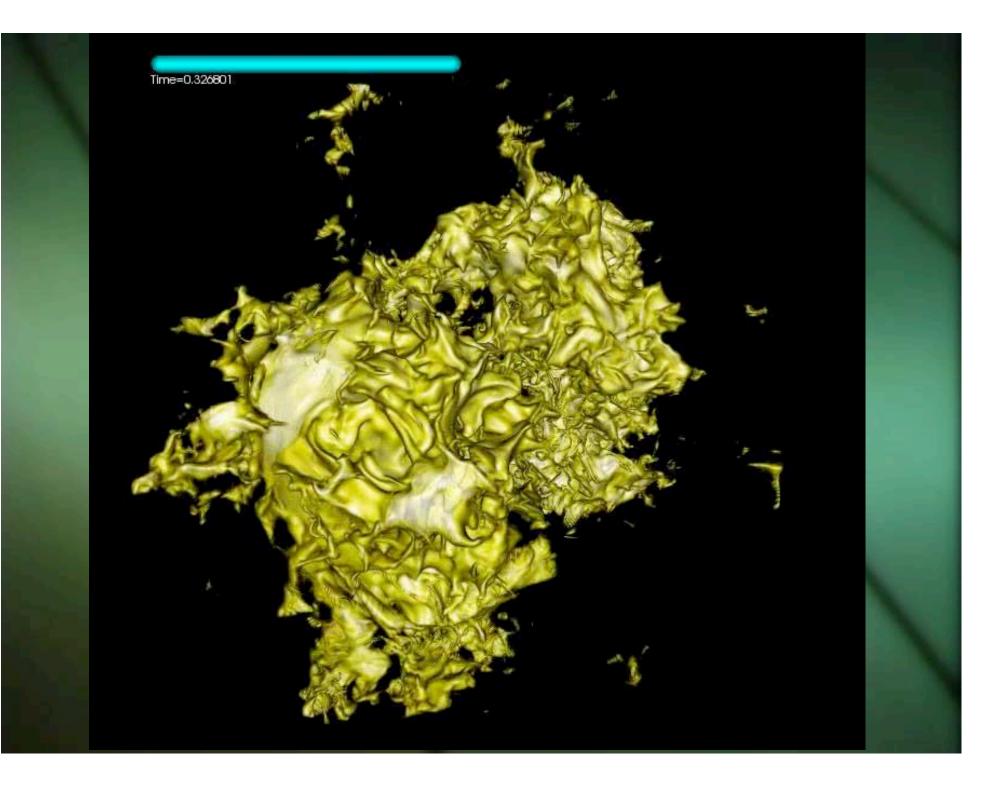


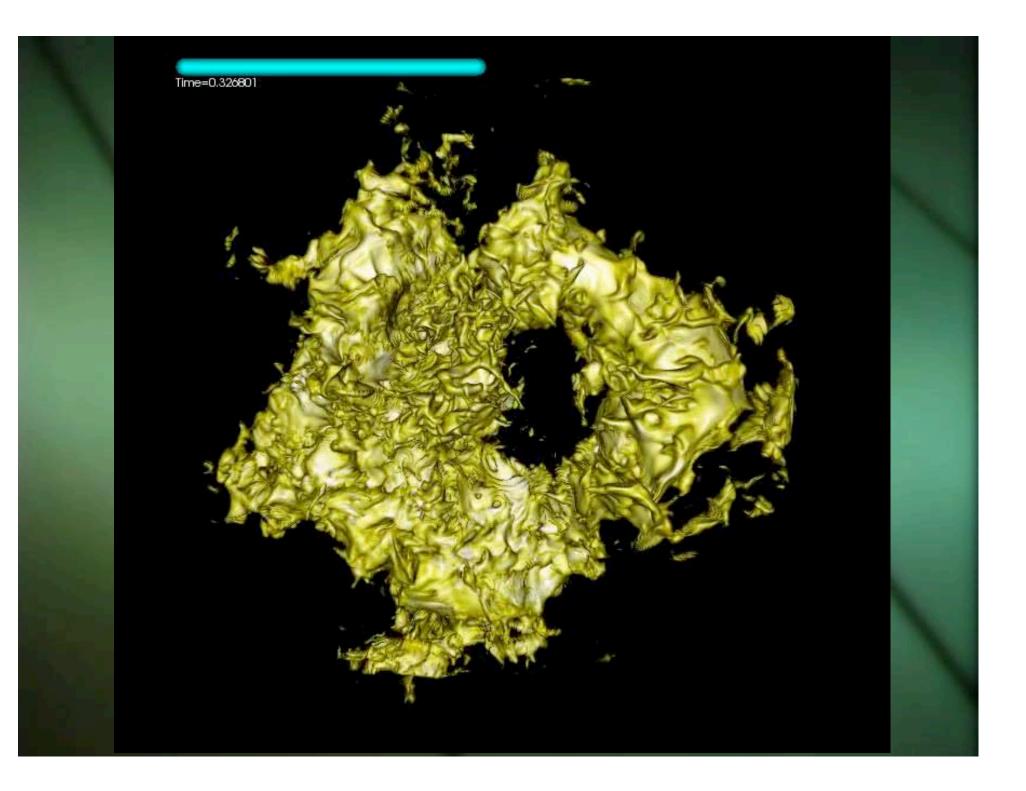












## Core-Collapse Theory: A Status Summary

- Multi-D is Key Enabler of explosion for all viable mechanisms
- Progenitor structure crucial
- Multi-D allows simultaneous explosion and accretion (not possible in 1D)
- Neutrino mechanism: 3D(?) > 2D > 1D -Critical condition
- Neutrino Mechanism marginal/ambiguous in 2D; Need to go to 3D !?
- Neutrino-driven convection > SASI
- Pulsar Kicks are Simple Recoils in Multi-D context
- MHD explosion models require rapid rotation (rare); hypernovae? < 2 x 10<sup>52</sup> ergs
   GRBs may be preceded by Non-Rel. precursor jets launched during PNS phase